

# Stateful PCE

**draft-tang-pce-stateful-pce-02.txt**

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# A Problem without Stateful PCE

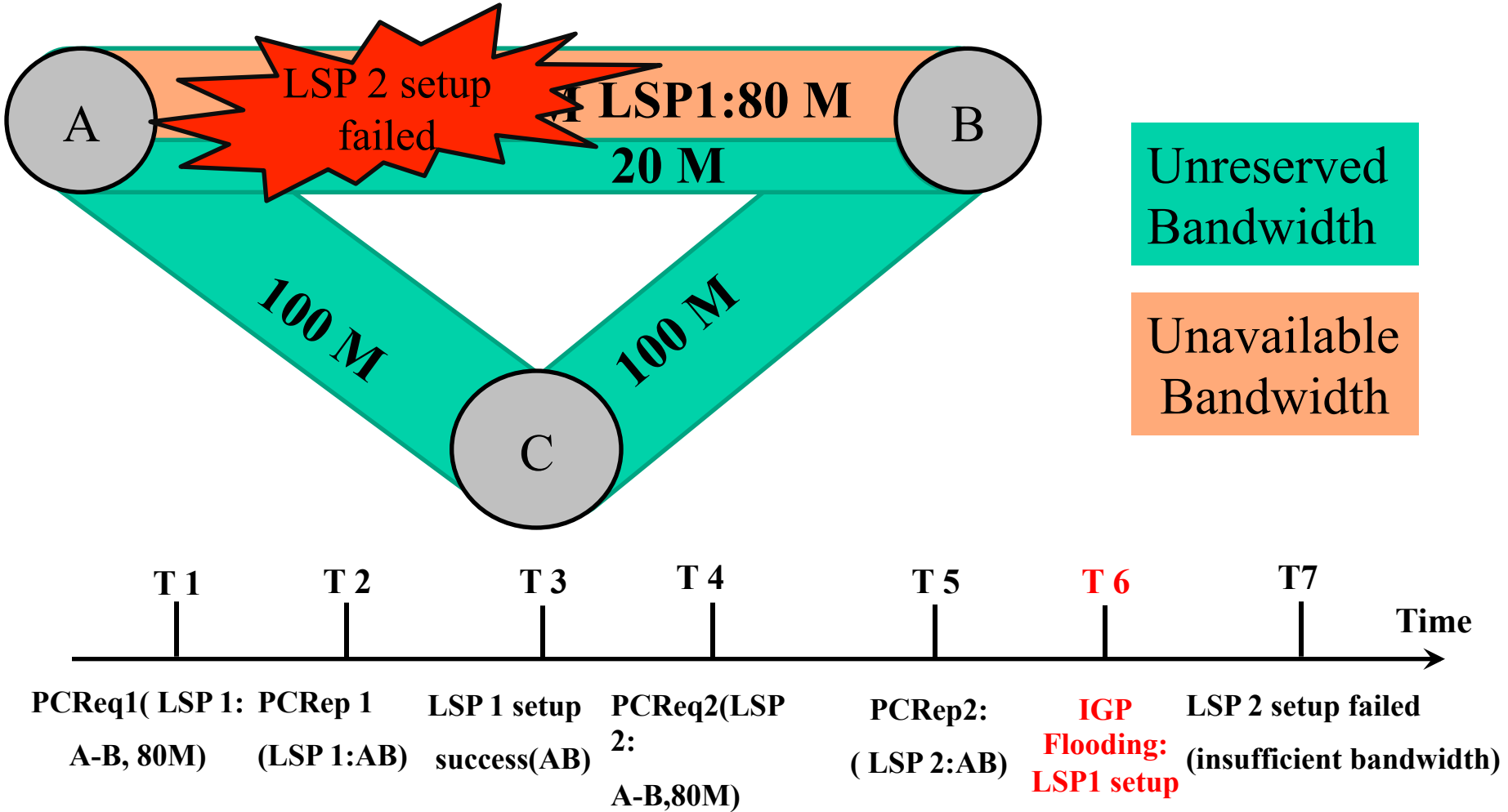
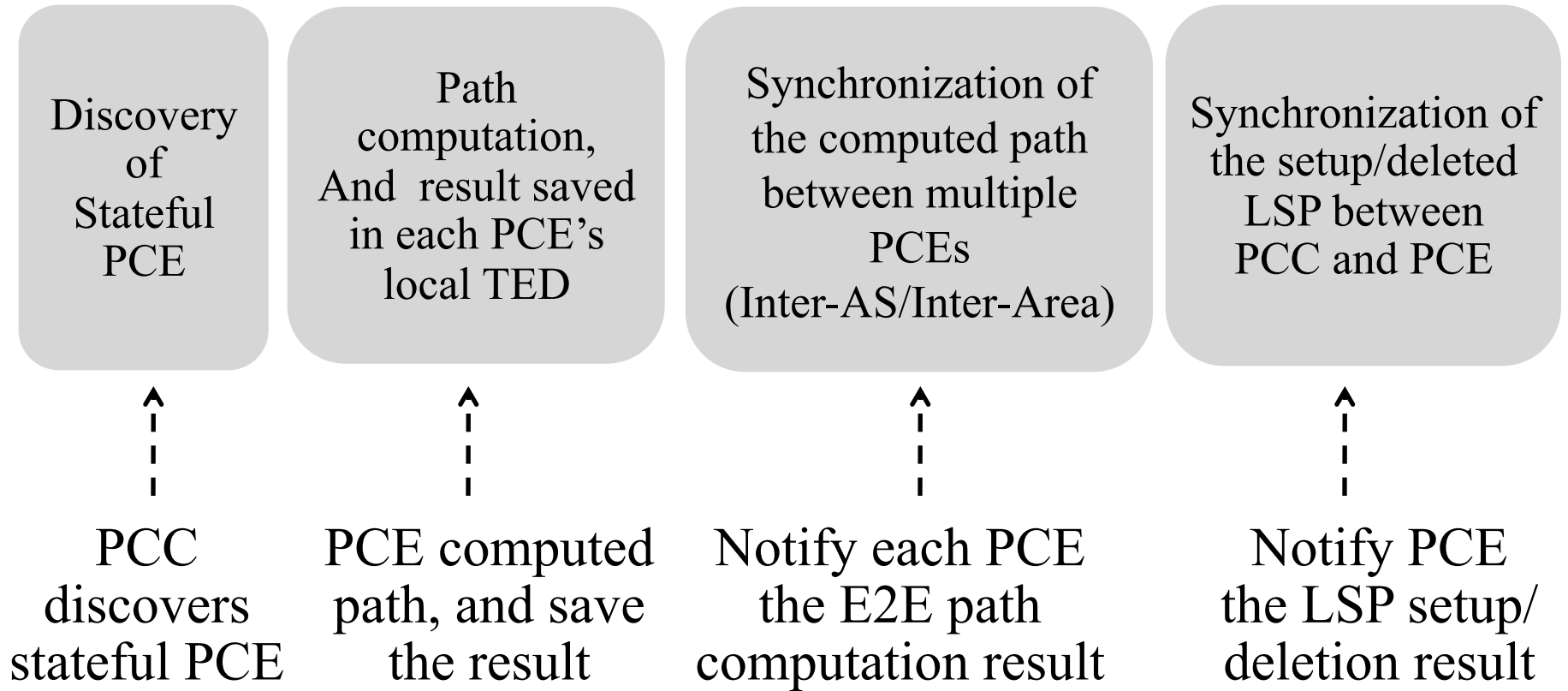


