

# Problem space matrix based on the guideline\*

	Crossing IPv4 Island	IPv6-Only Core Network
Stateful	RFC5571 (L2TP) ✓	DS-Lite (draft) ✓
Stateless	RFC5969 (6rd) ✓	<b>Our target</b> 4rd (to be STD) (draft-despres-intarea-4rd)

\*: RFC6180: Guidelines for Using IPv6 Transition Mechanisms during IPv6 Deployment

# Trade-off between stateful and stateless in IPv6-only core network scenario

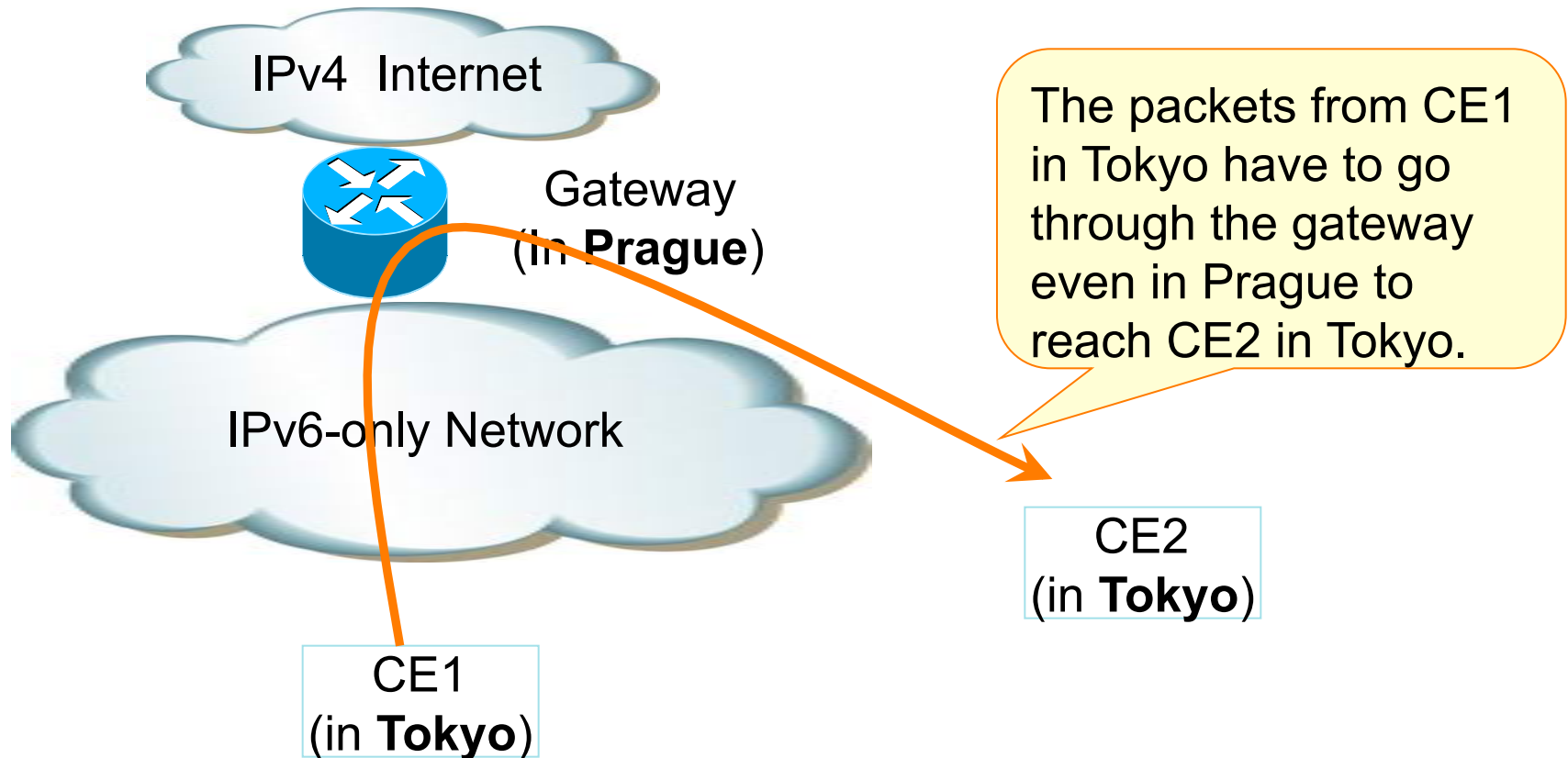
	Stateful	Stateless
Address sharing efficiency	✓	
Port resource flexibility	✓	
NAT Logging		✓
Routing optimization		✓
GW redundancy		✓
GW load-sharing		✓

