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# **Speaker Recognition: Preliminary Requirements for CATS**

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**Larry Heck & Dan Burnett  
Nuance Communications**

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# Why am I up here?

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*User authentication*  
is usually the first step  
for any user-focused human-  
computer spoken dialog.

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# Speaker Recognition

## Outline

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- **Overview of area**
    - Introduction/Terminology
    - General Theory
  - **Needed application functionality**
    - Motivation: dialog design
    - Multi-utterance verification
    - Simultaneous identity claim and verification
    - Simultaneous knowledge and identity verification
  - **Requirements**
    - Support for simultaneous ASR/verification/identification
    - Support integrated ASR/verification/identification
    - Support identified (named) resources
-

# Speaker recognition

## Outline

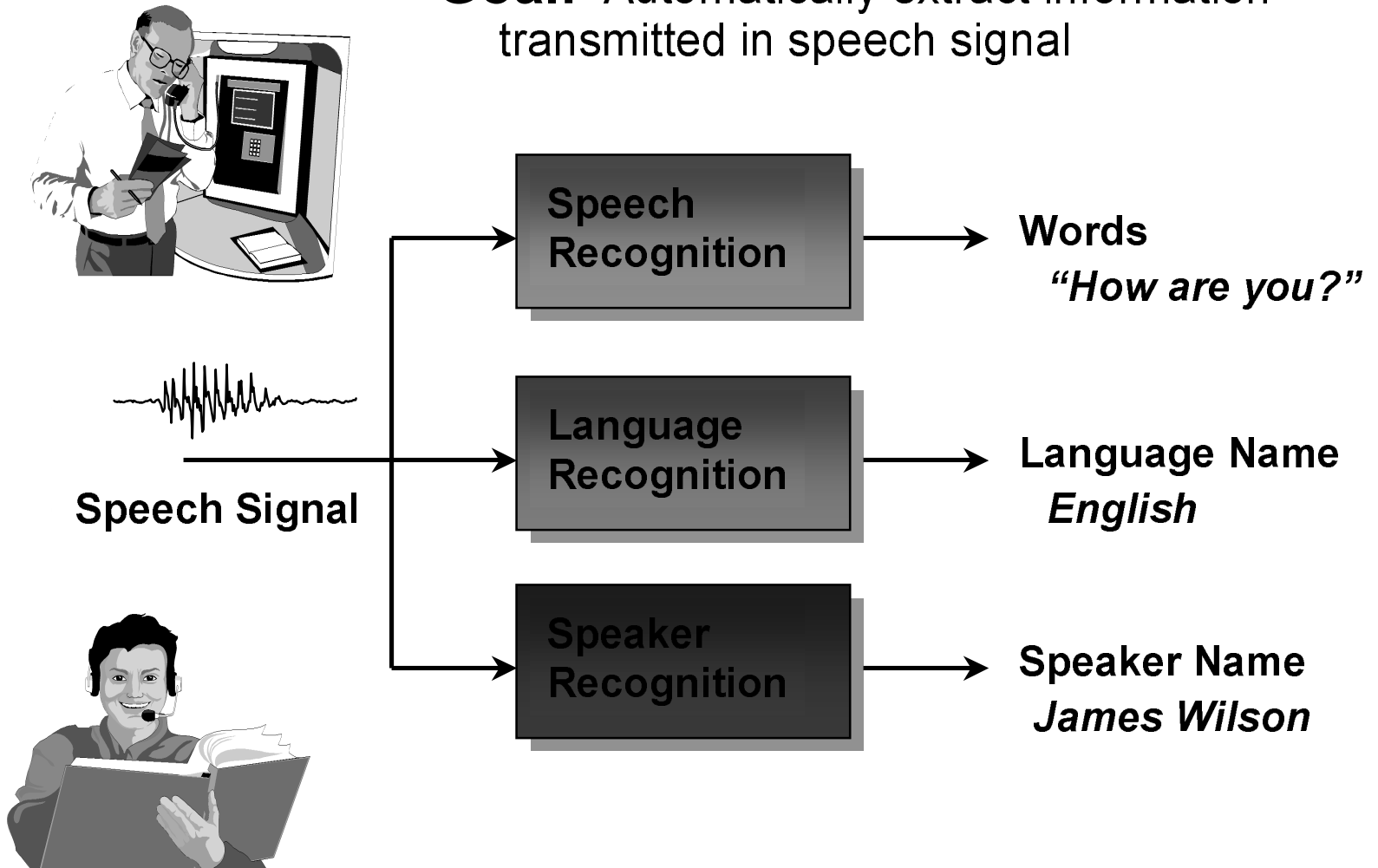
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# Extracting Information from Speech