Figure 1:Sequence of events with stateless PCE

# Realization of stateful PCE



# PCED Extension

Extended PCED TLV(RFC 5088), defined a new capability flag

Bit	Capabilities
0	Path computation with GMPLS link constraints
1	Bidirectional path computation
2	Diverse path computation
3	Load-balanced path computation
4	Synchronized path computation
5	Support for multiple objective functions
6	Support for additive path constraints (max hop count, etc.)
7	Support for request prioritization
8	Support for multiple requests per message
9	P2MP path computation
<b>TBD</b>	<b>Stateful PCE</b>
10-31	Reserved for future assignments by IANA

**New PCE  
Capability Flag of  
PCE-CAP-FLAG**



With the stateful PCE capability flag, the PCC can select which PCE to be used.

# Protocol Extensions: PCEP

- Notification-type=**TBD**: LSP Status
  - Notification-value=**1/2**: end-to-end path computation success/ failure
  - Notification-value=**3/4**: LSP setup success/ failure.
  - Notification-value=**5**: LSP deletion success.
- $\langle \text{PCNtf Message} \rangle ::= \langle \text{Common Header} \rangle \langle \text{notify-list} \rangle$   
 $\langle \text{notify-list} \rangle ::= \langle \text{notify} \rangle [ \langle \text{notify-list} \rangle ]$   
 $\langle \text{notify} \rangle ::= [ \langle \text{request-id-list} \rangle ] \langle \text{notification-list} \rangle$   
 $\langle \text{request-id-list} \rangle ::= \langle \text{RP} \rangle [ \langle \text{path} \rangle ] [ \langle \text{request-id-list} \rangle ]$   
 $\langle \text{path} \rangle ::= \langle \text{ERO} \rangle \langle \text{attribute-list} \rangle$   
 $\langle \text{attribute-list} \rangle ::= [ \langle \text{LSPA} \rangle ] [ \langle \text{BANDWIDTH} \rangle ] [ \langle \text{metric-list} \rangle ] [ \langle \text{IRO} \rangle ]$   
 $\langle \text{notification-list} \rangle ::= \langle \text{NOTIFICATION} \rangle [ \langle \text{notification-list} \rangle ]$

# Synchronization between PCC/PCE and PCE/PCE

<b>PCC/PCE</b>	<b>PCE/PCE</b>
<p>Path setup result :</p> <p>PCC sends the path setup result to the PCE:</p> <p>Notification-value=3/4</p> <ul style="list-style-type: none"><li>•Success: PCE saved the resources for the &lt;path&gt; carried in the PCNtf</li><li>•Failed:PCE removed the resources for the &lt;path&gt; carried in the PCNtf</li></ul>	<p>End-to-End Path Computation Result:</p> <p>PCE of the first domain Sends PCNtf to each PCE in the PCE chain:</p> <p>Notification-value=1/2</p> <ul style="list-style-type: none"><li>•Success: Each PCE released resources except those belong to the &lt;path&gt; carried in the PCNtf</li><li>•Failed:Each PCE released all the resources saved for the LSP in TED</li></ul>
<p>Path deletion result:</p> <p>Notification-value=5</p> <p>Deletion Success: removed the resources of the deleted LSP in its local TED.</p>	<p>(Note: When path setup/deletion result sent from PCC to PCE, the PCE that received the notify message play the role of PCC, and notify the next PCE, as PCC/PCE synchronization.)</p>

