An HTTP-based DECADE Resource Protocol

draft-wang-decade-drp-01 Presenter: Danhua Wang

Overview

- Involved Function Entities
- **◆DRP & SDT**
- Protocol Architecture

```
| DECADE | Client | C
```



CDMI

Major concern: CDMI is still evolving

Restful HTTP

Many benefits, e.g., stateless server

HTTP

- Widely adopted, mature protocol
- Human readable

Major DRP Functions

- **♦**Set
 - Resource Access Control: who can access
 - Resource Usage Control: how much can access
- **♦**Get
 - Resource State/Status Query

♦(Futuristic) Content forwarding state

Two Major Design Options

- Setup state at server
 - Analogy: "connection oriented"
 - Example: setup ACL on each object for access control

- Carry state by request
 - Example: Token for access control

Token V.S. ACL

- Token
 - May or may not need to use identity
 - App can implement flexible access control policy
 - May need to verify each token
- ACL
 - May be based on multiple request attributes
- Question: anything that can be implemented by ACL can always be by token?

Parameters in Token

- Permitted operations
- Permitted objects
- Permitted clients
- Expiration time
- Priority

Message Design – DRP Messages

- Transport_Query
- Access_Token (may or may not need)
- Server_Status_Query
 - From system's view
 - From user's view
- Object_Property_Query
- Object_Property_Set

SDT Messages

- Make extension to include tokens
 - Put_Data
 - Get_Data
 - Delete_Data

Security Consideration

- Token leaking
 - Associate token w/ IP address to reduce the problem?

Next Step

- Remote_Get Message
- A Mandatory Naming Scheme
 - Improve interoperability and deduplication
- Detailed Protocol Design

Thank you! 2011-11-17