IPv6 Address Architecture to Draft Standard

<draft-ietf-ipngwg-addr-arch-v3-08.txt>

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Bob Hinden / Nokia

CHANGES IN NEW DRAFT (-08)

- Added rules to clarify handling the reserved multicast scop values 0 and F.
- Clarification on scoping of loop back address as link-local
- Several smaller text clarifications

OPEN ISSUES

- Interface Identifier Uniqueness Requirement
- Site-Local Address Format definition

INTERFACE IDENTIFIER UNIQUENESS REQUIREMENT

• Interface Identifiers Uniqueness on Link Requirement in Section 2.5.1 Interface Identifiers:

Interface identifiers in IPv6 unicast addresses are used to identify interfaces on a link. They are required to be unique on that link.

- Question about understanding of requirement and implied impact on DAD, etc.
- Hopefully, this issue was resolved in previous item on agenda

SITE-LOCAL ADDRESS FORMAT

• Current Definition

10 bits	38 bits	16 bits	64 bits
1111111011	0	SUBNET ID	INTERFACE ID

- Issues raised
 - Interpretation of "0" field
 - Subnet field larger than 16 bits?
 - Globally unique subnet prefixes
- Proposed Change

10 bits	54 bits	64 bits
1111111011	SUBNET ID	INTERFACE ID

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