# Stateful PCE Avoid Resource Conflict

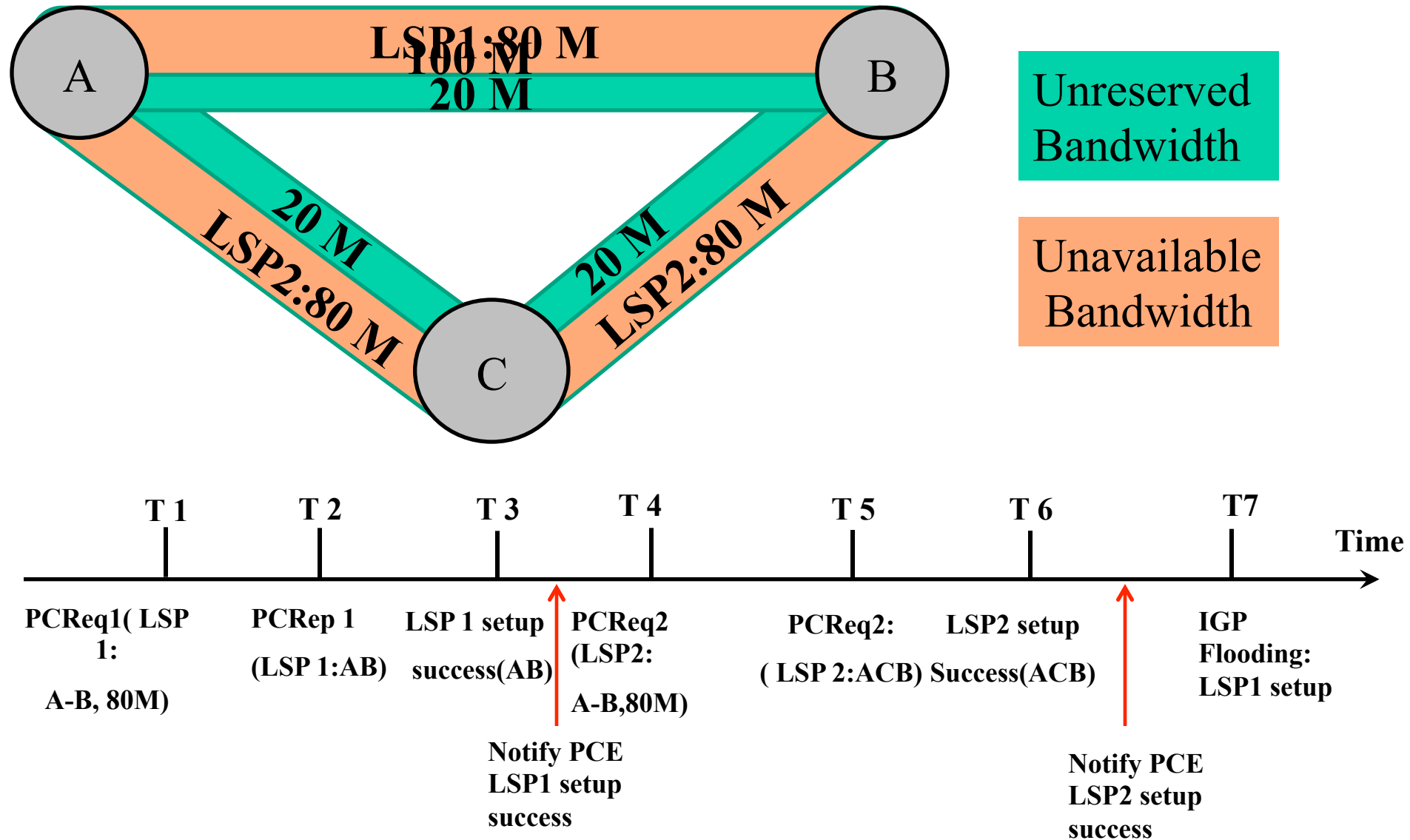
