

57<sup>th</sup> IETF, July 14<sup>th</sup>, 2003

# Netlink<sub>2</sub> as ForCES protocol (update)

draft-jhsrha-forces-netlink2-01.txt

presentation available online at

<http://www.zurich.ibm.com/~rha/netlink2-1.pdf>

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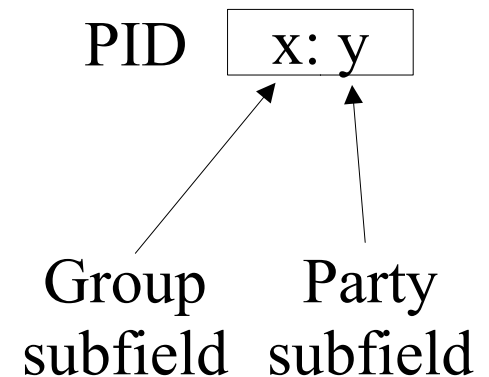
# Content

- / Summary of draft changes
- / Summary of netlink2 and ForCES requirements
- / Netlink2 group addressing
- / Netlink2 association setup
- / Netlink2 multipart transaction with two-phase commit

# Summary of draft changes

draft-jhsrha-forces-netlink2-01.txt

- / Changed *FEC* (FE Component) to *LFB* (Logical Functional Block), i.e., an FE stage.
  - § Netlink2 provides addressing up to the level of LFBs and CECs (CE Components, or processes)
- / Structuring of PIDs into *group* and *party* subfields.
- / Considerable editorial improvements



# ForCES in an nutshell

- / A base protocol
  - § To move messages on the wire between CEs and FEs, more specifically between CECs and LFBs.
  - § With its own addressing
- / A set of TLVs derived from
  - § FE-level models and LFB-level models
    - / To declare and allow manipulation of topology/capabilities/resources of the data path
  - ) Include ForCES-specific LFBs, with:
    - / Set of transport protocol(s) available for CE to FE comm,
    - / Action(s) when failover, etc.

# Netlink<sub>2</sub> summary

- / Netlink<sub>2</sub> is a base protocol between CEs and FEs
- / Netlink-derived: CE = user space, FE = kernel
  - § Allows reuse of many existing services using Netlink (see RFC 3549)
- / Changes from Netlink to Netlink<sub>2</sub>
  - § Message header format extended
- / Room for new services
  - § Such as topology/capabilities discovery
  - § Should be addressed in separate drafts
- / Provides transaction reliability, prioritization, availability, atomicity, batching.

# ForCES protocol requirements

draft-ietf-forces-requirements-09.txt

- / Scalability, 100s of FEs with 100s of ports each
- / CE redundancy
- / Multiple FEs and CEs, dynamic join/leave
- / Encryption/authentication of ForCES messages
- / ForCES message priority
- / Reliability (built-in: transaction-level reliability)
- / Run over various interconnect technologies
- / Command bundling and all-or-nothing (atomicity)

# Netlink<sub>2</sub> addressing

- / Goal: have a flexible CE-FE addressing
  - § Own CE/FE and CEC/LFB addressing
  - § Support for multicast groups
  - § Support for transparent HA (active/backup)
  - § Mapping groups to IP unicast/multicast, or any other interconnect addressing method (Infiniband, PCI-X, etc).

# Netlink2 groups

- / Allows to address a single or a group of elements (CEs, CECs, FEs, LFBs)

- § Groups can be created

- / By PE (FE or CE)
    - / By service type
    - / Arbitrarily

- / Example of groups:

- § All LFBs instances of type "IPv4\_Routing" in the NE

- § All LFBs instances in FE x.

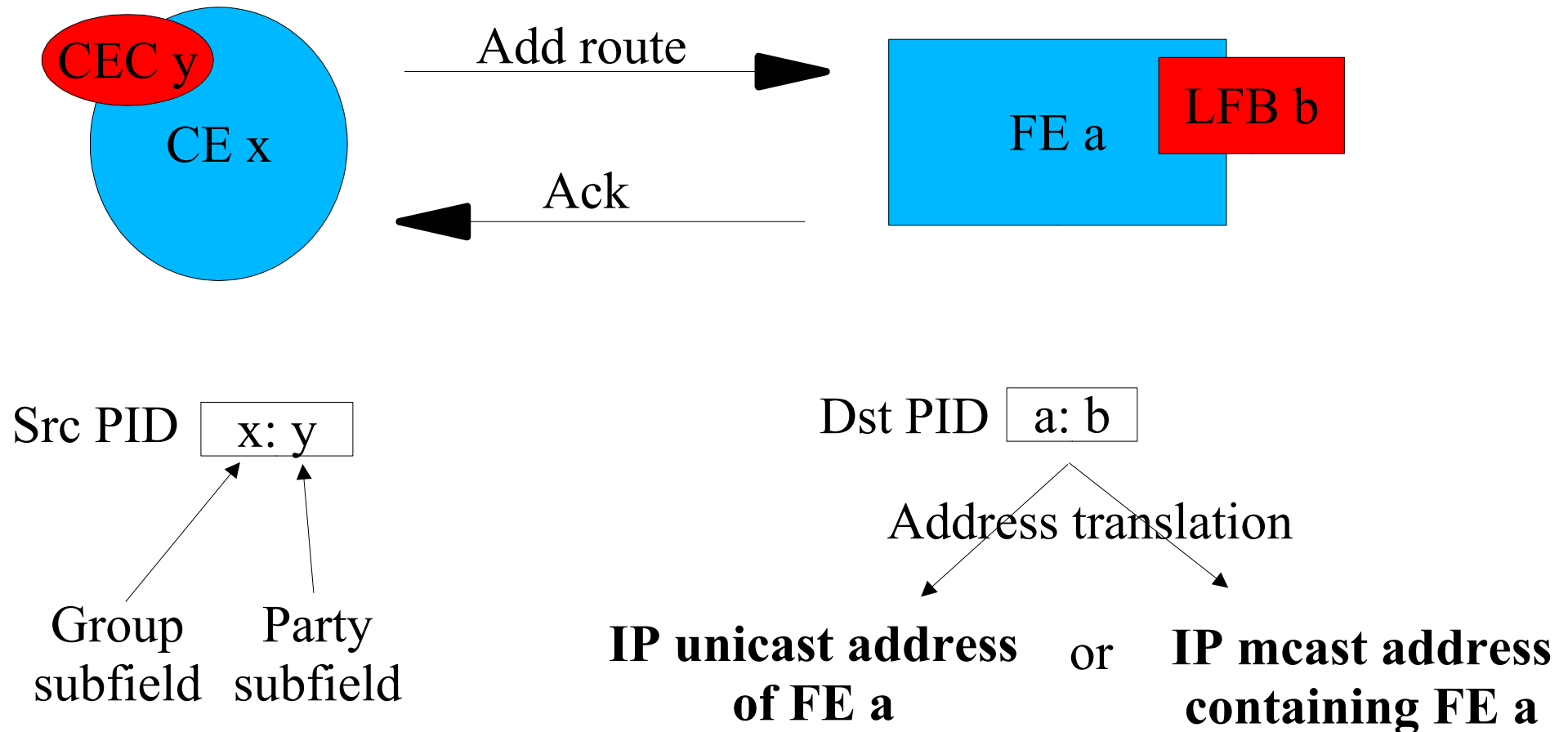
- § Two FEs or CEs running in HA mode.