# NAT Logging Considerations

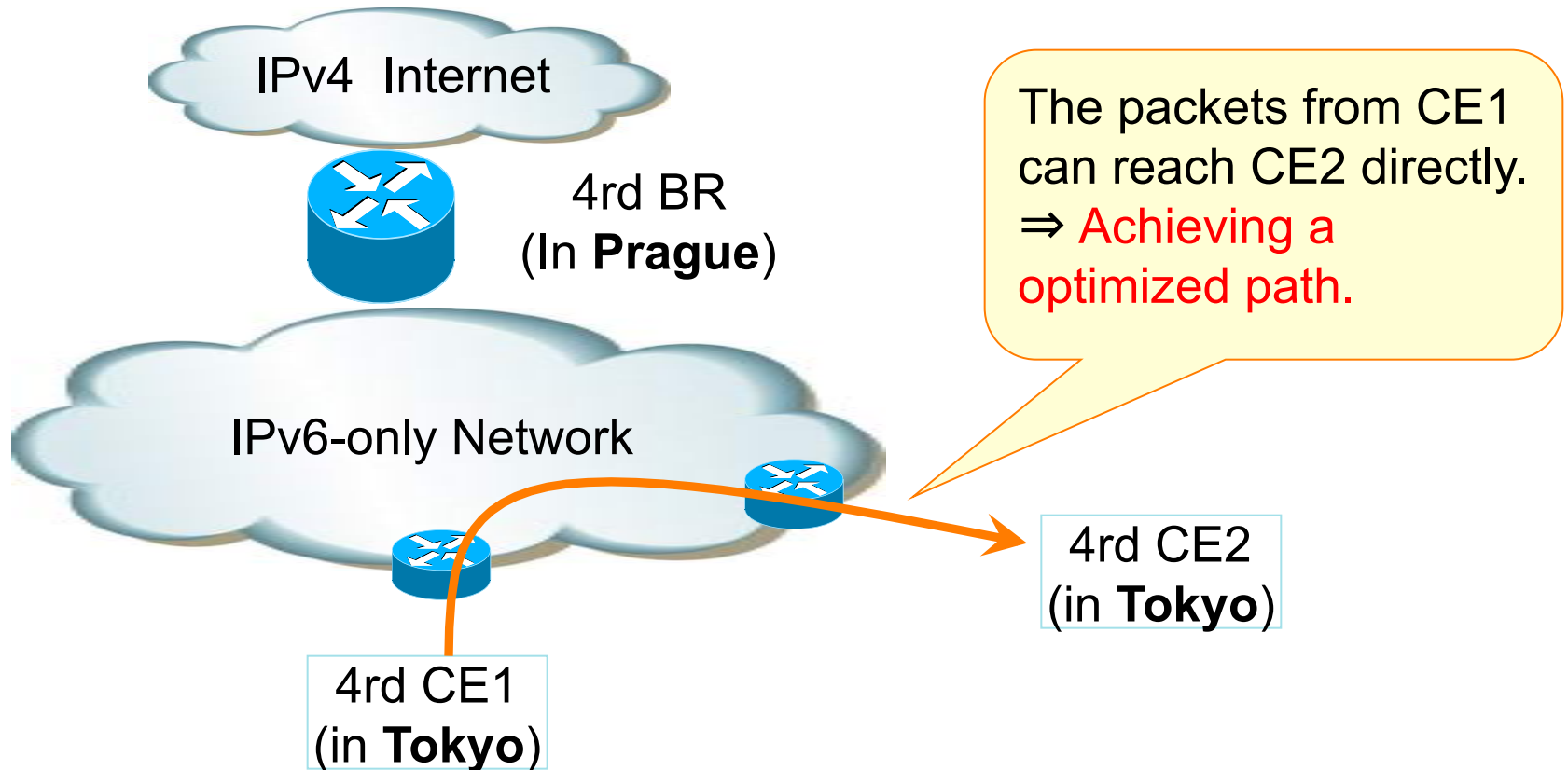
Using fixed NAT rules and IPv4 users can be directly identified by means of their IPv6 address.

