

# **IPv6-IPv4 Translators for 3GPP**

**draft-elmalki-v6ops-3gpp-translator-00**

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# Some Background

- Draft-soininen-v6ops-3gpp-scenarios
- Draft-wiljakka-v6ops-3gpp-analysis
- Problem being tackled:
  - 3GPP SIP-based IMS applications run on IPv6
  - 3GPP hosts should be able to communicate with IPv4 SIP hosts on Internet
  - Some IPv6-IPv4 Translation mechanism is required
- Re-use solutions if possible
- Modify deployed IPv4 host base as little as possible to allow realistic deployment
- This is being discussed in 3GPP and an IETF solution would be the preferred way forward

# 3GPP and SIP Considerations

## 3GPP (3gpp-analysis/scenarios)

- Dual-stack is in general preferred: use same IP type as peer
- Not always possible in 3GPP networks
- 3GPP standards mandate IPv6 for IMS (no IPv4)
- Specific solution for 3GPP IMS, not a generic solution for any type of traffic

## SIP

- SIP messages may be e2e integrity protected
- Should not do “SIP Editing” – modifying SIP messages en-route (e2e model)
- Limit changes on IPv4 installed base to facilitate deployment

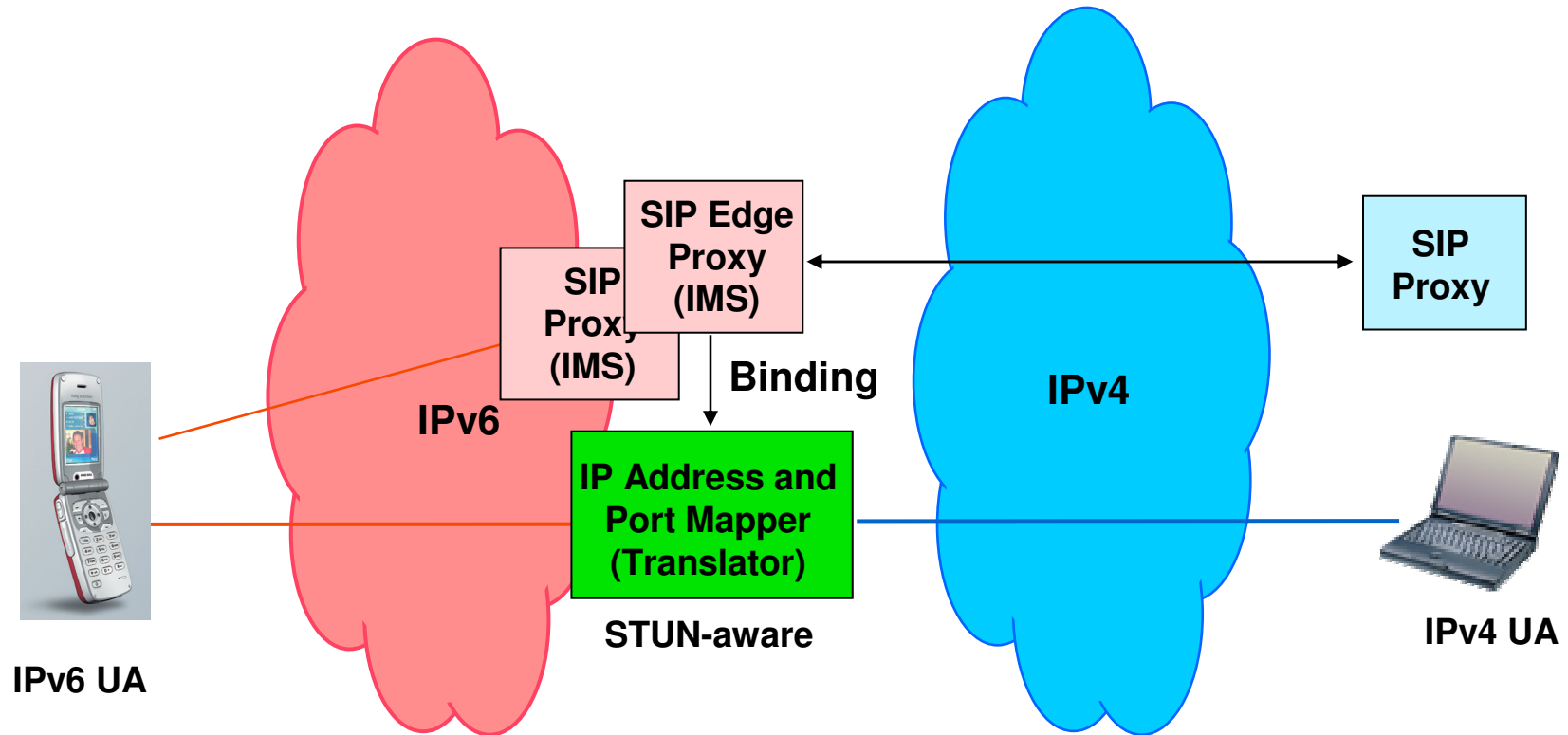
# Cases Considered

- IMS IPv6 host and public-IPv4-addressed host
  - IMS IPv6 host initiates communication
  - IPv4 host initiates communications
- IMS IPv6 host and private-IPv4-addressed host
  - IMS IPv6 host initiates communication
  - IPv4 host initiates communications