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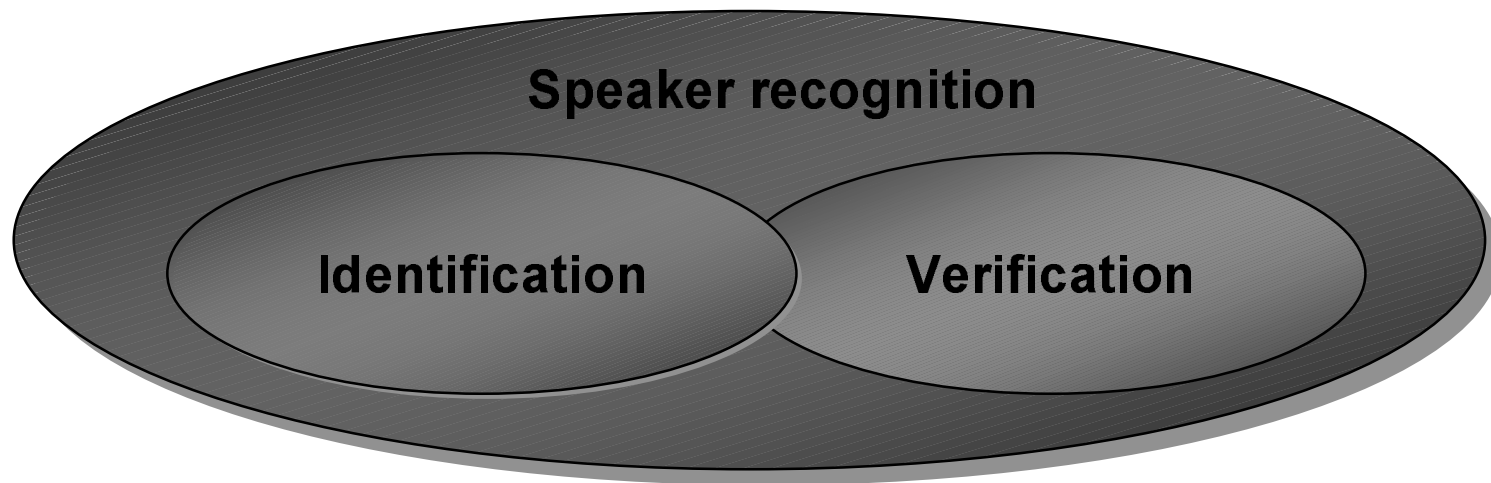
**Goal:** Automatically extract information transmitted in speech signal



# Terminology

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- The general area of speaker recognition can be divided into two fundamental tasks