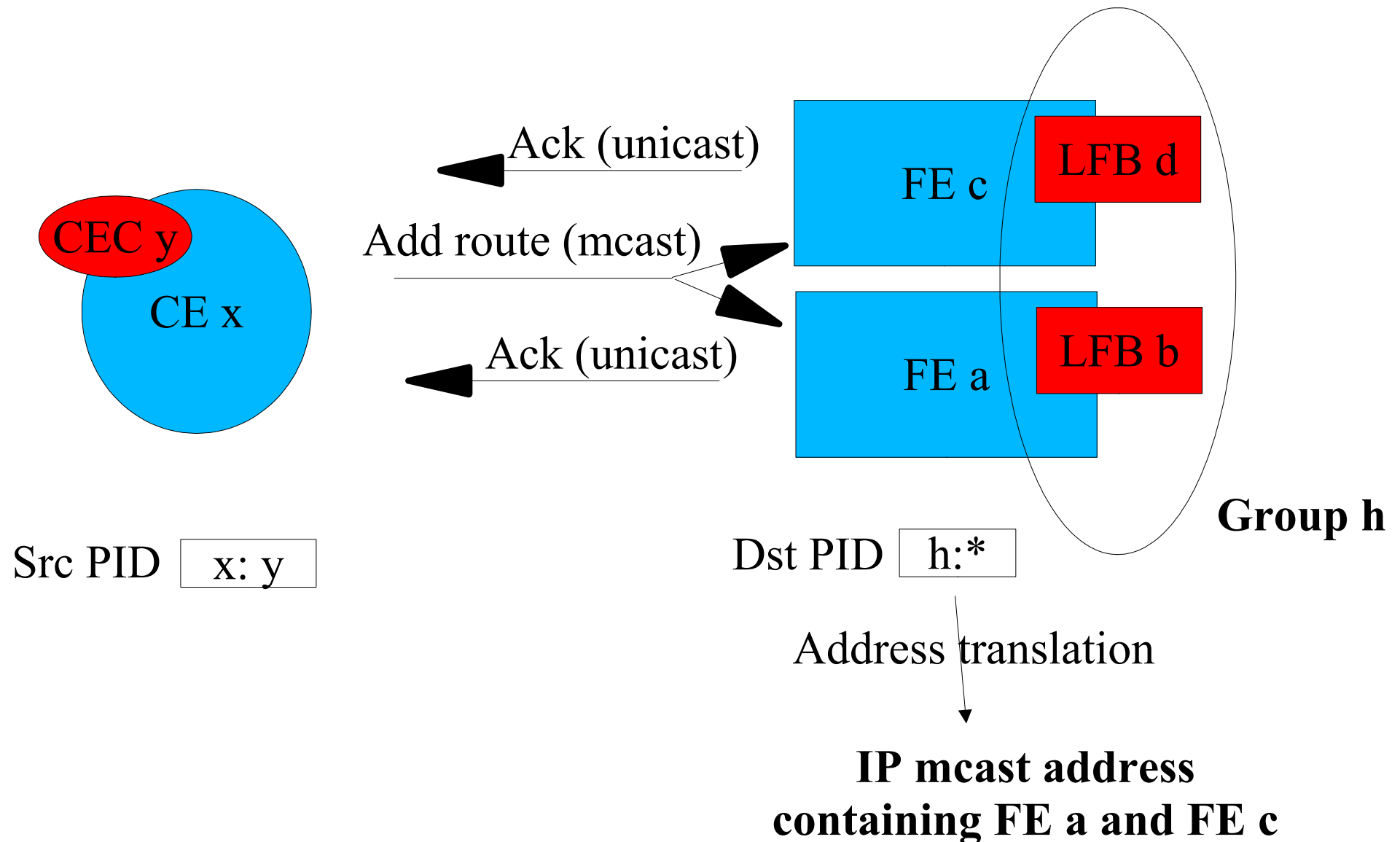
# Netlink<sub>2</sub> addressing examples

- / Communication scenarios
  - § Show duality of groups: PE or service-oriented.
  - § Show 4 examples
    - / Unicast
    - / Multicast
    - / Multicast with partial ACKs (avoids ACK implosion)
    - / HA (High-Availability)
  - § Mapping of PIDs to wires (= IP addresses and ports)