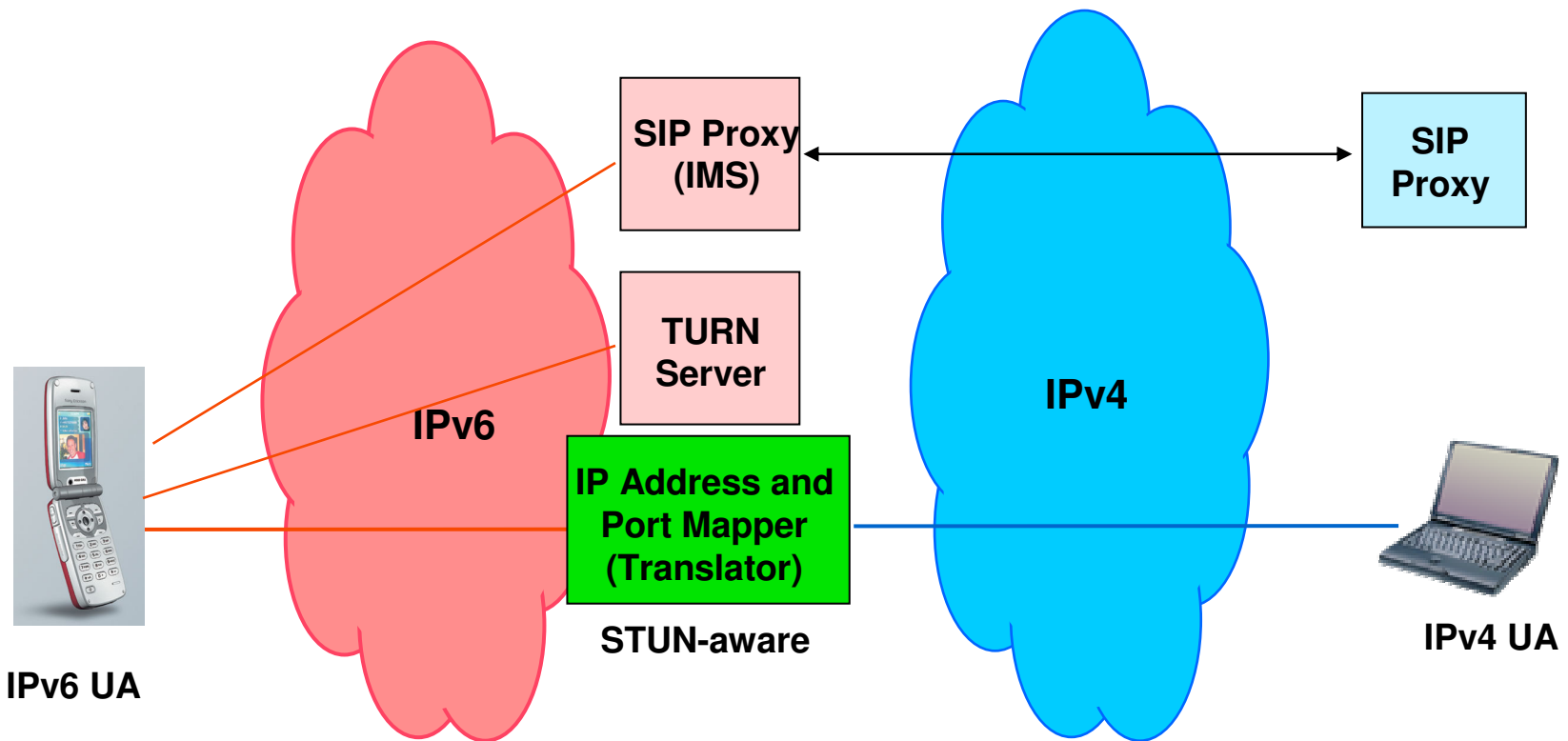
# Breaking up the Problem

- Both the 3GPP host and the IPv4 host must be reachable on a public IPv4 address/port for media
- When the IPv4 host is behind a NATv4
  - Use an end-to-end mechanism to allow the v4 host to discover it's IPv4 public address/port
  - ICE/STUN: draft-rosenberg-sipping-ice-01 (STUN RFC3489)
- Allocating a public v4 address/port to the 3GPP host for the session
  - Allow the SIP Proxy to provide this as a “hint” to the 3GPP SIP UA  
Embed this information in SIP
    - SIP Edge proxy can pick different translator boxes (load share)
    - Requires SIP/SDP extension to communicate “hint”
  - Not in current version of draft: Run a protocol different from SIP between the 3GPP host and a server to obtain this binding  
(e.g. TURN draft-rosenberg-midcom-turn-01)
    - TURN server discovery using DNS
  - Binding is torn down at the end of the SIP session

# SIP Edge Proxy + Translator



# TURN server + Translator



- Potentially 1 more RTT to get binding from TURN server (the IPv6 UA understands it needs to do this by looking at the SDP offer/answer)

# Issues and Way Forward

- Only a first version: missing parts to the solution
- Pick the easiest to deploy solution (need to consider 3GPP requirements, mobile terminal limitations)
- Feedback needed soon on the approach
- Is v6ops interested in this work? Should it be a WG item?