

# MP RTP

draft-singh-avtcore-mprtp-01.txt

Varun Singh

Teemu Kärkkäinen

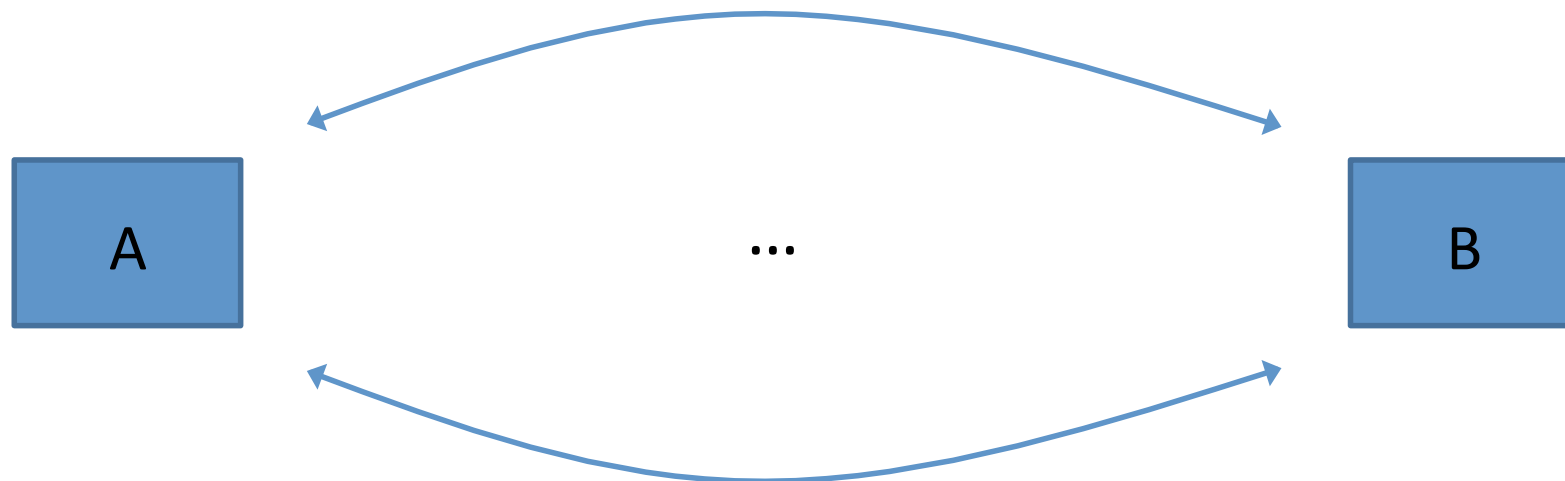
Jörg Ott

Saba Ahsan

AVT Core WG – 28 March 2011

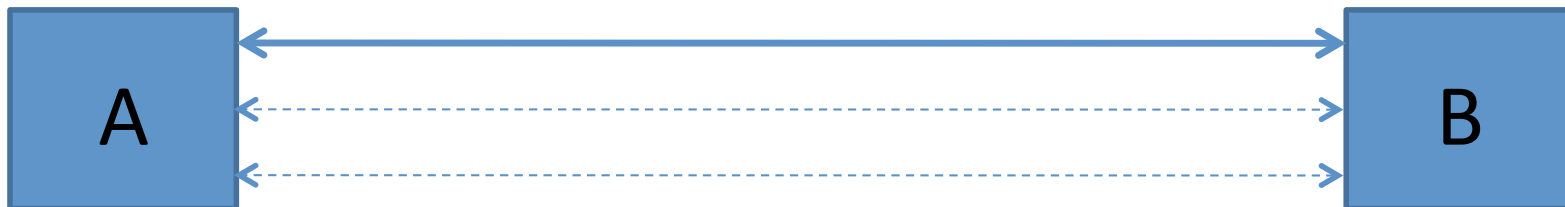
# Reminder

- Splitting an RTP session across multiple paths for load balancing and/or robustness
- Seemed to be a ok idea as per Maastricht and Beijing feedback

