

The background of the slide features a dark blue gradient. On the left side, there is a faint, semi-transparent image of a laptop and a smartphone. The laptop is open, showing a screen with some graphical elements. The smartphone is positioned in front of the laptop, displaying a video call of a man holding a glass. The overall aesthetic is professional and tech-oriented.

Status of draft-ietf-cuss-sip- uui-01

IETF 81
CUSS WG
July 27, 2011

Agenda

- Changes from -00 to -01
- Comments from the List
- Next Steps

Changes from Draft -00 to -01

- Overview updated to provide more detail on the mechanism
- Replaced “purpose” parameter by “app”
- Updates to reflect changes in requirements during WGLC for requirements draft
- Clarified that if “encoding” parameter not present, “hex” is assumed
- Added text on use of TLS for support of hop by hop security model
 - Addresses new Req 15 on support for both “end to end” and “hop by hop” approaches

Discussion on the List

- Comments from Dale Worley:
 - ABNF Fixes
 - Suggestion that Header be changed from “User-to-User” to “UUI” – more terse and use of industry recognized term
 - Relationship between “Content” and “App”
 - Does it matter?
 - Semantics of “Content” not clear
 - What clarification would be proposed?
 - Multiple “User-to-User” headers permitted?
 - Discuss; current text permits multiple headers if multiple apps
 - How will a proxy handle the header(s) in a 3XX case?
 - Depends on resolution of single vs. multiple headers
 - Is the actual content of the “User-to-User” header assumed to be a series of octets or only true if encoding=hex?
 - Series of octets if hex; otherwise not defined

Next Steps

- Need more list discussion
- Editorial fixes (such as adding RFC 2234 reference)
- Adjust draft based on agreements from this meeting (and review on list)
- Updates as needed to address requirements changes
- WGLC once draft stabilizes