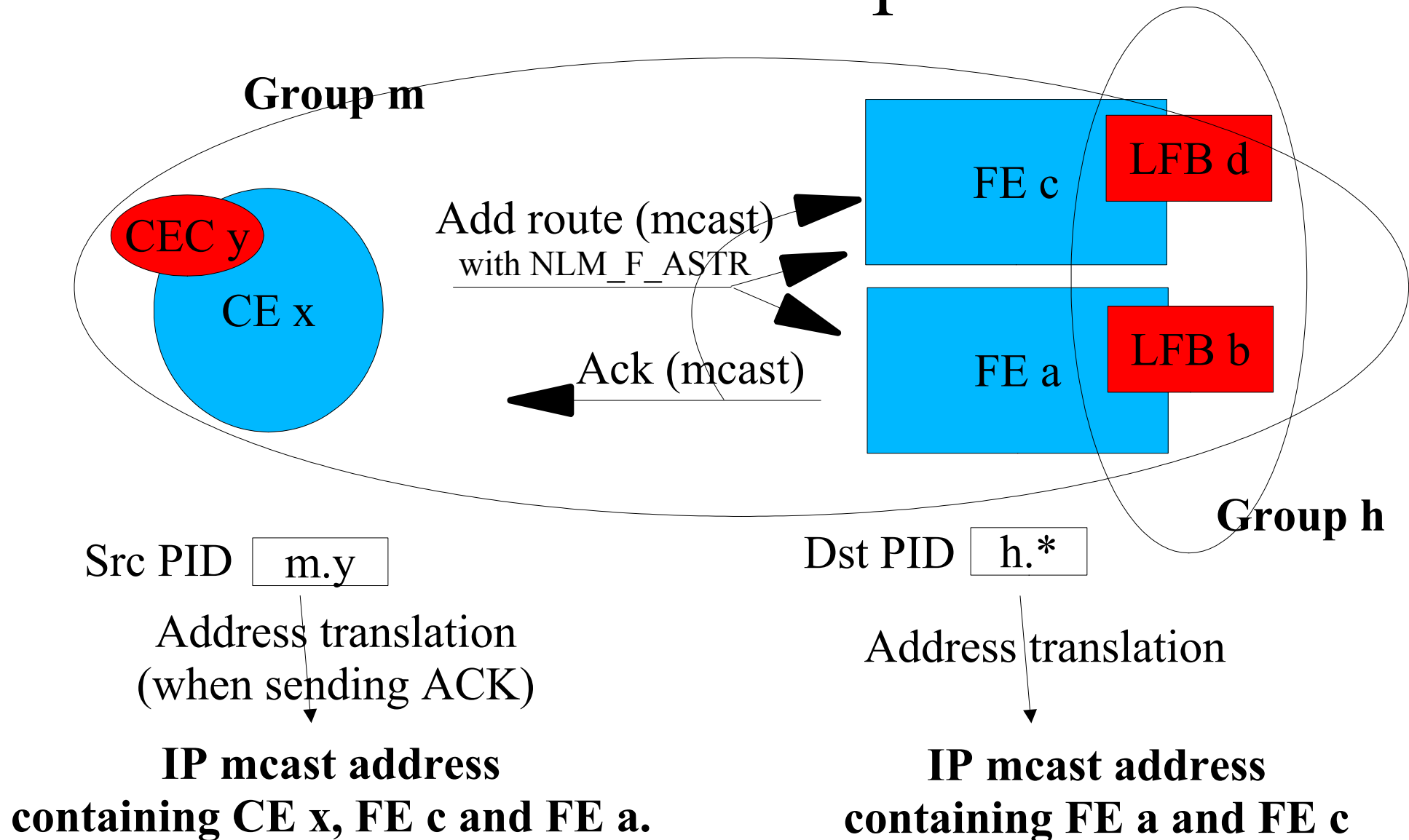
# Netlink2 addressing: unicast example



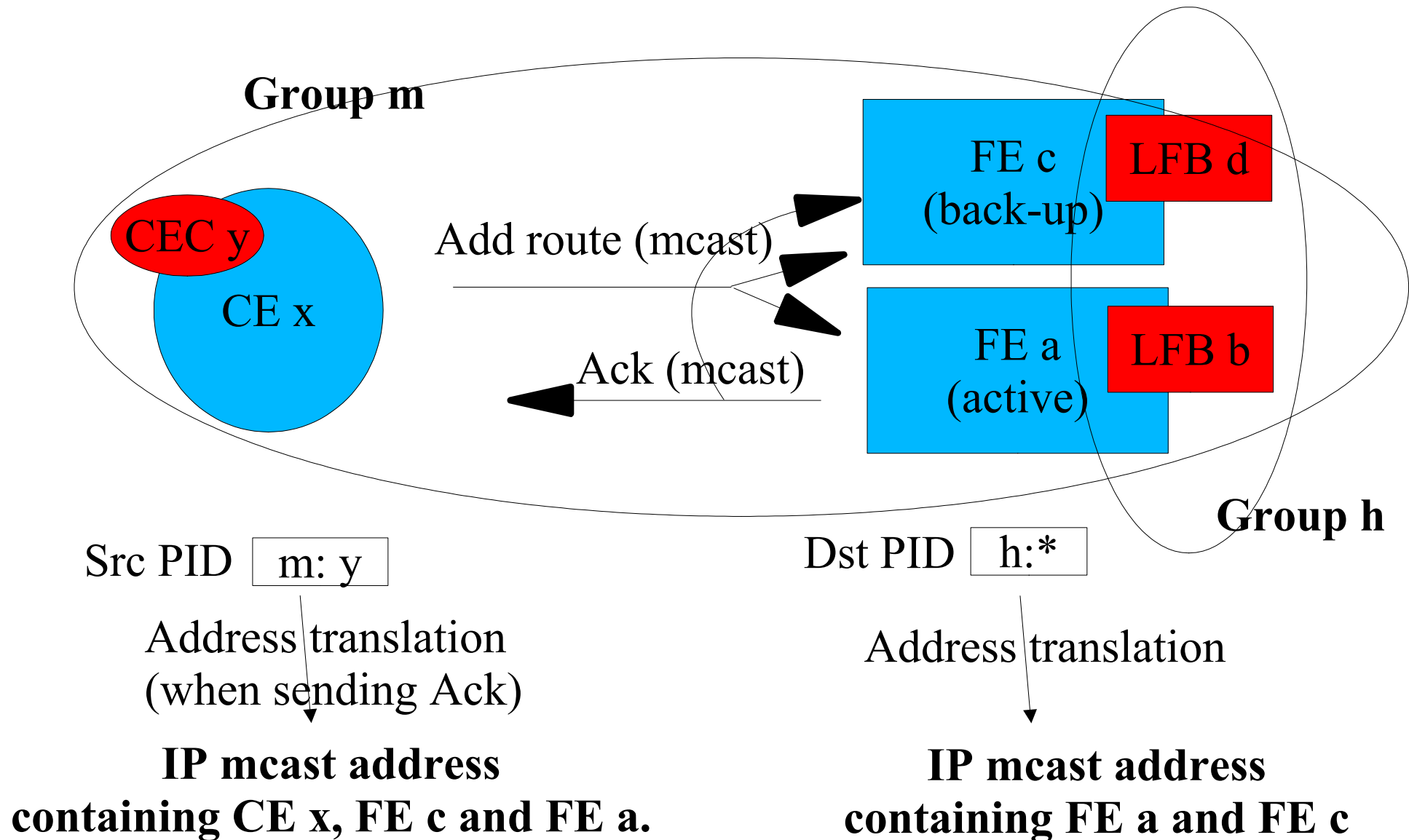
# Netlink2 addressing: mcast example



# Netlink<sub>2</sub> addressing: mcast example without ACK implosion



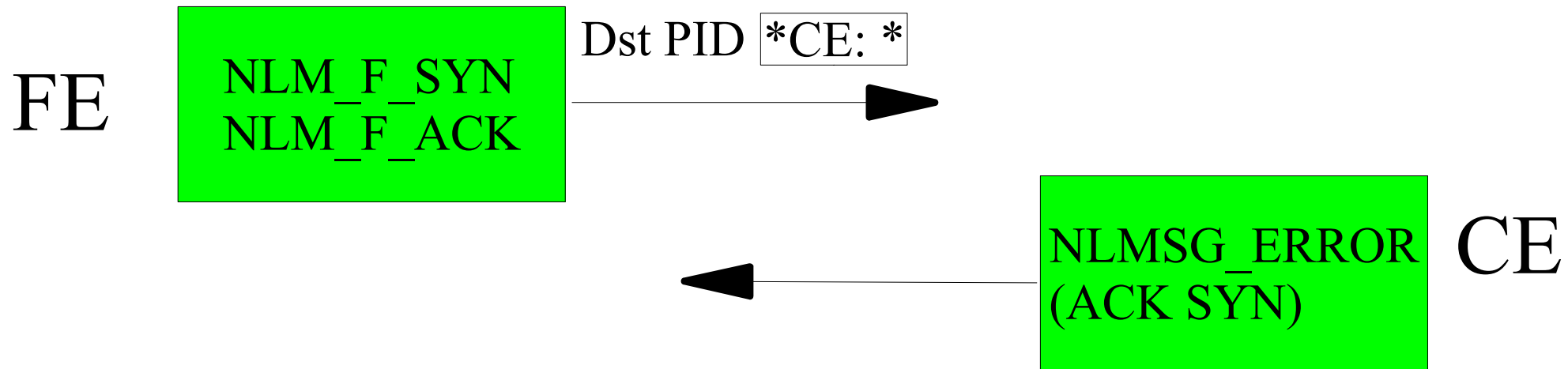
# Netlink2 addressing: HA example



# Netlink<sub>2</sub> communication

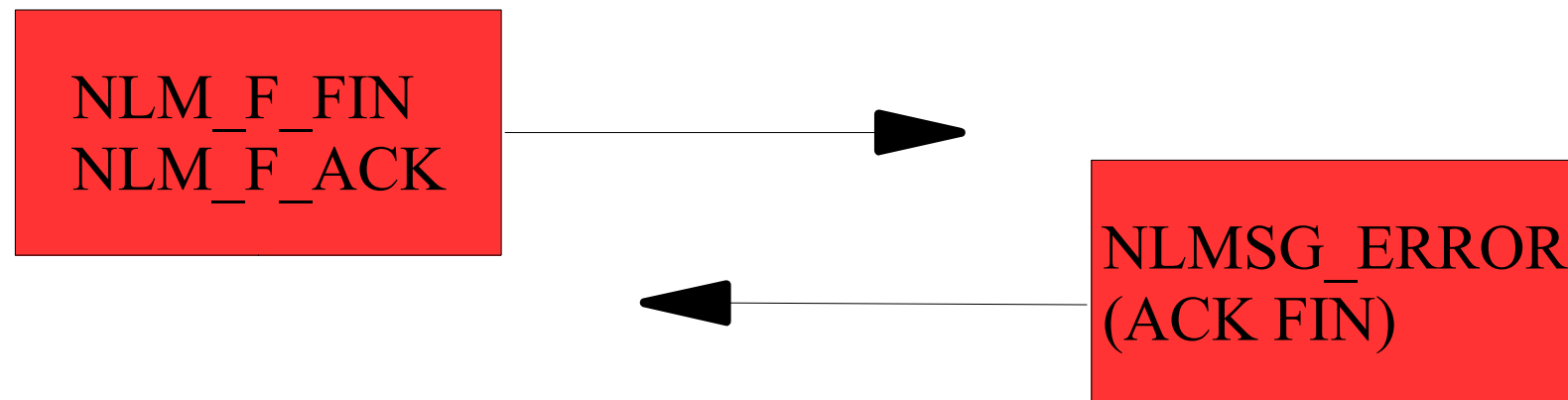
- / Setup of association
  - § SYN and FIN messages
- / Multipart transaction with two-phase commit
  - § Use of NLM\_F\_MULTI and NLM\_F\_ATOMIC flags

# SYN/FIN messages

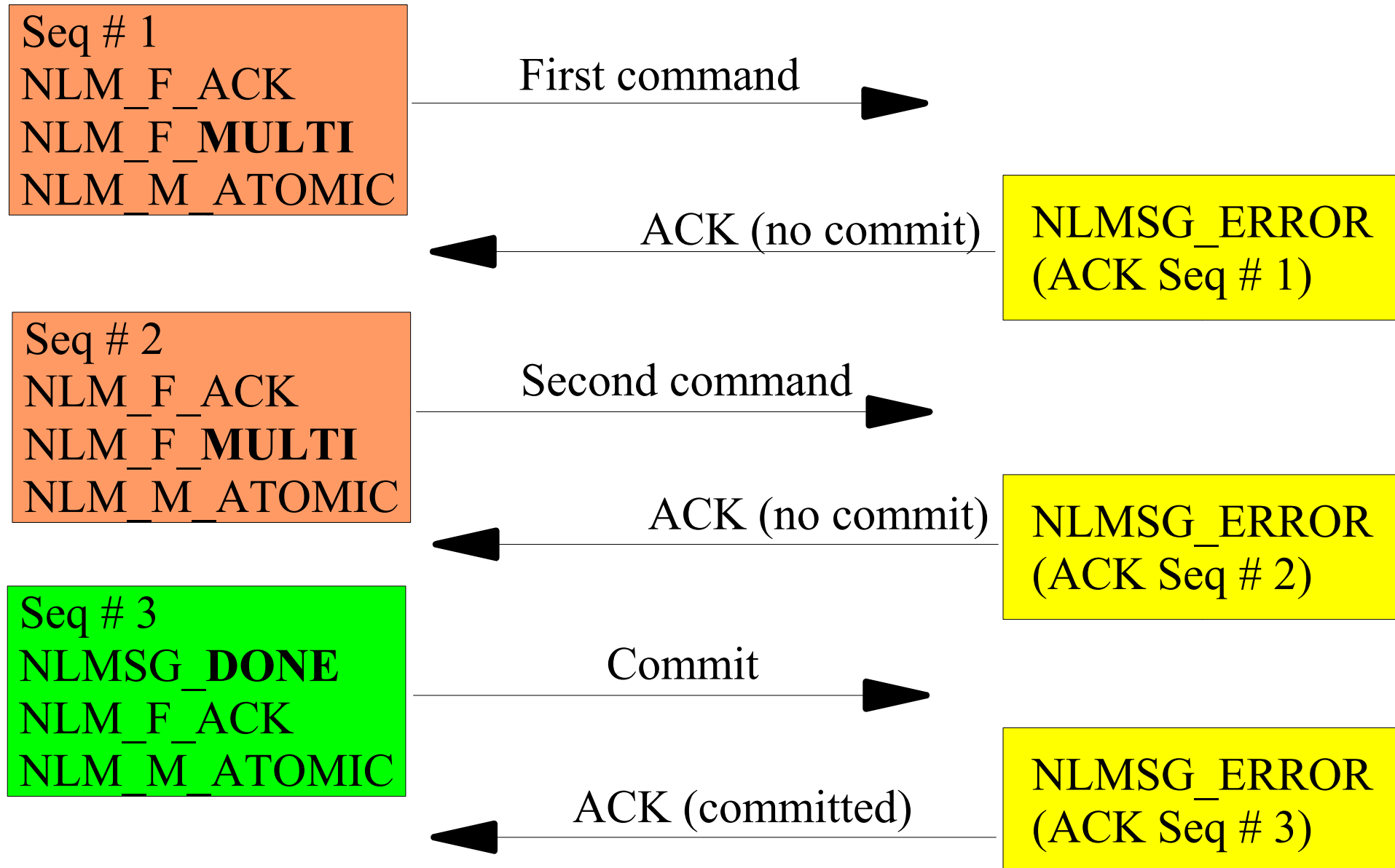


Operations of FE-level and LFB-level TLVs:

- topology/capabilities exchange
- setting in active state



# 2-phase commit message exchange





# Conclusion

- / Netlink2 fulfills ForCES base protocol requirements
  - § Key features are scalability and flexibility
    - / Use of groups
- / FE-level and LFB-level TLVs are to be defined in separate drafts
  - § RFC 3549 on "Netlink as IP Services Protocol"
  - § Add ForCES-specific TLV(s)

# Backup

# Motivation: Why Netlink derived?

- / Linux Netlink sockets proven mechanism
  - § Derived from BSD routing sockets
  - § Running code since Linux 2.1.x
  - § Issues related to ForCES addressed over the years from operational experiences
    - / User Space (CE) to Kernel (FE) communication
- / Many existing services using Netlink
  - § IP v4 and v6 forwarding (unicast, multicast, policy routing)
  - § Classification, QoS, Packet redirection, IPSec, etc

