General Router Management Protocol (GRMP) Version 1

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INTRODUCTION

- Submitted as a proposal for ForCES protocol
- To meet all ForCES requirements
- As a base protocol, with FE model as protocol
 Data Model
- Developed separately from GSMP, but has been considering its possible compatibility with GSMP

MESSAGES IN GRMP



FE Coarse Layer

FE Management Messages

-Take a whole FE as an operating entity

FE Fine Layer

LFB Management Messages Datapath Management Messages

Protocol Layer and Others

Protocol Layer and Other Management Messages

Message Format

- Comprised of Message header, Message body, and optionally CRC checksur
- Message Header:

- P: Priority flag
- C: Checksum switch flag
- I, SubMeg Num: for message segments control
- Trans. ID: for uniquely distinguishing received messages
 First bit =0 message generated by CE
 First bit =1 message generated by FE
- Result, Code: work along with GRMP ACK message to provide a built-i
 error control for protocol



- Built-in Error Control Mechanism
 - Normal Level

Result, Code + ACK message

- for error control of message processing as well as transmission to increase protocol reliability.
- Strengthened Level
 CRC-32 checksum +Normal Level
- Some other means

Security Consideration

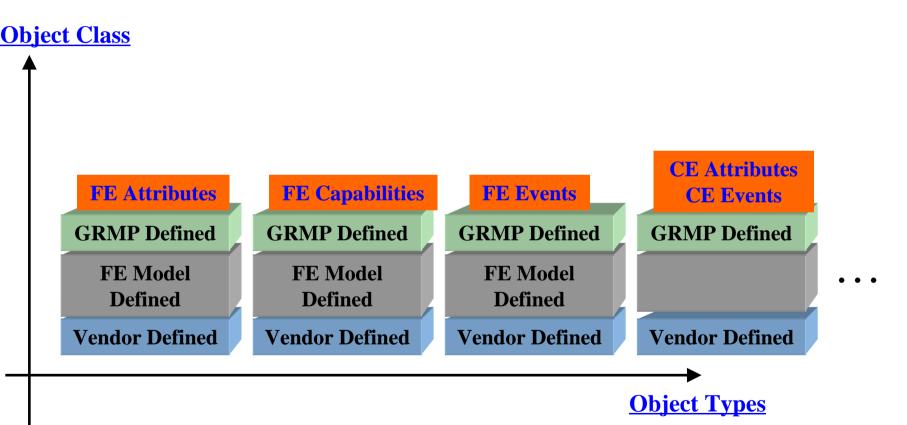
- To prevent man-in-the-middle attack between CE and FE
 - GRMP Recommends IPsec and TLS as security exchange protocol for IP based medium
 - Can be turned off for all-in-one-box case
 - Need more work for other mediums
- To prevent DoS attack
 - DoS protection mechanism
- To prevent FE join or leave flood
 - In GRMP, CE does not have to explicitly response FE join or leave request messages. The requests can even be ignored by CE if it finds something abnormal.



OBJECTS IN GRMP



Organizing Objects



FE Management

- FE Join, Leave Request Message
- FE Topology Query and Response Messages
- FE Capability Query and Response Messages
- FE Action Manipulate Message
 - FE Add, Delete, Modify, Join reject, Up, Down, Active, Inactive, etc
- FE Attribute Manipulate, Query and Response Messages
 - FE Attribute add, delete, modify
 - Allow to manipulate several FE attributes in one message
- FE Event Report Message
 - FE state event (up, down, failover, etc), LFB state event, FE heartbeat, FE capability change, FE DoS attack alert, etc.



LFB Management

- LFB Action Manipulate Message
 - LFB Add (with topology), Delete, Modify, Up, Down, Active, Inactive, etc.
- LFB Topology Query and Response Messages
 - Based on PkfIDs topology representation
 - Can query a whole LFB topology, or a single LFB for its topology information
- LFB Attribute Manipulate, Query and Response Message
 - LFB Attribute Add, Delete, modify, etc.



Datapath Management

- Datapath Manipulate Message
- Datapath Query and Response Messages
 - Based on PkfIDs
 - Datapath Add, Delete, Modify, etc.
 - Datapath state query
 - Query all datapaths for their states = Query the whole LFB topology



Protocol and Other Managements

- GRMP ACK Message
- GRMP Packet Redirection Messages
- GRMP Batch Messages
- CE Query Request and Response Message
 - (Request) to query CE attributes
- CE Event Report Message
 - Such as
 - CE state event report (Up, Down, failover, etc)
 - CE heartbeat
- Managed Object (MO) Management Messages
 - Support Network Management Tools like SNMP



Object Types

- FE capabilities
- FE attributes
- FE events
- LFB types
- LFB attributes
- CE attributes
- CE events
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- To describe who has defined the object
- Use a 5bits prefix to express

With object type, forms a complete object identifier.