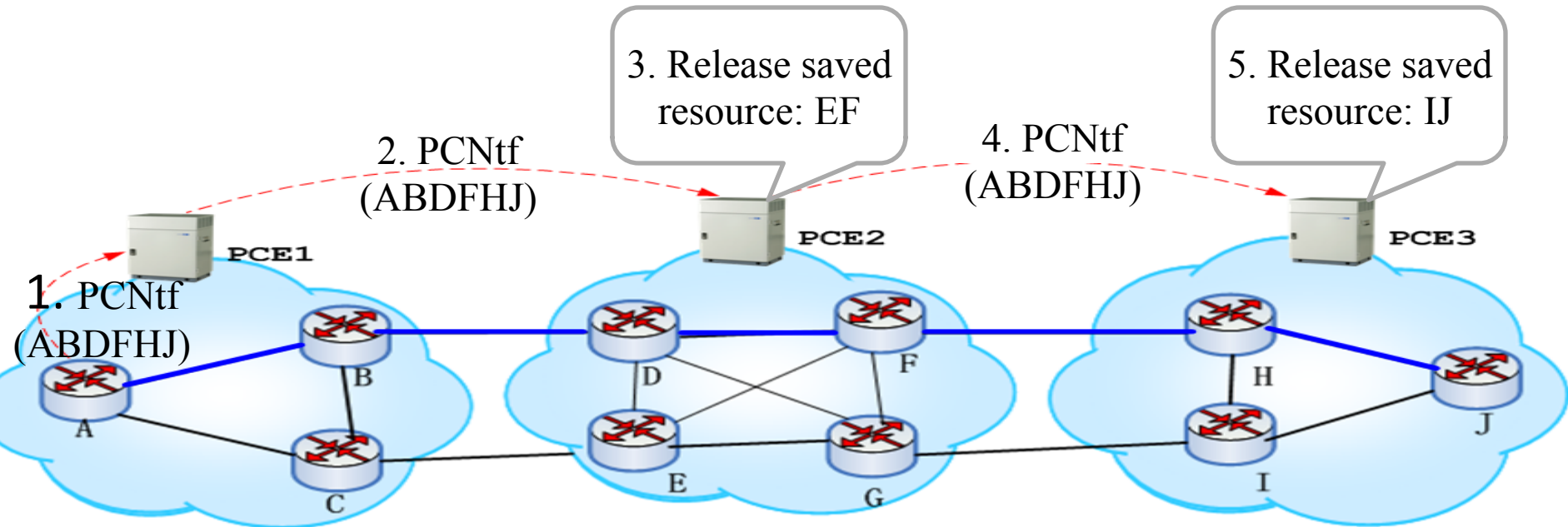
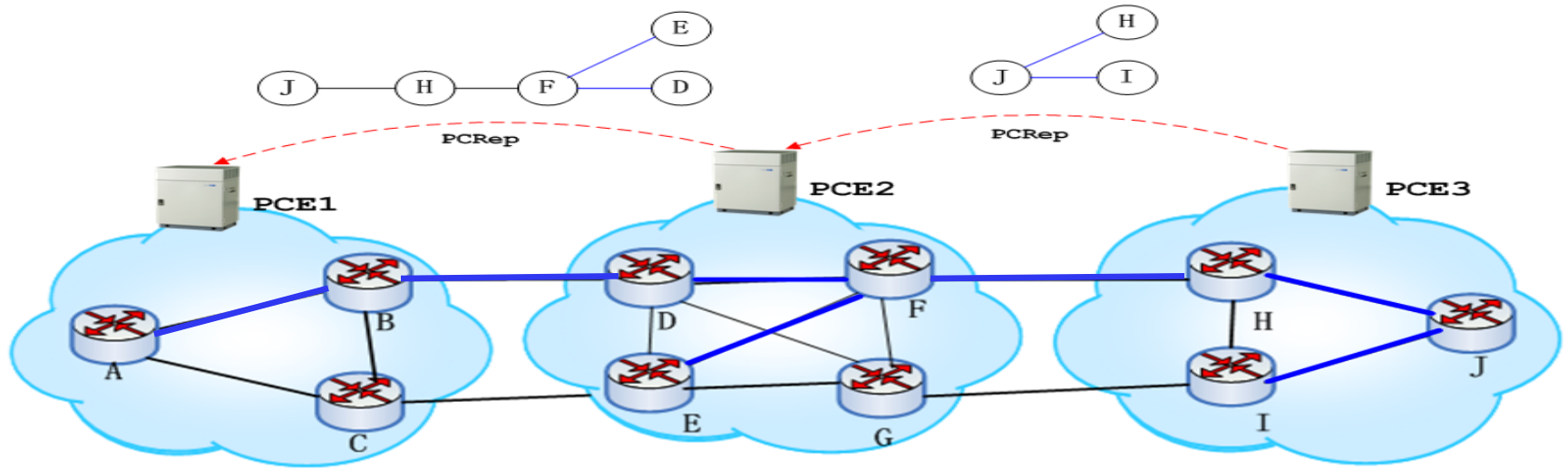