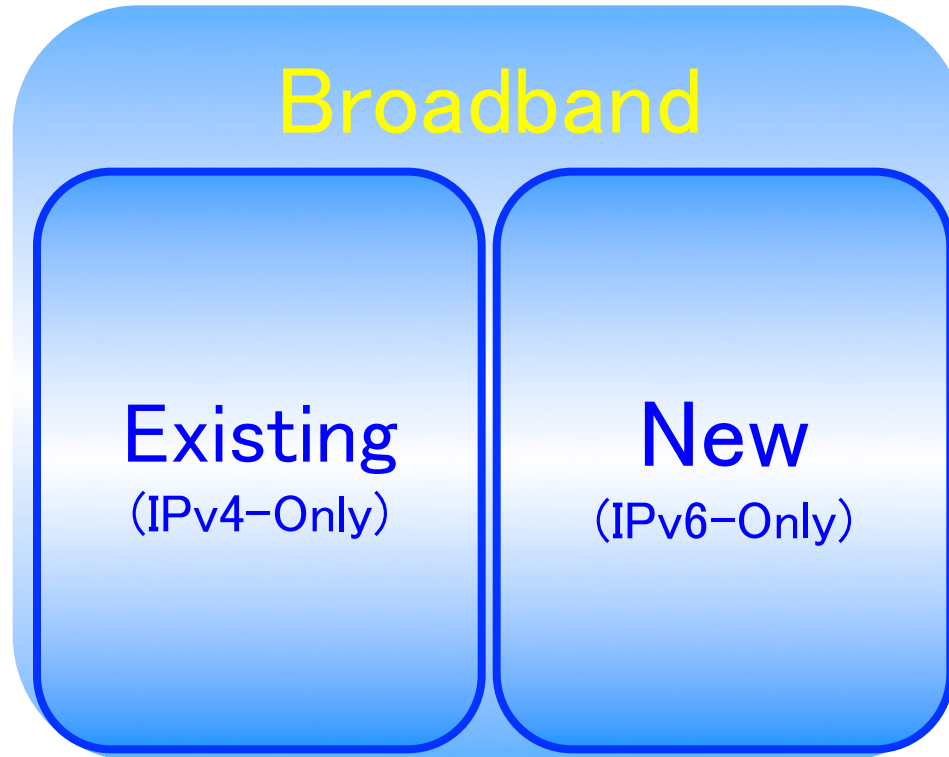
Solutions	Characteristics	Operation
Stateful	Users identified by a dynamic address and port "NAT Log"	Logging for every dynamic NAT mapping is needed
Stateless	Users identified by pre-assigned static address and port-range	No need of NAT logging

**Hub & Spoke topology is the only choice:** ISPs can use stateful solution when it's not necessary to care about the network latency.



**Mesh connectivity solution** can be achieved on the optimized path when the communication occurs between CE1 and CE2.





**6-over-4**  
**(2010-)**

**4-over-6**  
**(2011-)**

We had to minimize transition cost, but maximize allocation of network upgrading resources. So we did following comparison.

Q: Total CAPEX and OPEX of a transition system

T: Total number of serving customers in a transition system

$$S = Q / T$$

Comparing S value between all of solutions and products



We consequently always observed following:

$$S(A) < S(B)$$

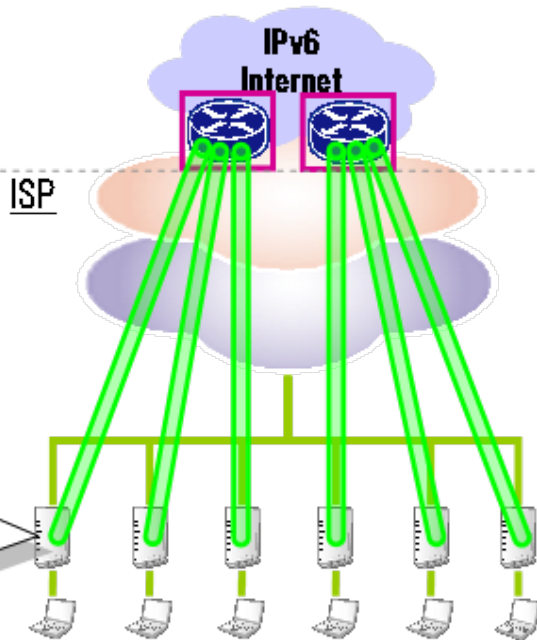
S(A): the S value of “Stateless” solution <- 6rd