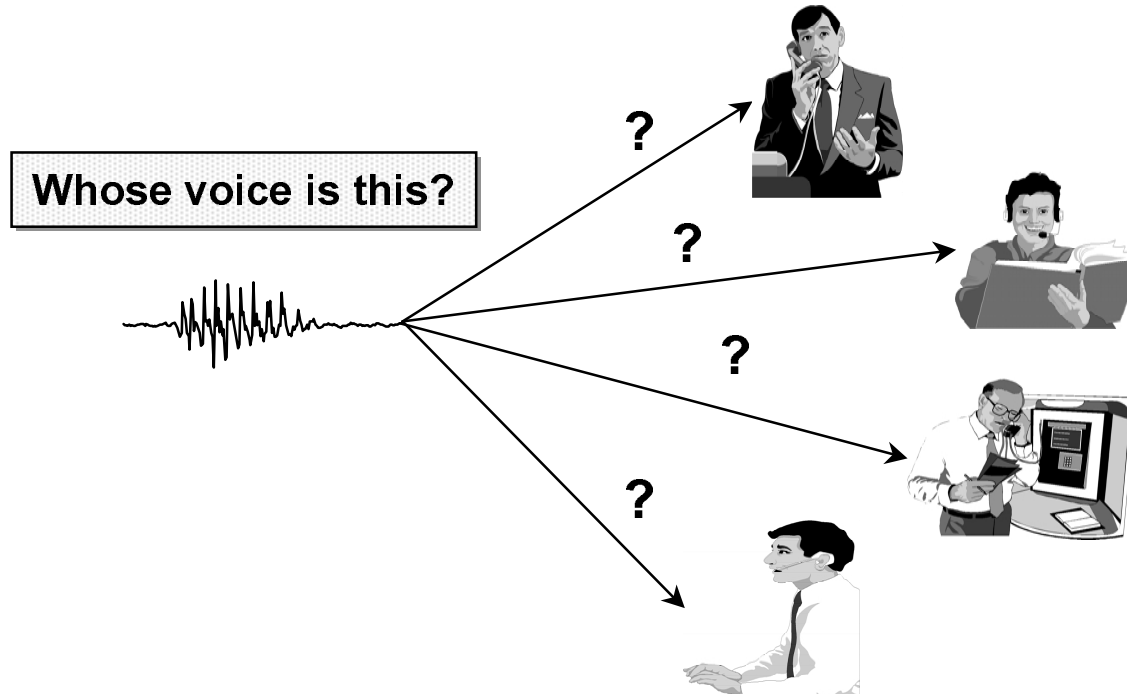


# Terminology

## Identification

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- Determines whom is talking from set of known voices
- No identity claim from user (one to many mapping)
- Often assumed that unknown voice must come from set of known speakers - referred to as closed-set identification

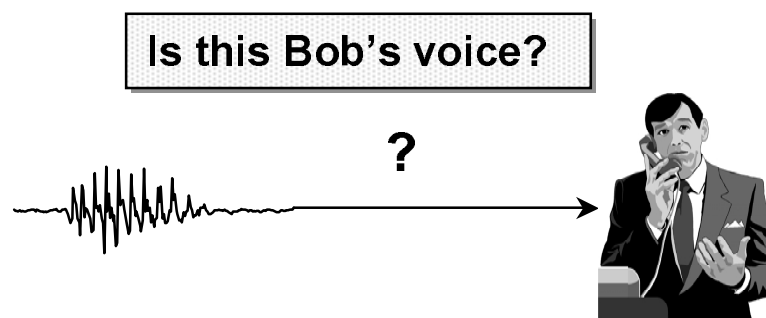


# Terminology

## Verification/Authentication/Detection

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- Determine whether person is who they claim to be
- User makes identity claim (one to one mapping)
- Unknown voice could come from large set of unknown speakers - referred to as open-set verification