# Motivation: Why Netlink derived ?

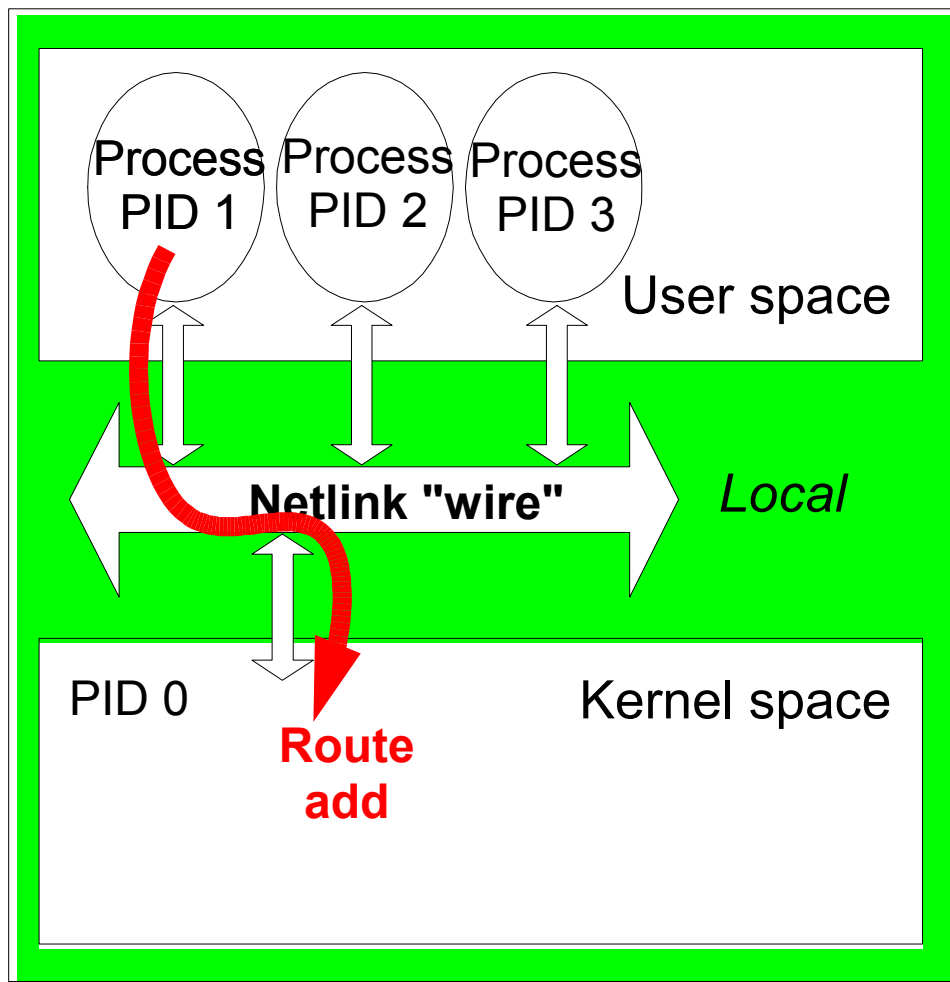
- ✓ Netlink already has relevant protocol features:
  - § Connectionless
  - § Asynchronous oriented
  - § Unicast or Multicast (one FE to many CEs)
  - § Ability to run both in reliable and unreliable modes
  - § Event handling
    - ✓ Port events, table events, etc

# Motivation: Why Netlink derived ?

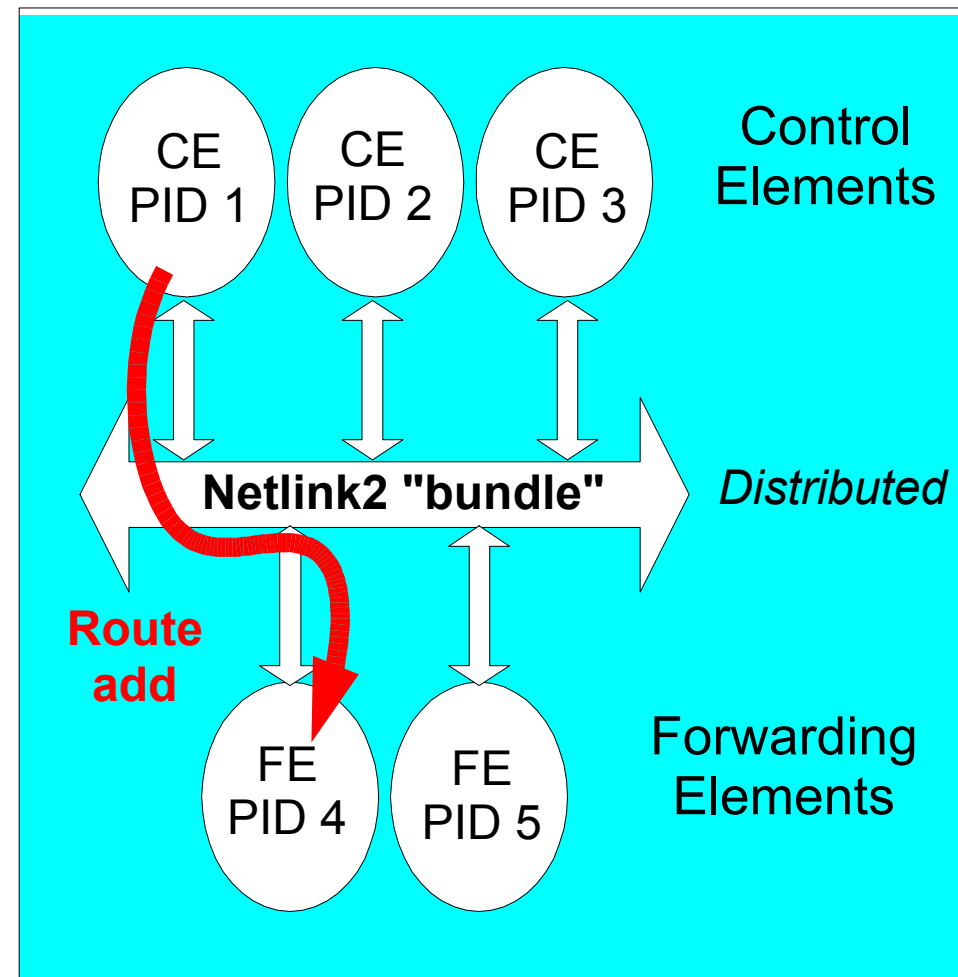
- / Netlink Framing mostly complete for ForCES:
  - § CE - FE addressing
    - / for local, single FE, single CE case
  - § Extensibility (use of TLVs)
  - § Many services relevant to ForCES already defined
    - / IPv4 forwarding service header covers RFC1812 completely
    - / Refer to Netlink draft for examples and latest linux kernel.
    - / <http://www.ietf.org/internet-drafts/draft-ietf-forces-netlink-04.txt>

# Architecture: From Netlink to Netlink<sub>2</sub>

Linux

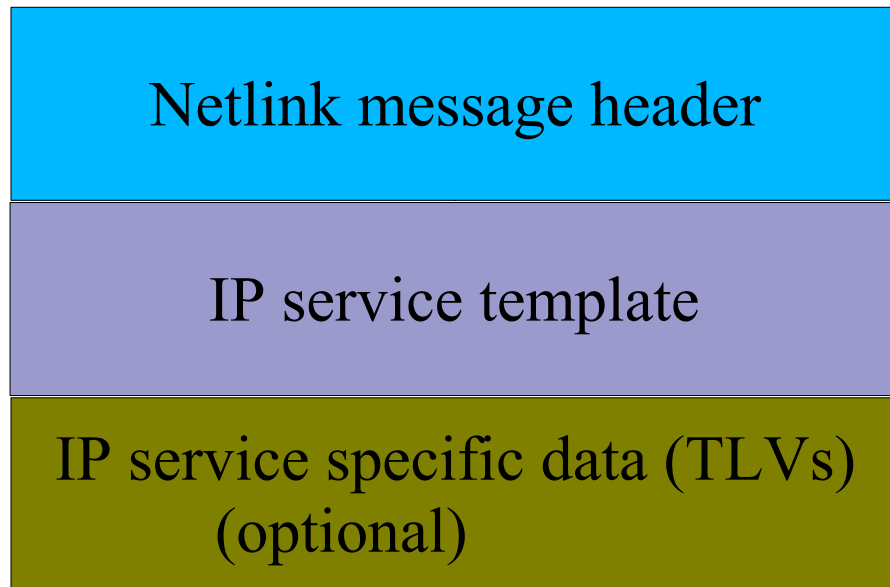


NE (Network Element)