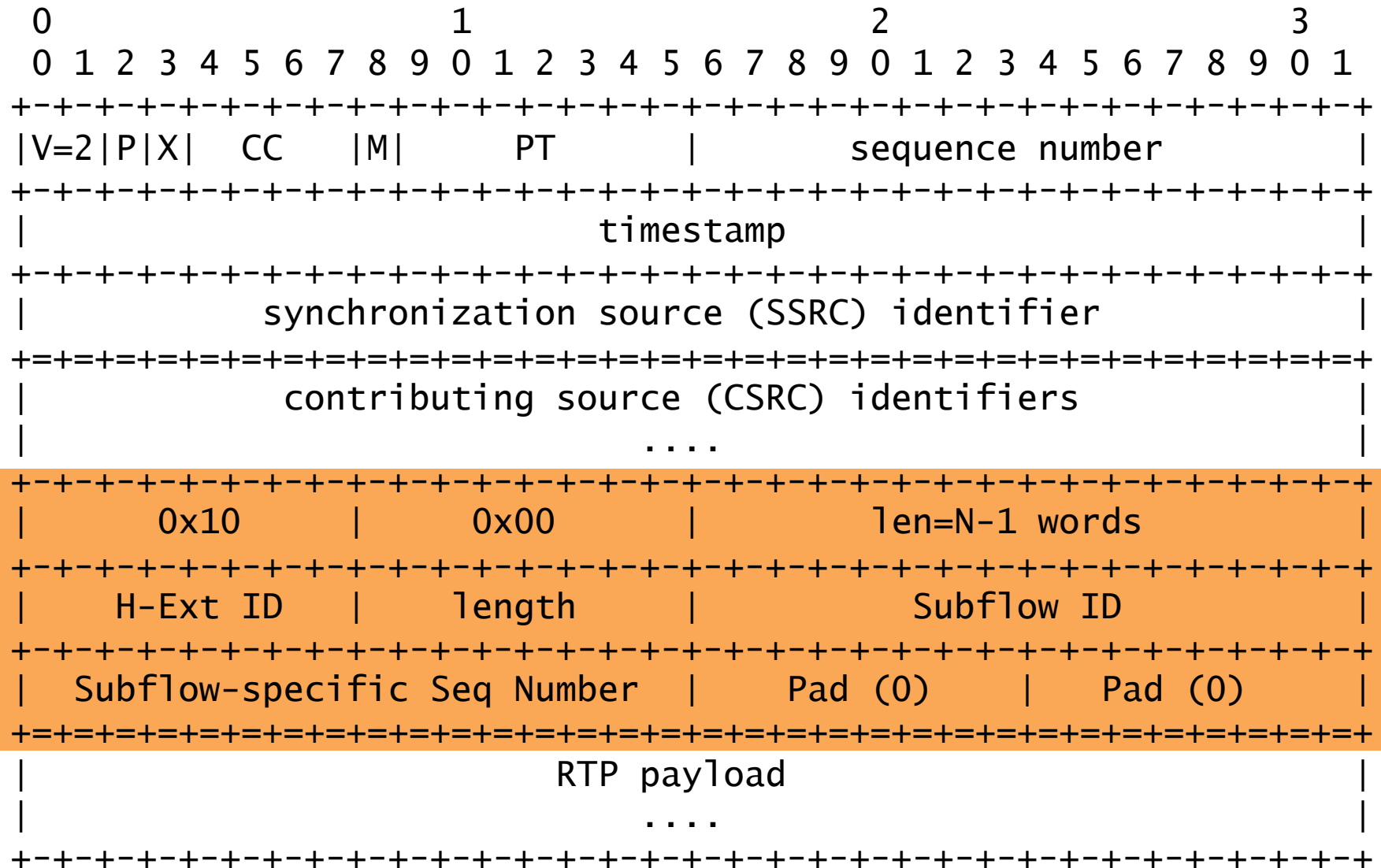


# Basic MP-RTP Operation

- Backwards-compatible design
- Start with an initial RTP session
  - Learn about additional paths/interfaces
    - SDP signaling up front (e.g., ICE) and RTCP signaling
  - Upgrade to MP-RTP during an ongoing session
    - Basic capability indicated in SDP
    - Instantiate sub-sessions in-band to avoid complex synchronization with signaling
    - Subflow have own identifier and sequence #