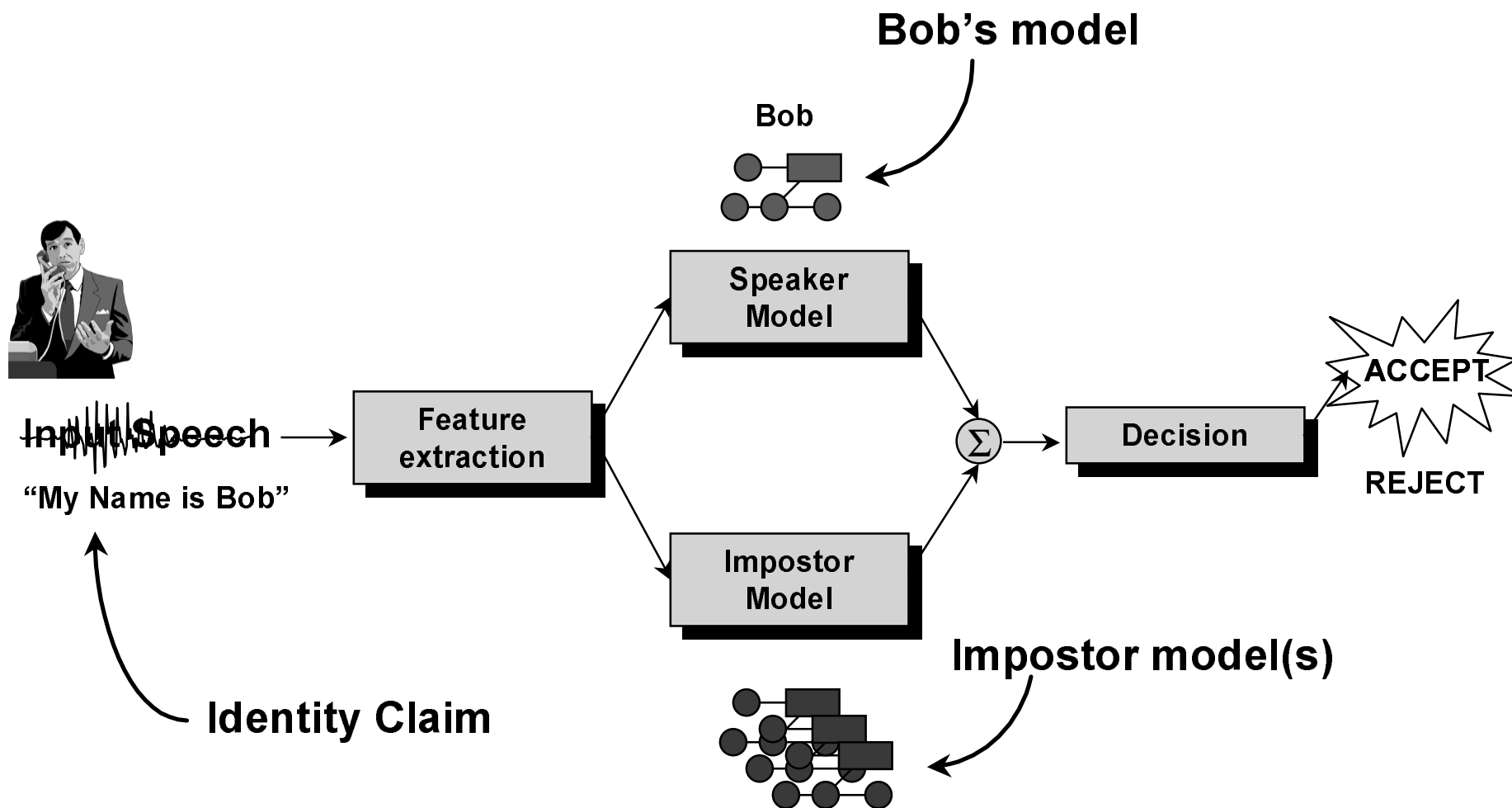




# General Theory

## Components of Speaker Verification System

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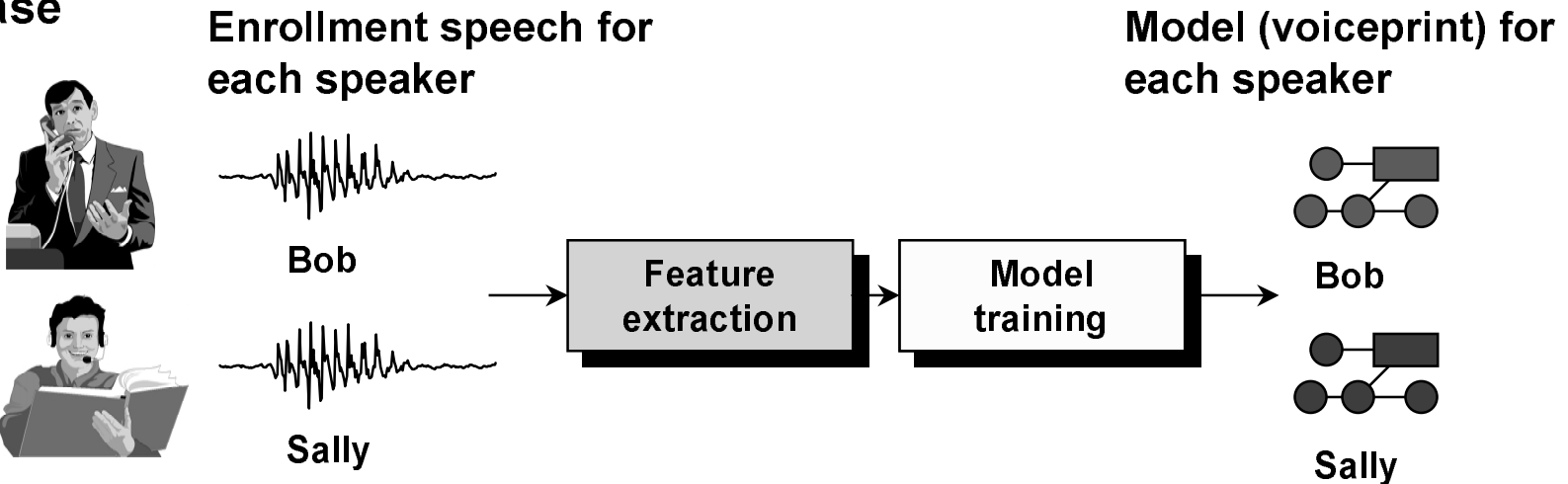
