

pNFS issues in NFSv4.1 Results from 2007-12-04 review

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DeviceIDs - resolutions

- Make deviceIDs 128 bits, opaque (no major/minor)
- When a deviceID to device address map changed, recall of layout NOT required
- Server to notify (via a new op) client when a deviceID has been changed
 - Can give client option of gracefully draining in progress I/O
- Recall layout by FSID/clientID and clientID will be supported
- Deleting a deviceID requires recalling all layouts that refer to that deviceID
- DeviceIDs now pertain to clientID and not FSID
- No stateIDs or delegations needed for deviceIDs or the entire deviceID map



Strict/forgetful layout ranges - resolved

- Client will be allowed to forget it has a particular range of a layout
- It must keep track of the layout stateid and the seqid field
- When server recalls a range the client has forgotten, it must return NFS4_OK
 - must follow up with a LAYOUTRETURN
 - This allows server and client to stay in sync on seqid in layout stateid



Sparse and Dense packing – semi-resolved

- The offset calculation in the spec does not work unless there is a single stripe pattern and unit size on the file
- DENSE packing seen as useful for less intelligent devices
- Anatoly and Suchit will provide simpler proposal than what was suggested in November



Persistent Sessions and Layout Hints

- Problem is that layout hint attribute (or any attribute) cannot be specified when file is created exclusively
 - This motivates the recommendation to use persistent sessions

Resolution:

- Add EXCLUSIVE4_1 to createmode4 and add
 EXCLUSIVE4_1 case of createhow4 switched union
- In addition to create verifier the new case has an fattr4
- Add a new attribute that indicates what attributes are allowed in EXCLUSIVE4_1

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Layout Recall processing and races - resolved

We need more text to explain how the layout stateIDs seqid solves the race

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LAYOUTCOMMIT and access time - resolved

- Agreed that access time not needed
- Still some remnants in spec that refer to loca_time_access



Unresolved Issues

- LAYOUTCOMMIT vs. COMMIT
- Relationship of open mode and mode of layout needs description in LAYOUTGET
- Major/minor server owner and impact on pNFS