S(B): the S value of “Stateful” solution

# So, 6rd is our choice for v6-over-v4 case

## Other Solutions

Each customer needs tunnel state/config



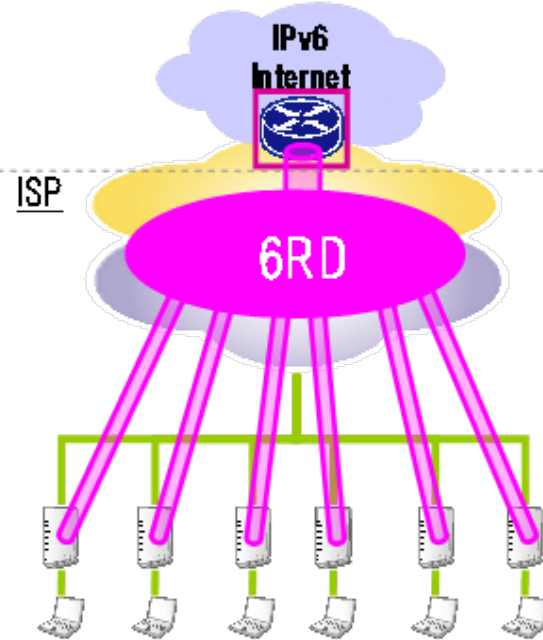
# of user linearly increases cost

CAPEX/  
OPEX

**Expensive!**

## 6RD

Single tunnel aggregates all customers



Eliminate cost increase with # of user

CAPEX/  
OPEX

**Cost-Effective!**





- Architecture dominates business plan
  - Need to reduce transition cost as much as possible
- Our case:
  - A stateless solution with optimized routing (4rd) should be helpful for our IPv4 to IPv6 transition
  - There are known disadvantages of stateless solutions, but we believe they can be mitigated
- Issue:
  - Need to develop a standard for stateless v4-over-v6 with v4 address sharing mechanism