# General Theory

## Phases of Speaker Verification System

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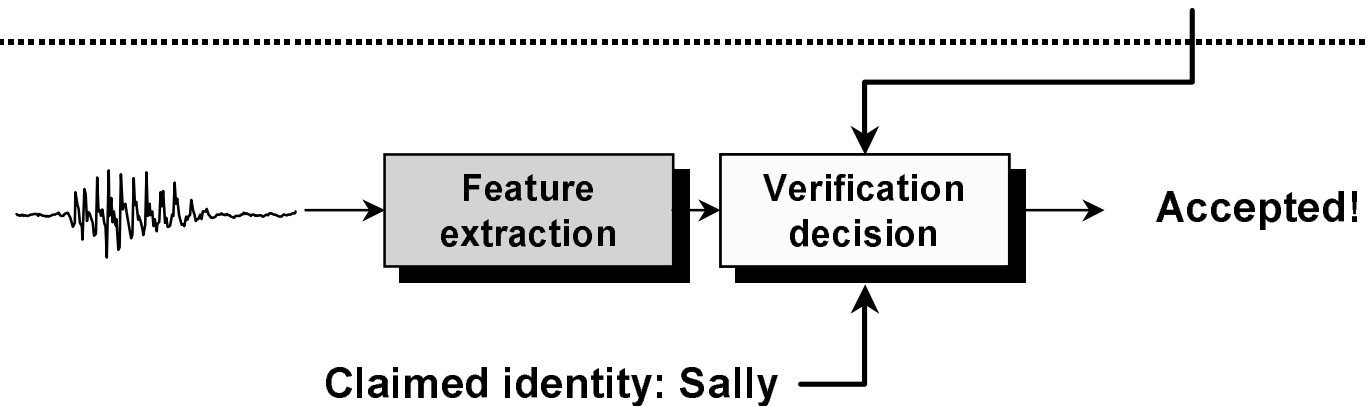
Two distinct phases to any speaker verification system

