OSPF Traffic Engineering (TE) Express Path

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Agenda

- Introduction to OSPF TE Express Path
 - Background
 - Problem
 - Protocol overview
 - Encodings
 - Next steps
 - Questions

The Scenario

- Financial networks have changed:
 - Orientation towards machine ("algo") trading
 - Arbitrage
 - Real time data: Low latency (LL) and ultra low latency (ULL)
 - Milliseconds and (increasingly) microseconds count
- High rate flows
- Not able to gap (drop) packets
- Out of SLA is out of service!

Problem

- We need to *guarantee* delivery of *large quantities* of data with the *lowest latency-* not lowest cost, etc
 - In certain richly interconnected networks, interface cost is becoming generally irrelevant. Performance Is King. This is a real and current need.
- We have high redundancy and bandwidth, but managing performance flows is difficult:
 - Overall path lengths vary
 - We act as a service provider, but are not one in the classical sense
 - Dependant on underlying transport services
 - Segments not always dark fiber
 - Full transport service "stack" not visible

Static Costing Is A Problem

- Difficult to capture latency, loss, and bandwidth in single static metric
- Performance changes- latency, loss, etc
 - Path protection
 - Flaps, drops, etc
 - I need to know the *current* values at LSP compute time
- Complicated, error prone, time consuming

Overview

- OSPF TE Express Path simplifies these issues
- Automatically <u>distributes</u> performance data
 - Allows control plane manipulation
 - To permit <u>MPLS tunnel</u> setup, failover, fail back
 - Based on network performance
 - Intentionally independent from measurement protocols
 - E.g. MPLS TP, PTP, etc
 - Also, intentionally independent from "applications"
 - Routing/MPLS enhancements
 - Weighted ECMP
 - Others
- Modular and extensible



What About Stability??

- Aimed at MPLS TE
- Averaged values
- Controlled announcement
- Does not define how control plane reacts- just distributes data
- Not having a déjà vu



Protocol Architecture

- Extends RFC 3630
- Two Main Types of Sub-TLV
 - <u>Nominal</u> (Routine) Sub-TLVs
 - Steady state path selection according to performance
 - Initial tunnel build
 - Fail over path selection and monitoring (Non SLA compliant best path may not be desirable for fail over use)
 - Possibly also general monitoring
 - Alternative method- topology database
 - » Link by link or path
 - <u>Anomalous</u> (Significant) Sub-TLVs
 - Can trigger re-computation when performance SLAs are violated
 - Fail back
- Different announcement scheduling and averaging periods
- Individually configured
- Intentionally kept separate to simplify implementations

Sub-TLVs

- Five New Sub-TLVs (Currently)
 - 1. Nominal Unidirectional Link Delay
 - 2. Nominal Unidirectional Delay Variation
 - 3. Nominal Unidirectional Link Loss
 - 4. Anomalous Unidirectional Link Delay
 - 5. Anomalous Unidirectional Link Loss
- Next version will include additional sub-TLVs for items like residual bandwidth

Encoding

- Types: TBD
- Length: 4 Bytes
- Values:
 - Latency or jitter as rolling average, to remote peer, floating point
 - Loss as packet percentage
 - Sent when threshold exceeded
 - Different thresholds for different sub-TLVs
 - Configurable
 - And when reuse threshold passed (Anomalous sub-TLVs only at this time)

Simple MPLS TE Example

- Nominal TLVs used to calculate CSPF- Initial state for path selection
- Upon SLA violation, Anomalous sub-TLV prompts CSPF
 And fail over to secondary
- CSPF uses Nominal sub-TLVs ensure secondary path is conformant

Next Steps- Short/Mid Term

TLVs aim & Gt and igption ECMP

- Resitable bandwidth for cross pollination
- Modifications based on feedback
 - Moeteling/requirements wERMPLS TP Loss/Delay
 - Residual bandwidth
 - Available bandwidth
 - Modifications based on feedback
- Modeling
- Interworking/requirements with MPLS TP Loss/Delay

Next Steps- Longer Term

Longer term plans include IS-IS TE Express Path, and drafts related to "applications" such as MPLS TE control plan Express Path, Weighted ECMP, and possibly others



Questions