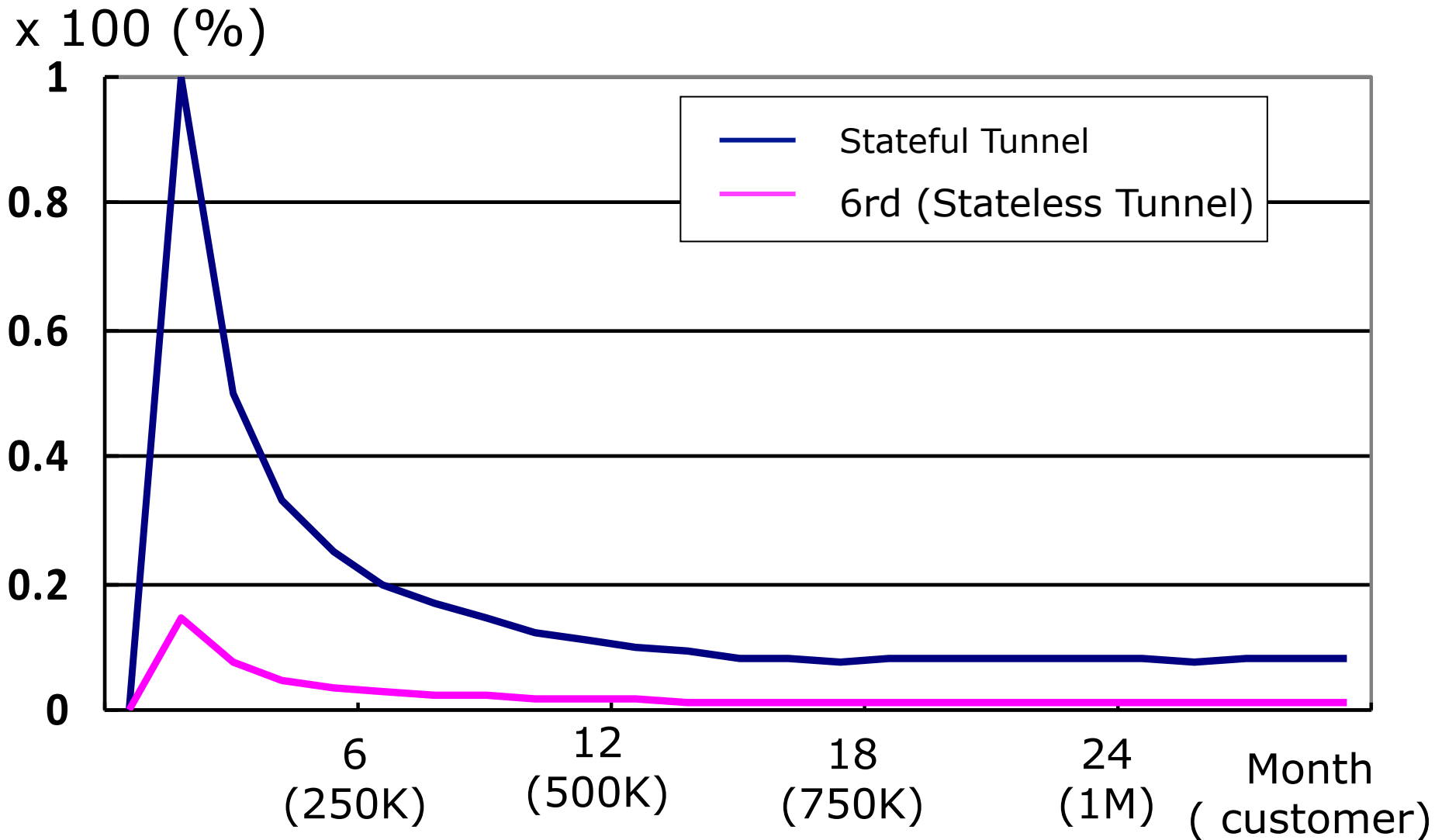


# Question & Discussion?



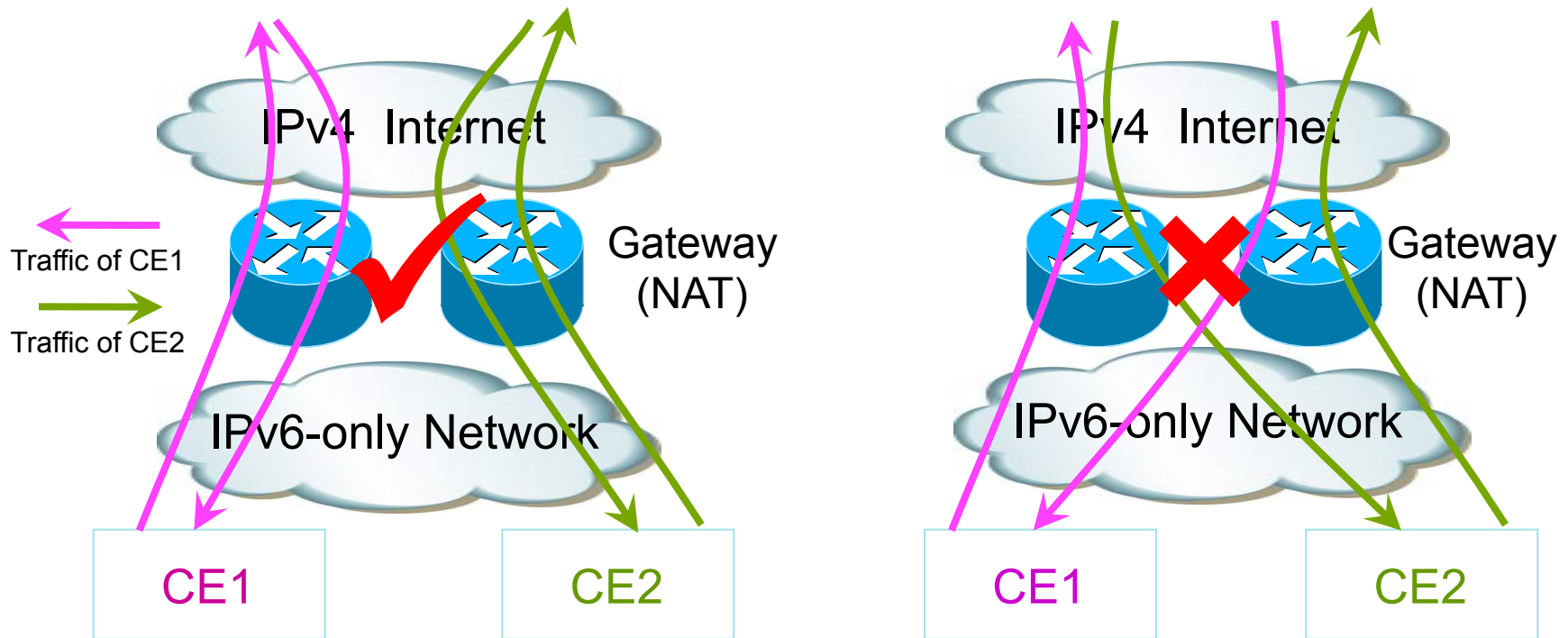
# Backup Slides

# Comparison of total expense per customer transition