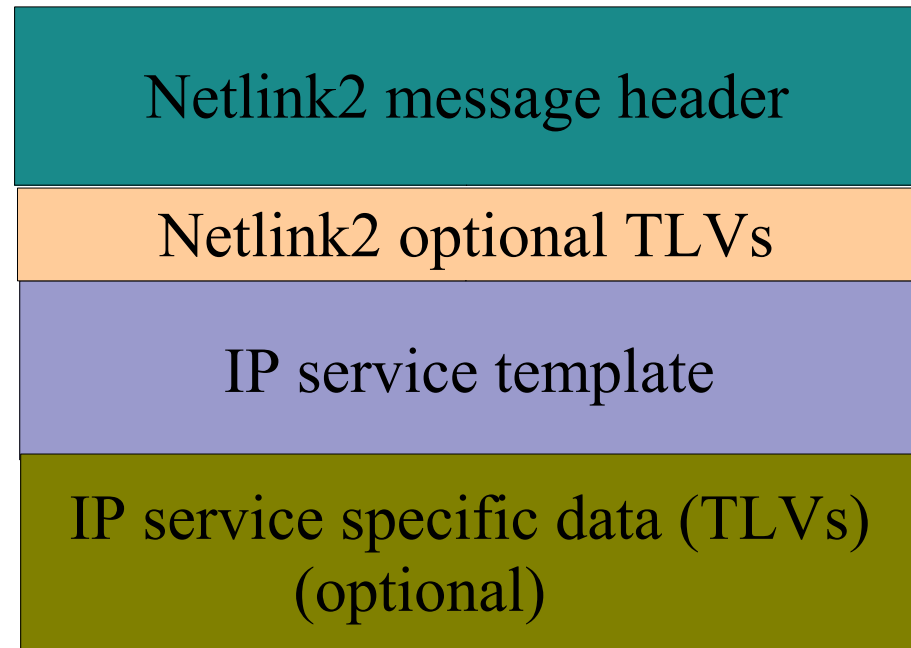


# Netlink<sub>2</sub>: General Framing changes

## Netlink Framing



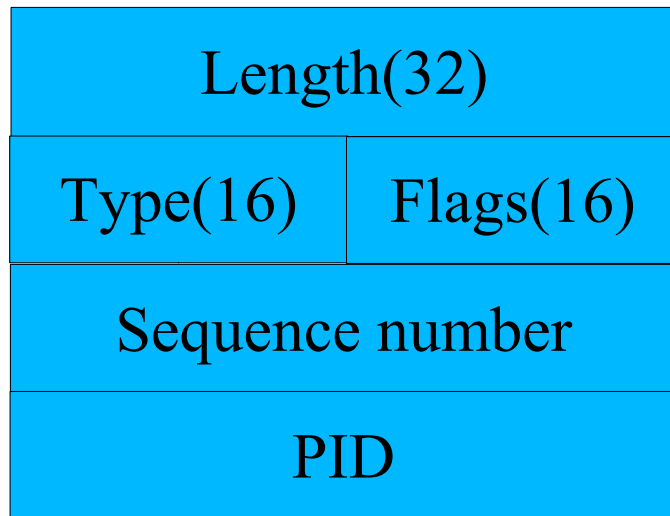
## Netlink2 Framing



- / Changes:
  - / Netlink header extension
  - ) Additional optional Netlink2 TLVs

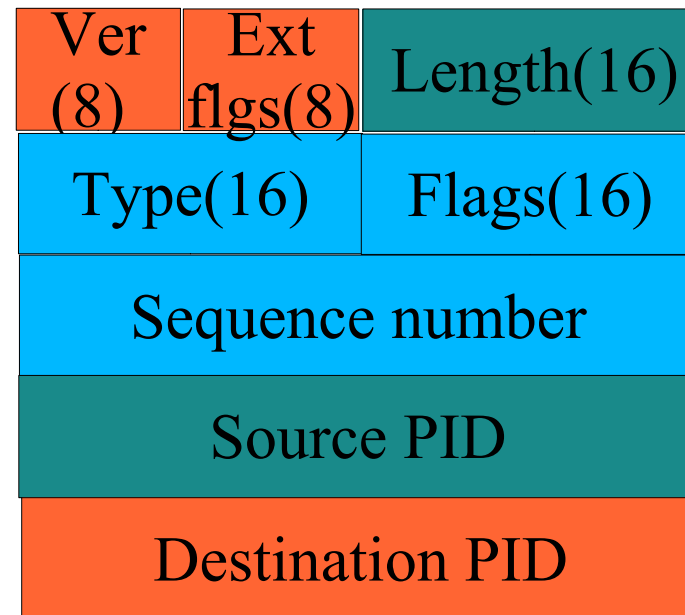
# Netlink Header extension

## Netlink Header



- / Length Field reduced to 16 bits
- / New Extended flags
  - ) *NLM\_F\_SYN* Join message
  - ) *NLM\_F\_FIN* Departure message
  - ) *NLM\_F\_ETLV* Extended TLVs on
  - ) *NLM\_F\_PRIO* Message Priority
  - ) *NLM\_F\_ASTR* ACK strategy

## Netlink2 Header



- / Version
- / PID renamed Source PID
- / New Destination PID



# Optional TLVs in Netlink<sub>2</sub> Header

## / Checksum (see RFC3358)

Type = 12	Length = 2	Value = 16 bit checksum
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## / Message Priority

Type = 13	Length = 2	Value = 16 bit priority
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# Netlink2 Addressing: Wires and Bundles

- / Use IP addressing
- / A Netlink2 wire is:
  - § Pair of unicast IP addresses and ports, or
  - § An IP multicast address and UDP port.
- / A Netlink2 bundle is:
  - § One or more Netlink2 wires
- / Use UDP/TCP/SCTP for transport
- / Encapsulation for global scope (out of black box)

