## SIMPLE Multiparty Chat

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### Background

- Multiparty, or multi-user chat protocols have existed since late 1980s
- Some features common across most systems
  - Nicknames (global, not necessarily unique, informal name, != display name)
  - Private messages
  - Sidebars (or at least, "channels" to which others can be "invited")
- Other SDOs standardizing SIMPLE based chat

# Changes Since -03

- Complete rewrite
- Got rid of DISTSEND
  - Now all messages sent using SEND
  - CPIM To/From used for identification and routing
- Nicknames
  - Naming convention for sub-resources within a conference
  - sip:nordicguy%40chatroom@example.com

#### Issues

- Missing some "nice-to-have" features
  - Message history
- Nicknames
  - Do this in MSRP?
  - Generalize for all XCON / SIP conferences?
- Sidebars
  - Do this in MSRP?
  - Reuse XCON? Where is this defined?

#### Issues Cont'd

- Everything related to authorization policy
  - Heavy dependency to some of XCON work
  - Interim solution needed?
- OMA dependency (or rather: indicated need)
  - Does SIMPLE WG need to work on this?

## Proposal 1

- Continue in the current track
- Interim solution
  - Define the required chat-specific subset of conferencing features in SIMPLE
  - Full solution from XCON
  - Document transition path
- Experimental track?

### Proposal 2

- Generalize nicknames, work on the rest in SIMPLE
  - SIP-level mechanism for reserving session "alias" or nickname
  - Usable for all conferences
  - Consider policy as well; perhaps something akin to geopriv LO 'usage-rules'

# Proposal 3

- True balkanization of media
  - Define all conference features in media-specific ways
  - Discontinue the XCON WG
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### Discussion