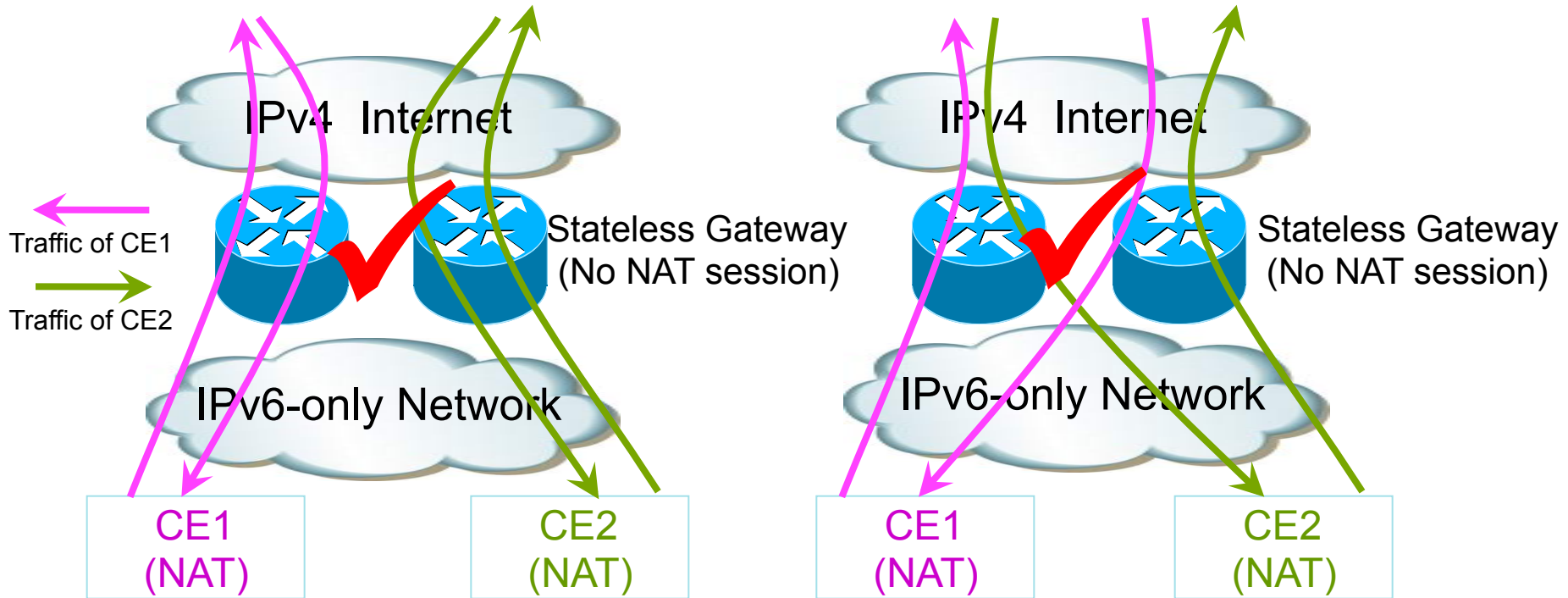
# GW load-sharing: Statefull

The upstream and downstream traffics for the same user must go through the **same** gateway. Asymmetrical load-sharing is difficult.