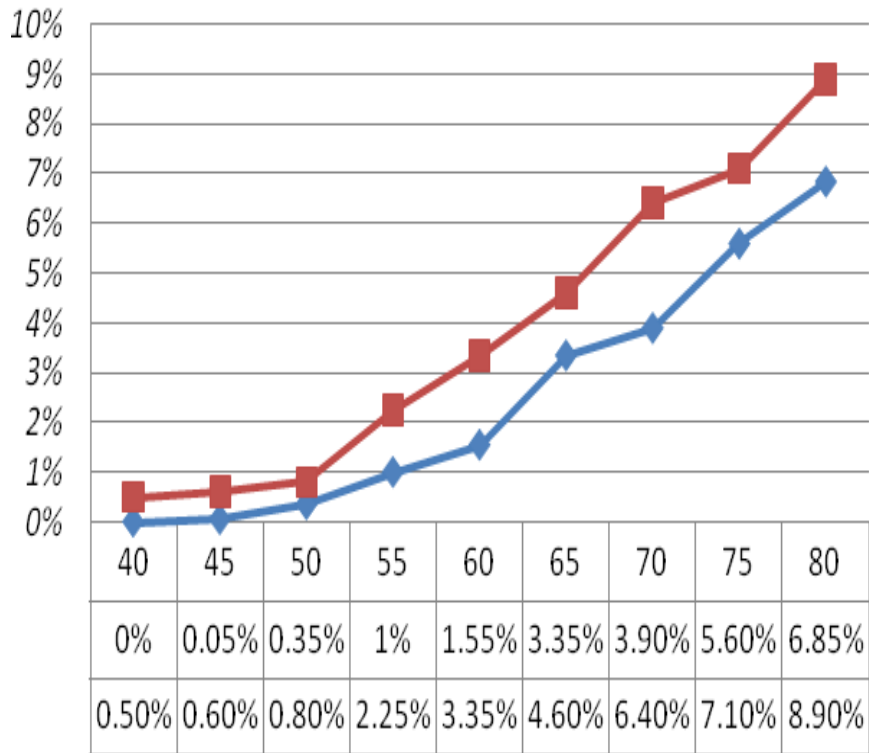
Figure 2: Sequence of events with stateful PCE

