o Defines a BASIC SCTP mechanism for "knowing" what each
  side expects to do (aka DDP/RDMA/??).

o Hints at ways to use Unordered and other SCTP features.

o Has many un-filled in details on:

    = How to use SCTP most effectively for DDP/RDMA

    = How to optimize transfer with un-ordered

    = Many other details .. a lot due to MY lack of knowledge
      of RDDP and cycles...

o Would like to request volunteers to help by becoming
  co-authors and furthering the work.

o Those interested can contact me at rrs@cisco.com