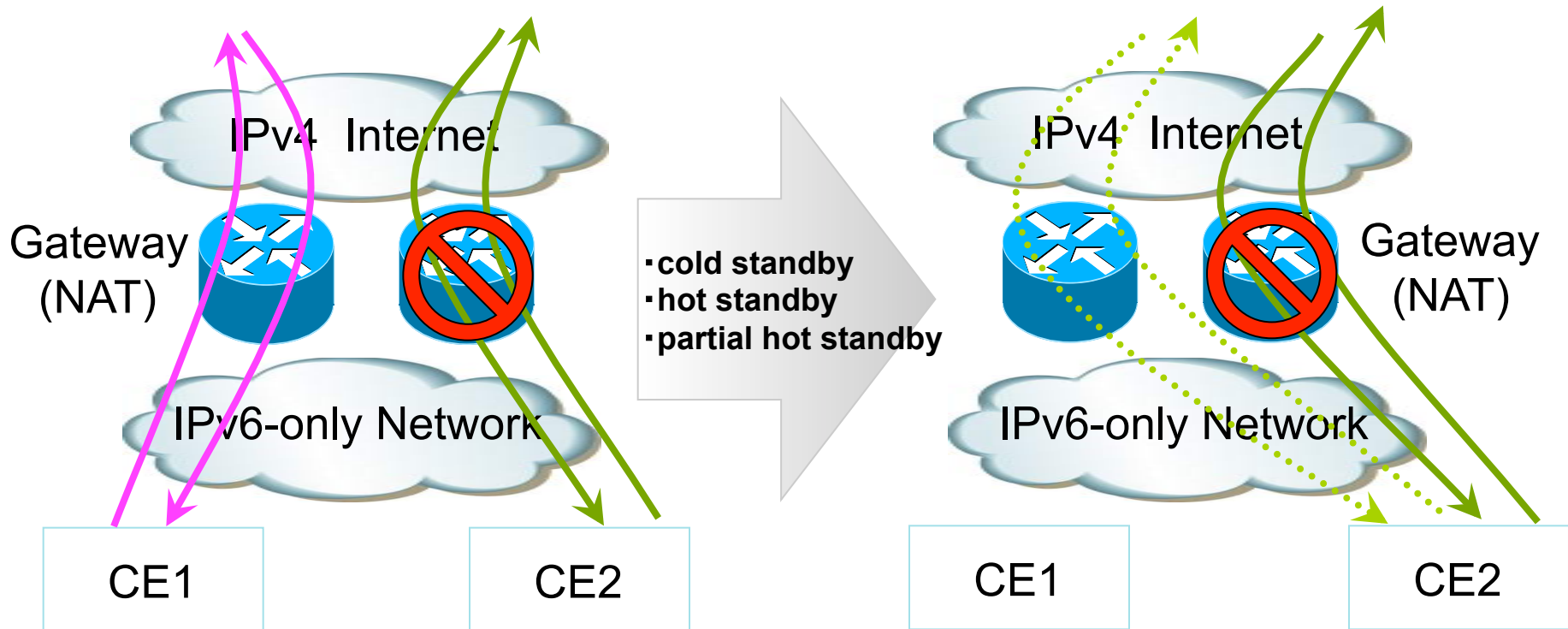
# GW load-sharing: Stateless

The upstream and downstream traffics for the same user can go through the **different** gateway. ECMP and anycast can work for load-sharing



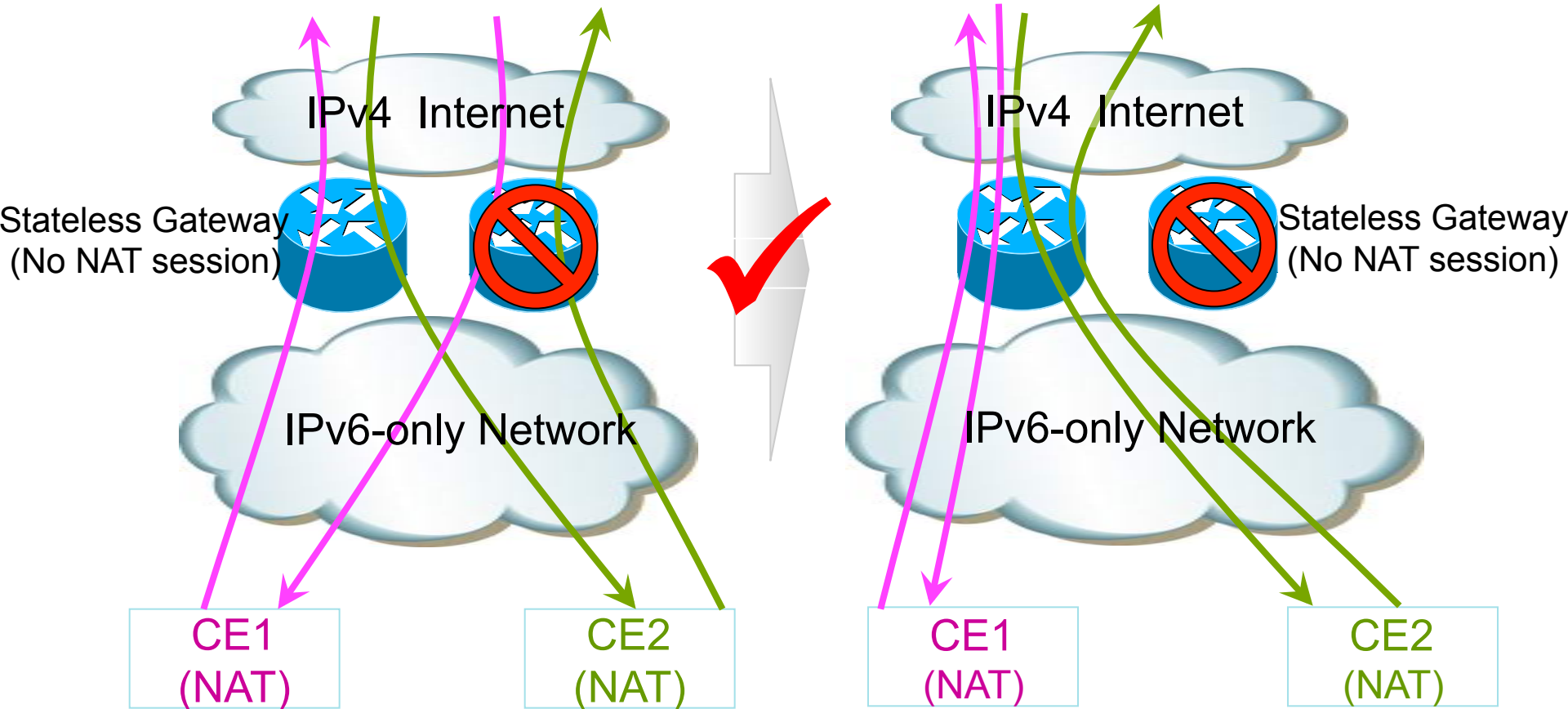
# GW redundancy: Statefull

The solutions are at the cost of a complex election procedure or manual configuration, also of a considerable cost and a low reliability.