# Netlink2 Addressing: PIDs

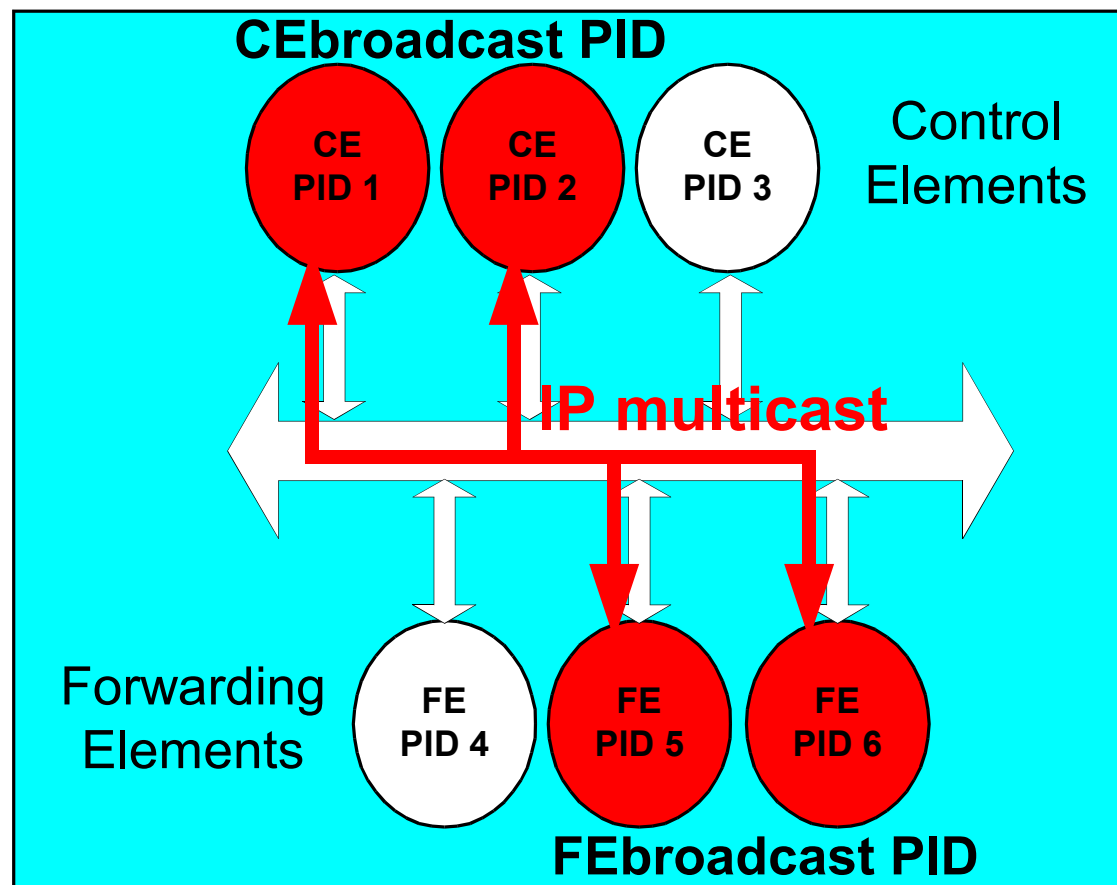
- / An FE/CE must process an incoming message if the destination PID is:
  - § The unicast PID of the FE/CE, or
  - § A logical PID to which the FE/CE belongs to, or
  - § The broadcast PID

# Netlink2 Addressing: how it works

- / A Netlink2 message placed on a Netlink2 wire is delivered to all parties connected to this wire.
  - § Parties that have a suitable PID MUST actively process the message
  - § Other parties MAY passively process messages for redundancy and HA (High Availability) state maintenance reasons
- / Sequencing per wire, ACKs per bundle

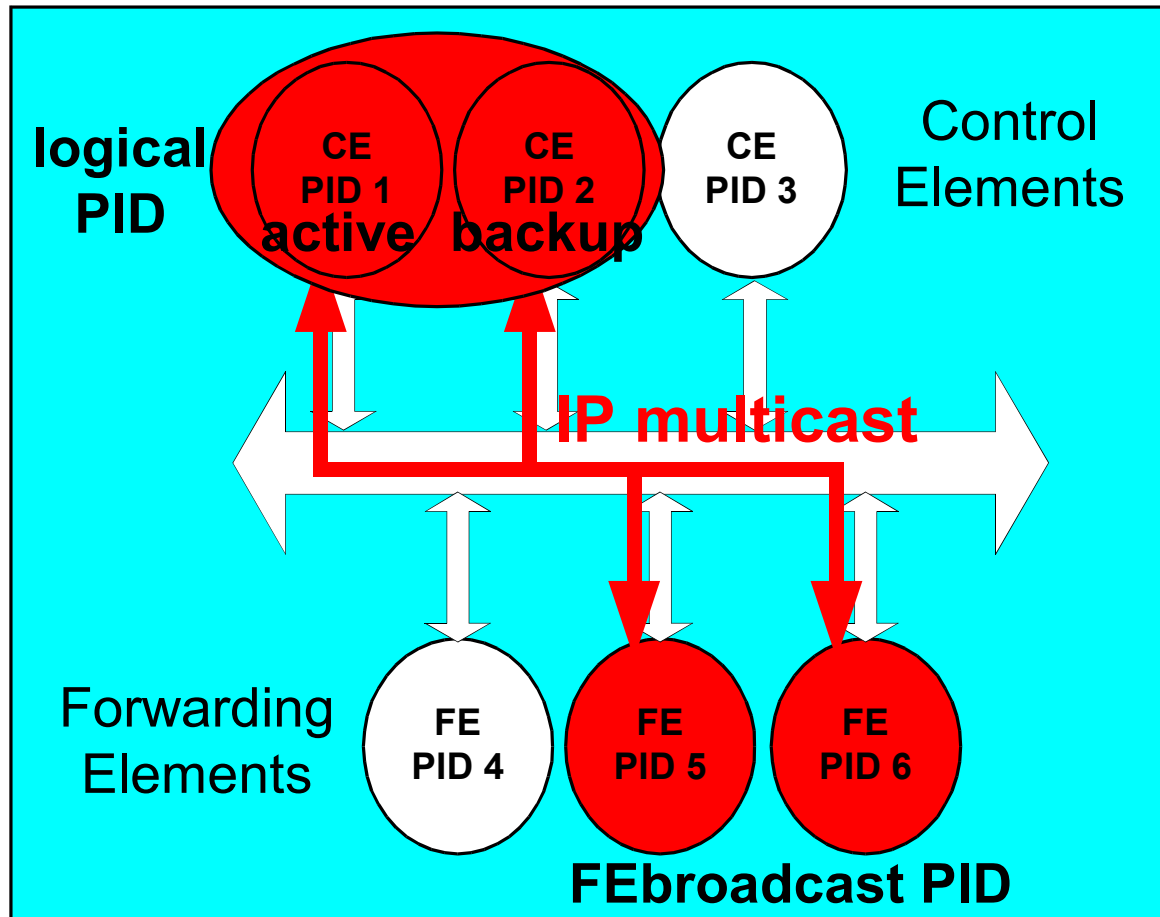
# Examples of Netlink<sub>2</sub> wires and bundle