# MP-RTP Header



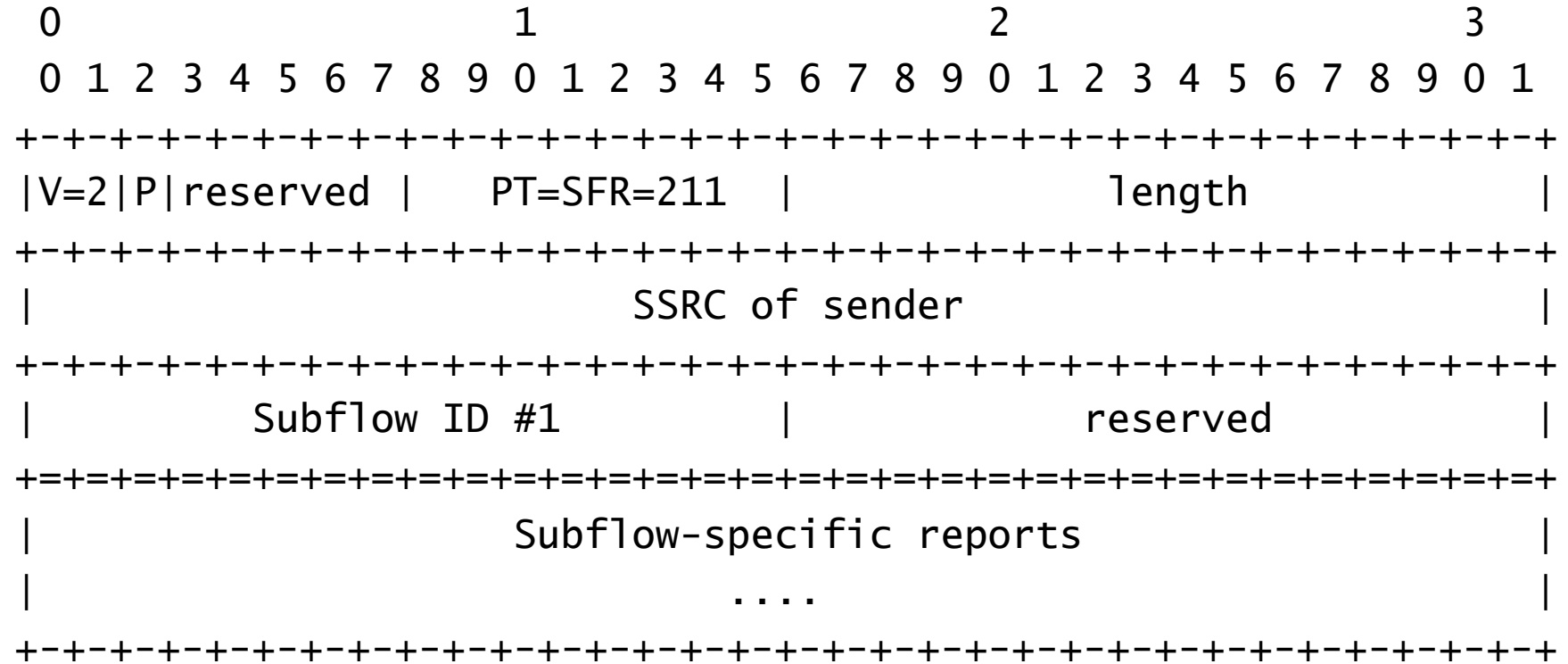
# MP-RTCP reports

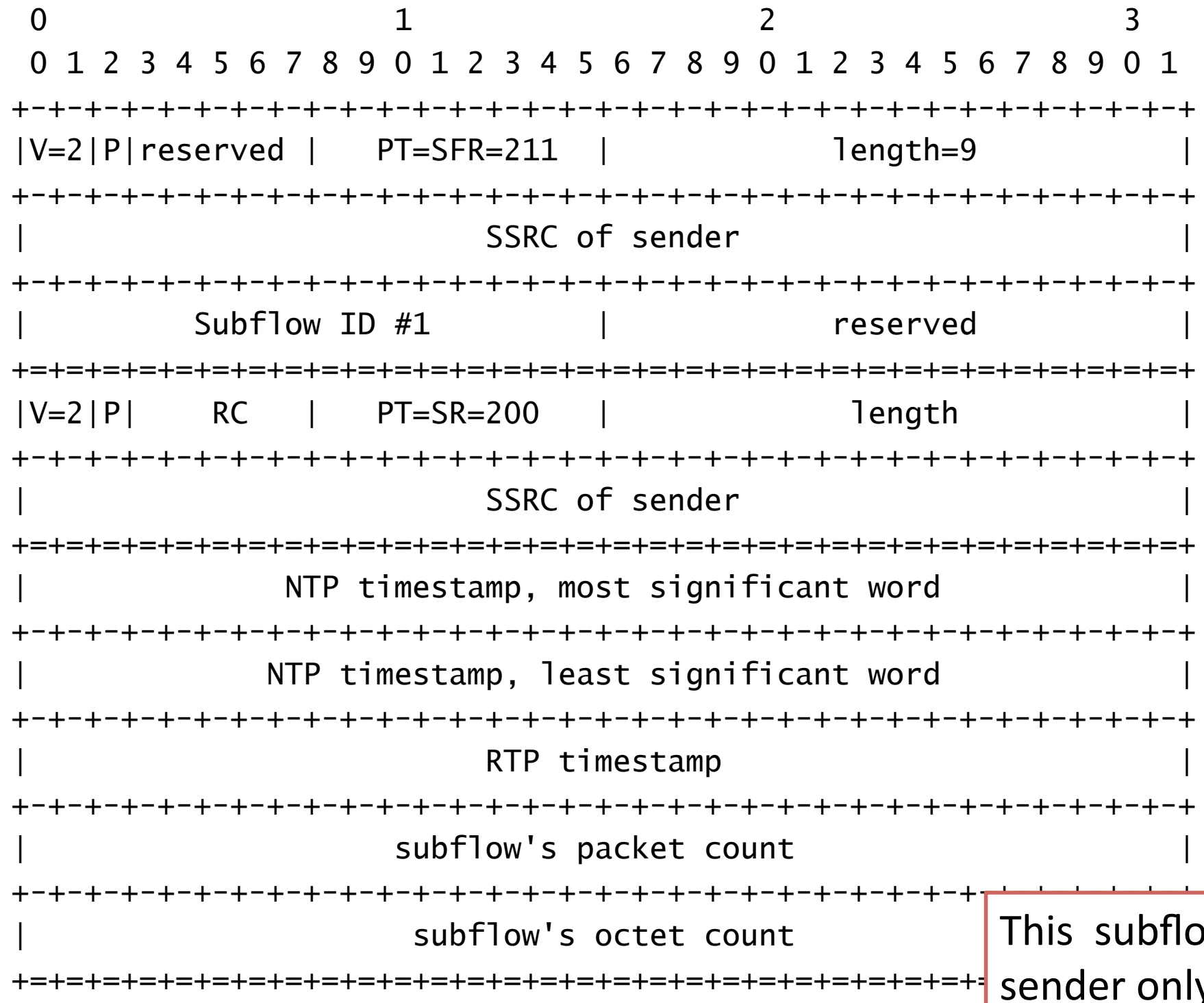
- In-band advertisement
- Connectivity Checks
  - Extend STUN instead of using RTCP
- Keep Alive for passive paths
- Subflow reporting

# Subflow Reporting

- Subflow Reporting uses Non-compound for MP-RTCP
- Subflow MP-RTCP Header encapsulates standard RTCP extensions (SR, RR, XR) for that specific subflow
  - Advantage is re-using ALL session level reports for subflow

# MP-RTCP





This subflow is sender only



```
+====+====+====+====+====+====+====+====+====+====+====+====+====+====+====+====+====+====+====+====+====+====+
|V=2|P|reserved | PT=SFR=211 | length |
+-+-+-+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+
| SSRC of sender |
+-+-+-+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+
| Subflow ID #2 | reserved |
+====+====+====+====+====+====+====+====+====+====+====+====+====+====+====+====+====+====+====+====+====+====+
|V=2|P| RC | PT=RR=201 | length |
+-+-+-+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+
| SSRC of packet sender |
+====+====+====+====+====+====+====+====+====+====+====+====+====+====+====+====+====+====+====+====+====+====+
| fraction lost | cumulative number of packets lost |
+-+-+-+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+
| extended highest sequence number received |
+-+-+-+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+
| interarrival jitter |
+-+-+-+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+
| last SR (LSR) |
+-+-+-+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+
| delay since last SR (DLSR) |
+====+====+====+====+====+====+====+====+====+====+====+====+====+====+====+====+====+====+====+====+====+====+
| Subflow specific extension reports |
| .... |
+-+-+-+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+
```

This subflow is receiver only

# Open Issues

- Differentiate between Active and passive paths?
  - Default keep-alive for ICE/NAT bindings should be 15 seconds [RFC5245], perhaps re-use this
  - What type of RTP/RTCP packet should a subflow use for keep-alive?
  - Use guidelines summarized in draft-ietf-avt-app-rtp-keepalive-10

# Next version

- Roni remarked using single RTCP Payload Type
- SDP grouping
  - Increased Throughput
  - Increased Resilience
  - Decoding dependency
    - Different SVC Layers on separate subflows
- SDP for different MPRTTP use-cases
- Next draft: WG item?