

RTP Payload for AMR-WB+ audio codec

`draft-sjoberg-avt-rtp-amrwbplus-00.txt`

Johan Sjöberg, Ericsson

Magnus Westerlund, Ericsson

Ari Lakaniemi, Nokia

AMR-WB+ background

- AMR-WB+ = **A**daptive **M**ulti-**R**ate **W**ideband **P**lus
- AMR-WB+ is an audio extension to the AMR-WB speech codec
 - Currently being specified by 3GPP TSG SA WG4
 - Target applications: 3GPP packet switched streaming and multimedia messaging
 - Specifications to be finalized in 3GPP Release 6 timeline (March 2004)
- AMR-WB+
 - Includes all AMR-WB speech modes (6.6 – 23.85 kbit/s)
 - Includes AMR-WB VAD/CNG
 - 20ms transport frames
 - Four audio extension modes
 - Bit-rates in range 14 – 24 kbit/s
 - Mono and stereo modes
 - Employs sampling frequencies 16/24/32 kHz
 - Relaxed delay requirements → not for conversational applications

AMR-WB+ RTP payload format

- Based on AMR-WB RTP payload format (RFC 3267)
 - Employs identical payload structure:

Payload header	Table of contents	Audio data bits
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- Timestamp rate 96 kHz
- Supports (as optional features)
 - Robust sorting
 - Frame CRC
 - Interleaving
- Does NOT support
 - Bandwidth efficient mode of operation
 - RTP-level multi-channel transport
- MIME subtype registration
 - “Audio/AMR-WB+”
 - Parameters for controlling the optional features

AMR-WB+ RTP payload format

Changes compared to the AMR-WB RTP payload format

- Timestamp rate changed from 16 kHz to 96 kHz
 - AMR-WB+ employs sampling frequencies 16/24/32 kHz, 96 kHz smallest common integer multiple
- No bandwidth efficient mode of operation
 - Potential savings in packet size negligible
 - Octet-based processing in streaming servers reduces complexity
- No RTP-level multi-channel transport
 - Some of the AMR-WB+ coding modes support stereo encoding

Next steps

- 3GPP TSG SA WG4 follow-up
 - Reflect possible changes in codec design work into the draft
 - Finalize the open issues in the draft once the 3GPP specifications are available
- Feedback from the AVT group
 - Questions?
 - Comments?
 - Suggestions?
- A working group item?
 - Standards track