# BRPC compute Inter-area/AS path

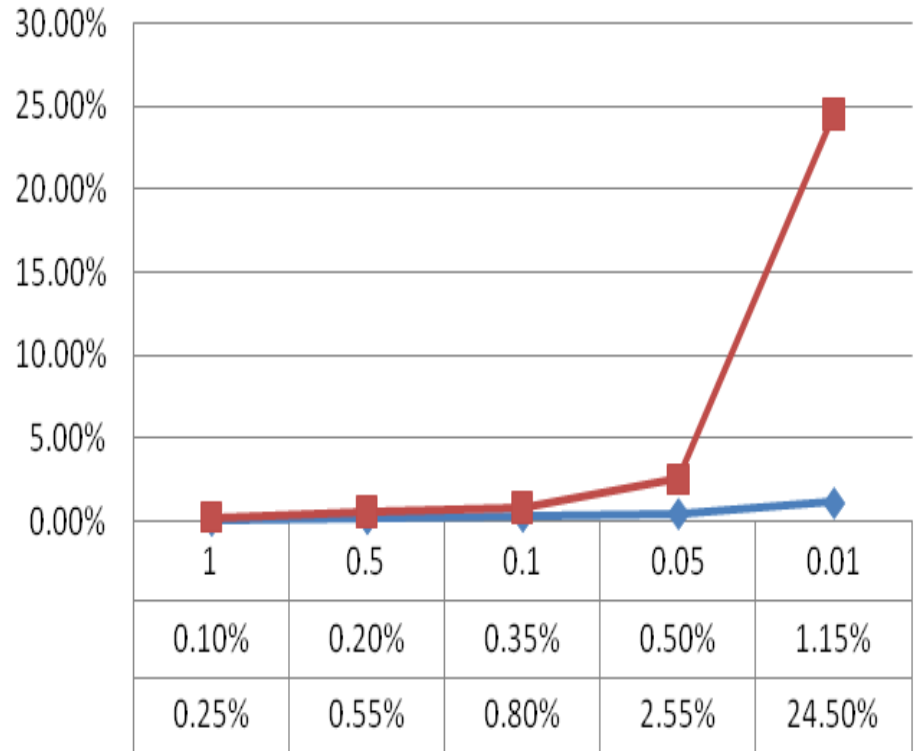




# Stateful vs Stateless PCE in RWA



Wavelength block rate under different network load



Wavelength block rate with different PCReq interval

◆ Stateful PCE

■ Stateless PCE

# Next Steps

- Refine it according to the feedback from the meeting or mailing list.
- More emulation under different condition.

# Comments?

Thank You ! 