ObjClass Value

0	GRMP defined objects
1 - 15	ForCES FE model defined objects, the number
	can represent the model version.
16	Vendors defined objects







- FE Supported GRMP Version
- FE Supported object classes (FE model with its version, vendors, etc)
- FE Port Capability
- FE Memory Space

(May change according to FE model work progress)





- FE status event (FE up, down or leave, active, inactive, failover)
- LFB status event (LFB up, down, active, inactive, failover)
- FE heartbeat
- FE port change
- FE memory change
- FE DoS attack alert (with some attacker information)





- CE attributes
 - To be done
- CE events

Currently defines:

- CE status event (CE up, down or leave, active, inactive, failover)
- CE heartbeat



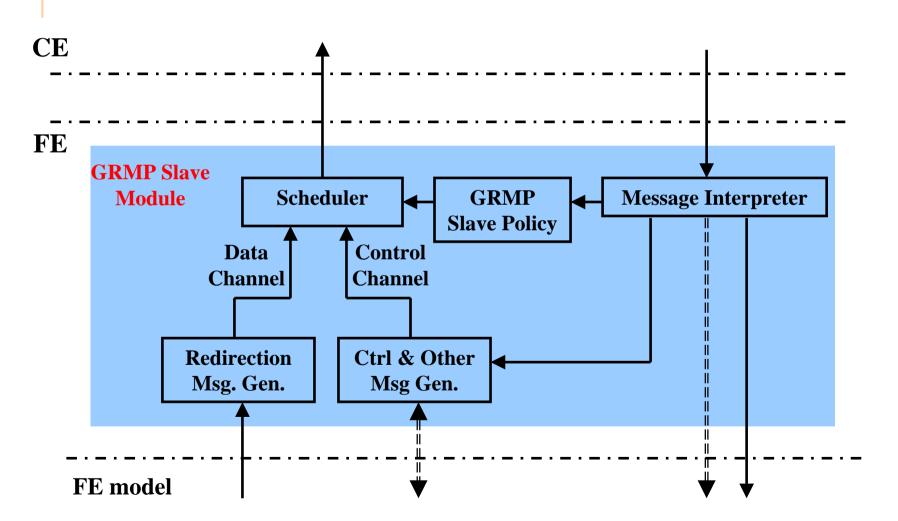


- DoS protection policy
- DoS attack alert policy
- CE failover or leave policy
- FE failover and rejoin policy
- FE heartbeat policy
- GRMP protocol version assignment
- Register for FE event report
- Current Transaction Identifies

For GRMP Slave Module

Management

Model of GRMP Slave Module





- To setup some scheduling discipline for Data channel and Control channel to control traffic of the channels so as to perform DoS protection.
- Currently defines scheduling disciplines based on:
 - Priority
 - Bandwidths

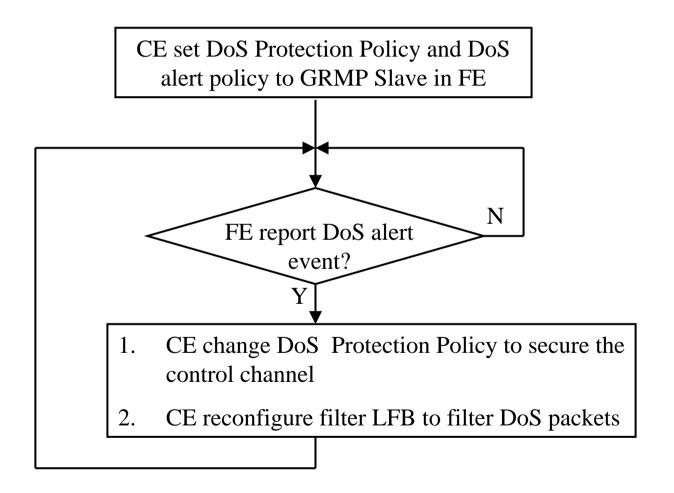




- To monitor the scheduler to get traffic information so as to capture possible DoS attack.
- Currently define:
 - No attack alert
 - Monitoring Data channel state. If it has been overloaded for a preset time period, DoS attack is considered.







CE Failover or Leave Policy

- Tell FE what to do when CE fails or leaves
- Currently defines policies like:
 - FE graceful restart for a period then go down if CE has not restarted or a new CE has not been found.
 - FE go down immediately.
 - FE go inactive for a period then go down if CE has not restarted or a new CE has not been found.
 - Policies for FE to find a new work CE:
 - Just wait for old CE to restart
 - Search a new CE among the associated CE list.





- Tell FE how to act and how the CE will act in case the FE fails and has an intention to restart (rejoin the NE).
 - Just restart the FE from scratch.
 - Ask the FE to recall as many as possible information when it restarts.