### Enrollment Phase



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### Verification Phase



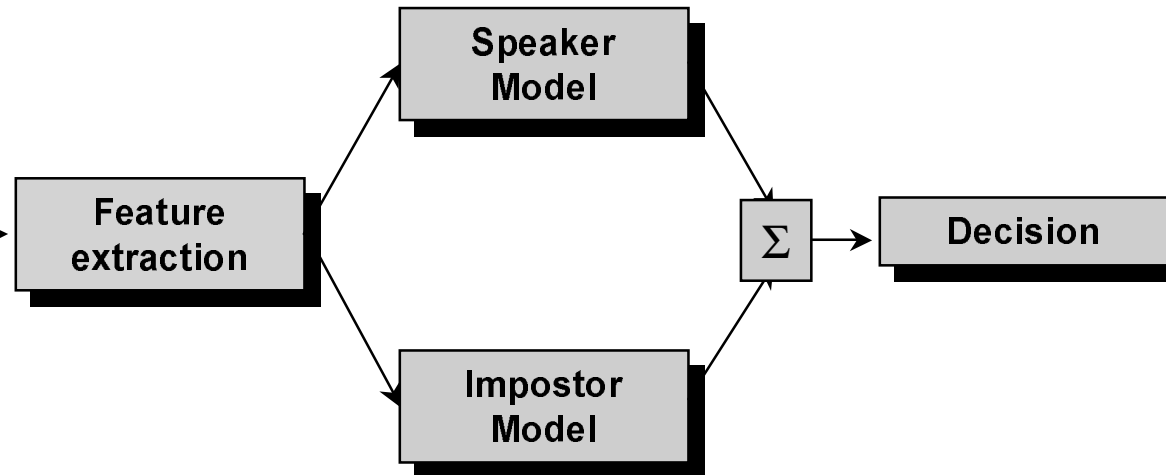
# General Theory

## Components of Speaker Verification System

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Input Speech →

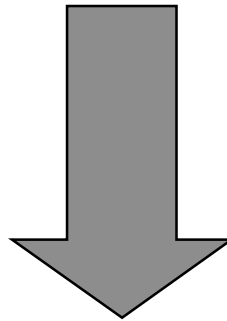


# General Theory

## Features for Speaker Recognition

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- Features derived from spectrum of speech have proven to be the most effective in automatic systems
- ASR uses similar computation and similar features



Computation for ASR and verification can often be shared

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# Speaker Recognition

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# Functionality Motivation

## Spoken Dialog Design Principles

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- **Dialog should be designed to be secure *and* convenient**
  - Security often compromised by users if dialog not convenient

Example: 4-digit PIN

Security = 1 out of 10,000 false accepts? **NO!**

Users compromise security of PINs to make them easier to remember (writing down in wallet, on-line, etc.)

- **Dialog should be maximally constrained but flexible**
  - More constraints → better accuracy for fixed length training
  - Example: balance between constraints on acoustic space while maintaining flexibility → digit sequences

**Dialog Design Goal** *Constrained but flexible dialog to maximize security while maintaining convenience*

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# Functionality

## Default: Multi-utterance verification (1)

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- **Verification accuracy improves with more user utterances.**



