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RADIUS/TLS

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Status of draft



New rev -08

- All open issues addressed (please verify!), except "Client identification"
- One port for everything
- Still auth server, acct server, dynauth server are separate entities

Identification and authorisation



- Client ID is difficult
 - My earlier reference to the server-id document is not adequate: document scoped exclusively towards servers
 - Different operation modes need different treatment:
 - PSK operation vs.
 - X.509 fingerprints vs.
 - X.509 proper

RADIUS/UDP



- Client ID = authorisation to exchange packets
 - IP and shared secret means that whoever connects with matching parameters is authorised
 - Which may be >1 NAS (consider NAT)
 - So, client ID != NAS ID
 - But matching Client ID = "friend"

RADIUS/TLS-PSK



Same!

 (TLS-Identifier analogous to IP address,
 Shared secret analogous to TLS-PSK)

 More flexible than previous, because IP address is out, but same principles apply

 Client ID = authorisation to send packets
 1 Client ID >= 1 NAS

RADIUS/TLS-X.509-FP



Fingerprint operation similar
 Fingerprint analogous to IP address
 (no equivalent to shared secret)

- Again, Client ID = authorisation to send packets
- There may still be >1 NAS behind (if deploying same X.509 cert to multiple NASes, shame on you!)

RADIUS/TLS-X.509-proper



- Client identification != authorisation to send packets
- X.509 clients are uniquely identified by (Issuer, Serial Number)
- RADIUS/TLS deployments will have authorisation criteria regarding to which (identified) clients they want to talk to
 - This may be in-certificate data (policyOID)
 - Or out-certificate (query to some directory service)

Consequence for spec



Stack needs to expose the identification criteria to admin:

- Issuer, Serial Number
- And for authorisation
 - In addition to identification criteria: every property of certificate that's needed to make authorisation decision
 - That's vague...
 - For server's own purpose (logging), identification criteria suffice
 - Issuer, Serial Number

(continued)



- So, Client ID =! authorisation to send packets
- Both need to be spelt out explicitly in the draft
 - Mandate basic RFC5280 checks for every entity that tries to establish connection (notBefore, notAfter, wellformed cert)
 - Make clear that authorisation can depend on any property in the cert; check comes subsequent after ID check

Only client that succeeds in both is authorised

Server should operate with ID checks only

(continued)



There may still be more than one NAS behind (again, certs could have been reused)