Bundle:  
IP mcast+port for CEs 1,2 and FEs 5,6



# Examples of Netlink<sub>2</sub> wires and bundle

HA scenario: logical PID for CEs 1 and 2



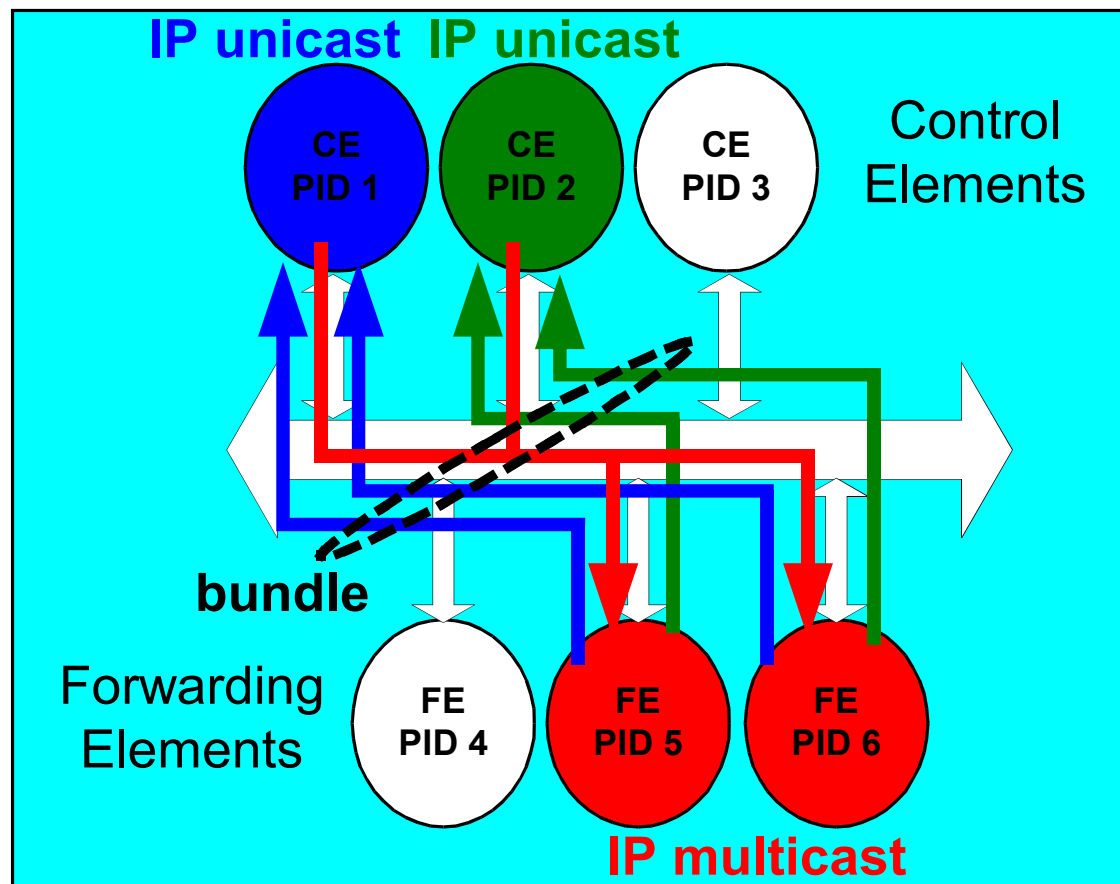
# Examples of Netlink<sub>2</sub> wires and bundle

Bundle:

IP unicast+port for CE 1

IP unicast+port for CE 2

IP mcast+port for FEs 5,6



# Netlink<sub>2</sub>: mechanisms for creating protocols

- / Building reliability

- § ACKs can be requested on sending msg

- § Netlink(2) has sequence numbers

- § Retransmit timers

- / Prioritization

- § If out of resources respond to higher priority messages

- / ACK strategy

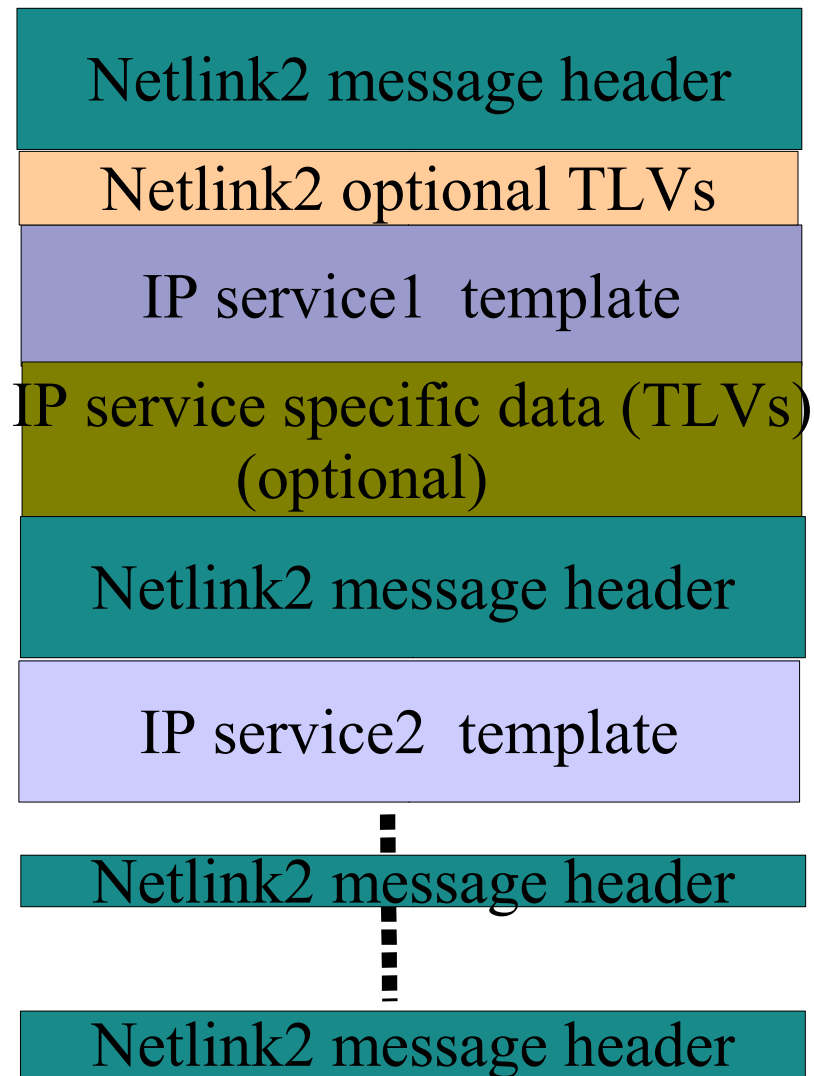
- § Partial ACKs (or ACK "slotting and damping") to save resources



# Netlink<sub>2</sub>: mechanisms for creating protocols

- / Building availability
  - § As shown earlier multicasting for multiple listener synchronization
  - § NLMSG\_NOOP and NLM\_F\_ECHO for heartbeats
- / Atomicity and ordering
  - § NLM\_F\_ATOMIC is essentially a lock
  - § NLMSG\_DONE translates to an unlock
  - § Two phase commit:
    - / Send a message with transaction and NLM\_F\_ATOMIC
    - / Send a NLMSG\_DONE to commit or discard

# Netlink<sub>2</sub>: mechanisms for creating protocols: Batching



- / NLM\_F\_MULTI flag on all Netlink2 headers except for last one
- / Last Netlink2 message is of type NLMSG\_DONE
- / NLMSG\_DONE could be in a different packet if MTU boundaries exceeded

# Conclusion

- / Netlink2 as ForCES protocol
  - § Based on proven and available Netlink
  - § Many existing service templates / models
  - § Scalability & HA (High Availability) thanks to multicast
  - § Flexible wires and bundles of wires
- / Discovery of topology, capabilities, etc, will be addressed in revised draft