Controlling FLUTE sessions with RTSP

draft-lohmar-mmusic-rtsp-flute-00.txt Ingemar Johansson Ericsson



Introduction

- FLUTE RFC 3926
 - File Delivery Protocol on top of UDP
 - Allows transmission of one or more files
 - Mainly intended for Multicast distribution
 - Developed in IETF RMT and adopted by 3GPP, OMA and DVB
 - ISO File Format extensions for FLUTE under developement (i.e. hint tracks)
- Proposal: A definition of a FLUTE establishment and control with RTSP
 - Establishing RTP and FLUTE sessions together using a single RTSP session.
 - A FLUTE enabled streaming server can then be controlled using the RTSP protocol.



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Use cases for FLUTE playout control using RTSP

- Playback using Multicast
 - Controlling a server to forward flows to a multicast group
 - Live or Stored content
 - Example: Interactive TV
 - RTP flows for Audio/Video Feed
 - FLUTE session for related static binary objects, such as still images, scene information, etc.
- Unicast distribution of Live and Stored content
 - FLUTE is not restricted to Multicast
 - A server may serve multicast groups and unicast users
 - The same flows (RTP & FLUTE) may be forwarded via unicast
 - ISO file format may contain RTP and FLUTE hint tracks



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RTSP extensions

SETUP Method:

- Control URI as defined in RTSP 2.0 is used to establish the described flute sessions.
- RTSP transport protocol specifier for FLUTE shall be "FLUTE/UDP"
 - If "flute-ch" SDP attribute is present an according number of FLUTE channels is established.
 - One and only one UDP port is allocated for each FLUTE channel.
- PLAY Method: Tells server to start sending data including FLUTE session data
- PAUSE: Causes stream delivery including all FLUTE sessions to be halted.
- TEARDOWN: Stops stream delivery including all FLUTE data delivery for given URI.



RTSP SDP extensions

- As described in draft-mehta-rmt-flute-sdp-05
- A control URI (RTSP 2.0) SHALL be present for each FLUTE media description in the SDP
 - Control URI is used within RTSP SETUP

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Note, File properties (file name, MIME type etc.) are transmitted in FLUTE FDT



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Thanks!

• Questions?



FLUTE data considerations

- Congestion control: Need to monitor congestion state, for further study.
- Adaptation of FLUTE data flow: It MAY be possible to adapt the flow to the known properties of the path between the server and the client.



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Security

- See draft-ietf-mmusic-rfc2336bis regarding RTSP
- Some issues with FLUTE sessions, see draft-ietf-rmtflute and draft-mehta-rmt-flute-sdp
- Confinentiality and integrity protection.



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