# GW redundancy: Stateless

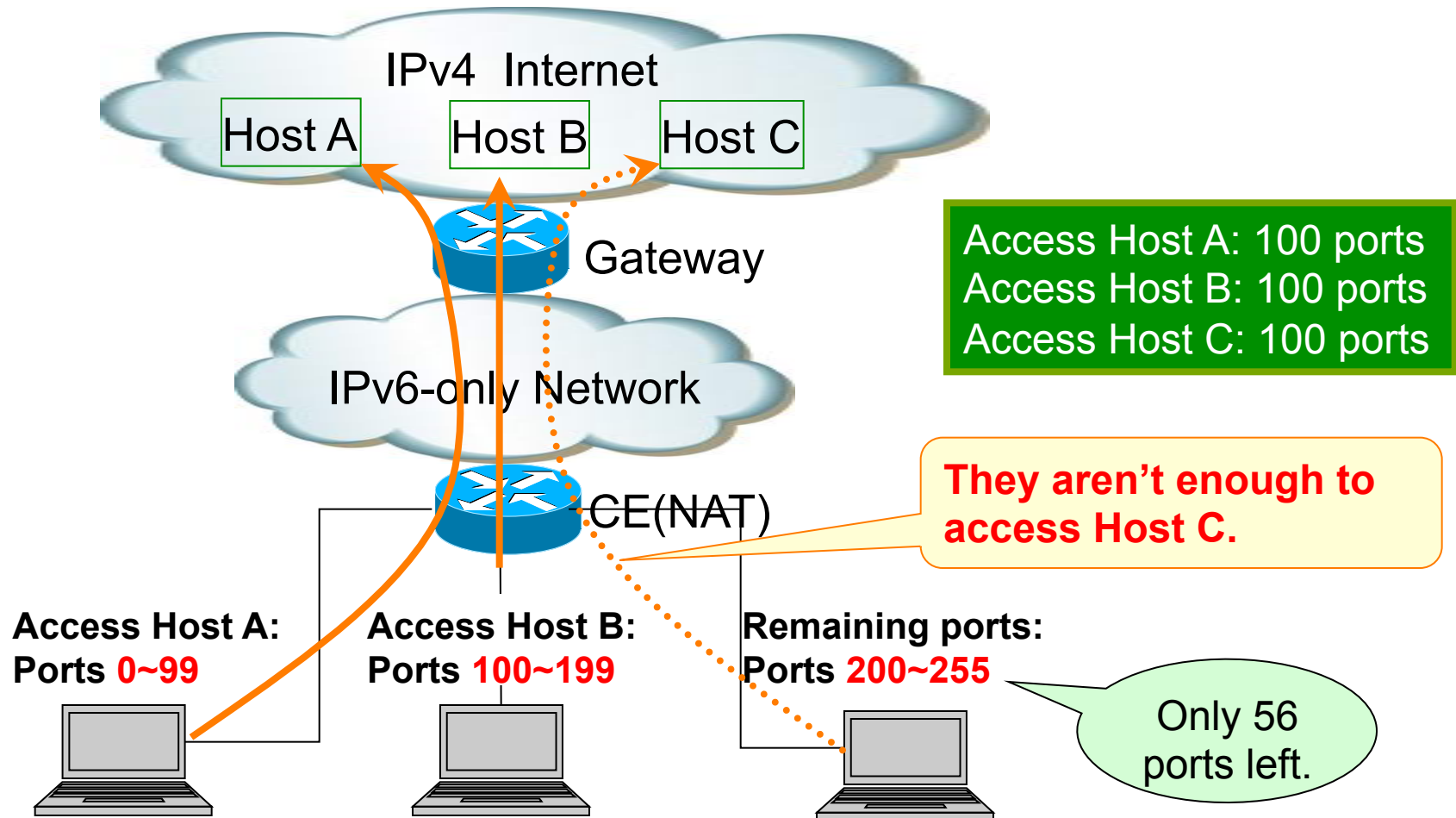
If the primary NAT is out of service, the Backup NAT can be replicated automatically.





# NAT implementation considerations

When the NAT has to preserve NAT sessions to overloaded total number of port, the NAT resource will be exhausted



# NAT implementation considerations

When the CE uses limited port numbers for each correspondence destination, increase to preserve NAT session