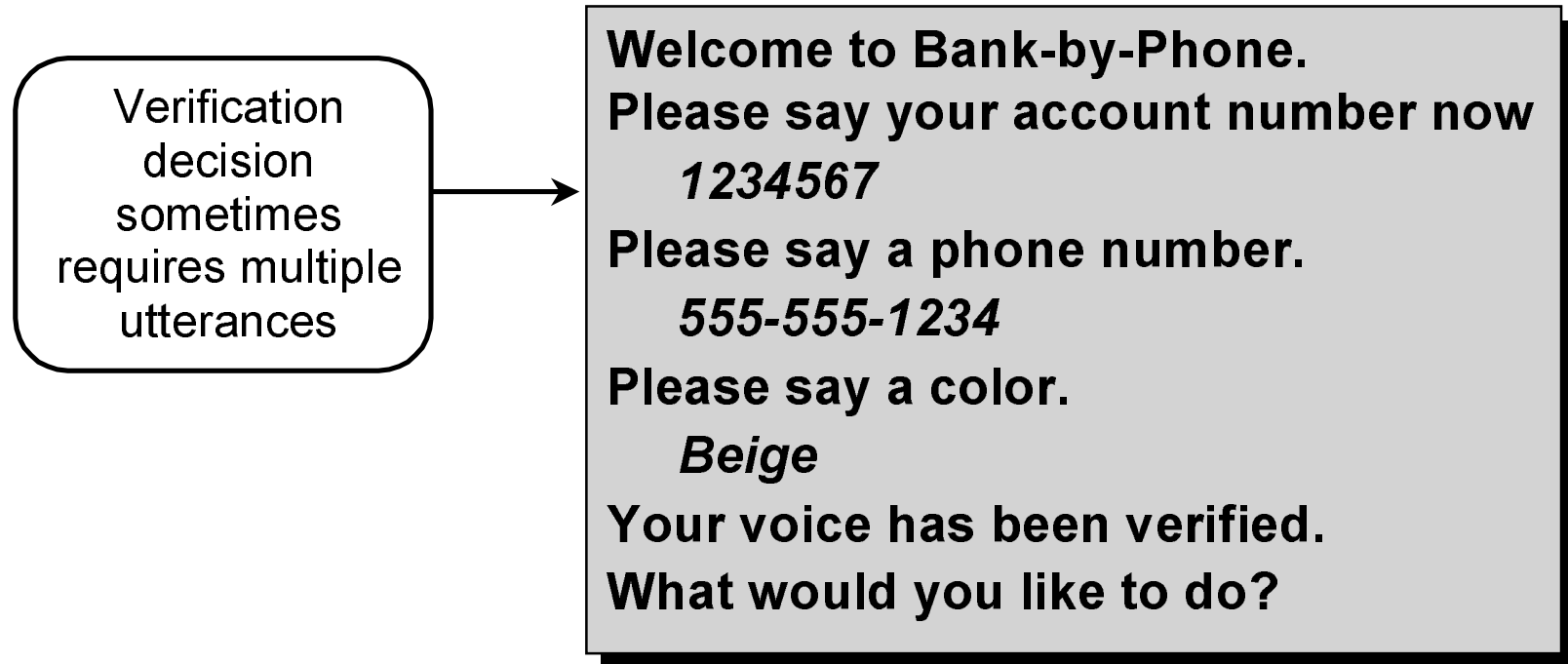
- **Note that ASR result determines which voiceprint to check**
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# Functionality

## Default: Multi-utterance verification (2)

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- **Verification accuracy improves with more user utterances.**



- **Note that ASR result determines which voiceprint to check**
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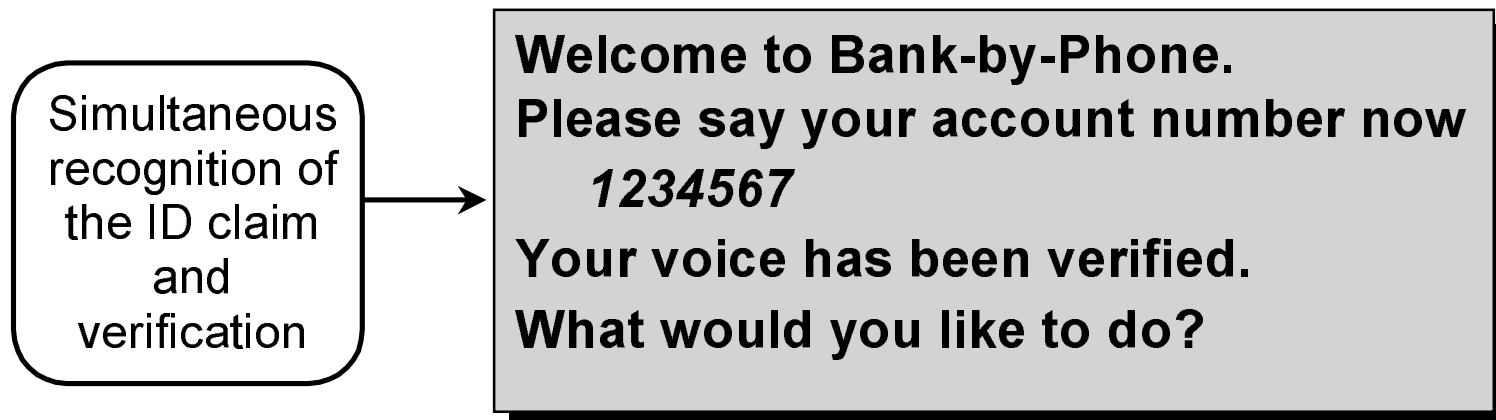


# Functionality

## Simultaneous ID claim + verification

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- **Permits single-step identification and authentication**



