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IETF 62 TCPM WG

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Changes from

draft-touch-tcp-antispoof

- Remove derivative works statement
- Refer to attacks properly
 - Analysis of potential attacks, not seen in the wild yet (?)
- ←Omit BTNS work (3 pages)
 - Summarized and cited that I-D instead
- Address focus throughout (5 pages)
 - Left objective (IMO) facts comparing alternatives
 - Removed positions on preferred solution



Additional mods pending

← Update references

- ← Initial observation: Convery, Sean and Franz, Matthew; "BGP Vulnerability Testing: Separating Fact from FUD", 2003, http://www.nanog.org/mtg-0306/pdf/franz.pdf
 - e assumes attack must cover entire seq space, not just 'in window'
- Analysis of attack: Watson, P., "Slipping in the Window: TCP Reset attacks," Presentation at 2004 <u>CanSecWest.</u> http://www.cansecwest.com/archives.html
 - ← fails to note N^2 factor impact of BW increase
 - does not discuss/categorize variety of current solutions
- Updated discussion of RFC793 rules
 - ← For RSTs, seq num may be checked, but should thus be discarded (not ACK'd ☺) ... effect of discard on rebooting systems not considered
- Cleanup refs to windowing
 - Receive window issues per se, incl. data pickup by app.
- ← Long list of typos...
 - ← (thanks, Pekka)

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kecelve whatew

NOT congestion window

issues

- Receive window related:
 - ← RCV.NXT ≤ SEG.SEQ < RCV.NXT+RCV.WND
 - $\leftarrow \text{RCV.NXT} \leq \text{SEG.SEQ} + \text{SEG.LEN-1} < \text{RCV.NXT} + \text{RCV.WND}$
- Indirectly depends on BW*delay
 - "SHOULD" be at least BW*delay (documented?)
 - "SHOULD" be larger (handle periodicity of application drain)
- ← May be zero (e.g., if app. leaves data in socket)
 - "special allowance should be made to accept valid ACKs, URGs and RSTs. [in that case]" – RFC793
 - What is valid in that case, esp. if above checks are in place?