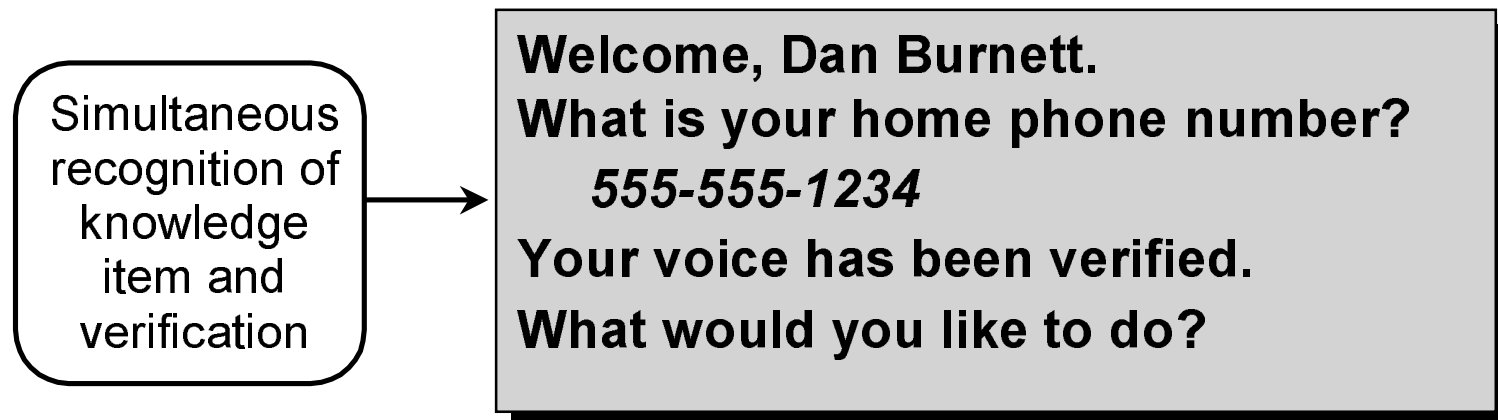
- **Note that ASR result determines which voiceprint to check**
  - **Same audio used for recognition and verification so only one user utterance is required**
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# Functionality

## Simultaneous knowledge and voice authentication

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- **Permits single-step but dual-mode (higher security) authentication**



- **ID already available (through previous recognition, caller id, etc.)**
  - **Note that ASR result verifies knowledge item**
  - **Same audio used for recognition and verification so only one user utterance is required**
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# Requirements

## Support simultaneous ASR/verification/ID

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- **SRCP MUST enable simultaneous sending and control of caller audio stream to ASR, verification, and identification resources, because**
    - Simultaneous ID claim and verification requires it
    - Simultaneous knowledge and voice authentication requires it
    - This is the only way to support rolling or dynamically-generated challenge phrases (e.g., “say 51723”)
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# **Requirements**

## **Support integrated ASR/verification/ID**

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- **SRCP MUST enable sending and control of caller audio stream to an integrated ASR, verification, and identification resource, because**
    - **Processing for these three technologies can reasonably be shared for better performance**

Even small time delays in spoken dialogs are fatal (different from most graphical interfaces)
    - **Technologies used together so often that it would be wasteful to**

Require the use of multiple identical audio streams when processed by same resource

Require the use of many synchronization messages for activities often occurring simultaneously (comparison would be sync messages between ASR/TTS servers to kill prompt on barge-in but on grander scale)
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# **Requirements**

## **Support identified (named) resources**

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- **SRCP MUST provide ID for each verification resource and permit control of that resource by ID, because**
    - **Voiceprint format and contents are vendor-specific (once you select a resource you need to keep using it)**
    - **Resource must maintain state to handle multi-utterance verification**
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# Closing

## More info

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- The material from this presentation was largely taken from an ICASSP tutorial. For more details, see

L.P. Heck and D. Reynolds,  
"Speaker Verification: From Research to Reality",  
*International Conference on Acoustics, Speech, and Signal Processing*  
Tutorial, Salt Lake City, Utah, May 2001.

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