AAA Requirements from Mobile IP

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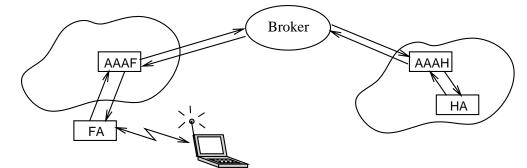
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AAA - Authentication, Authorization, and Accounting

AAA is used by Mobile IP agents to handle

- Mobile Nodes authenticated by trusted agents in their home domain
- Connectivity authorized by administrative agents in the foreign domain
- Accounting initiated by foreign agents, which are trusted by the administrative agents in the foreign domain

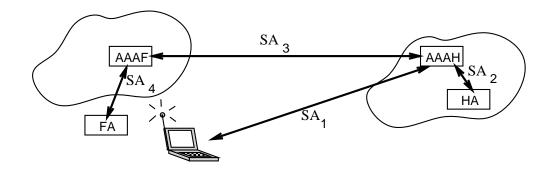
Interactions between Mobile IP and AAA



- Mobile Nodes authenticated by AAA in their home domain
- Connectivity authorized by AAA in the foreign domain
- Acct'g initiated by foreign agents
- AAA w/brokers provides economic infrastructure for inter-domain mobility
- Bilateral relationships may preempt need for brokers
- Authentication invoked by simple Mobile IP extensions

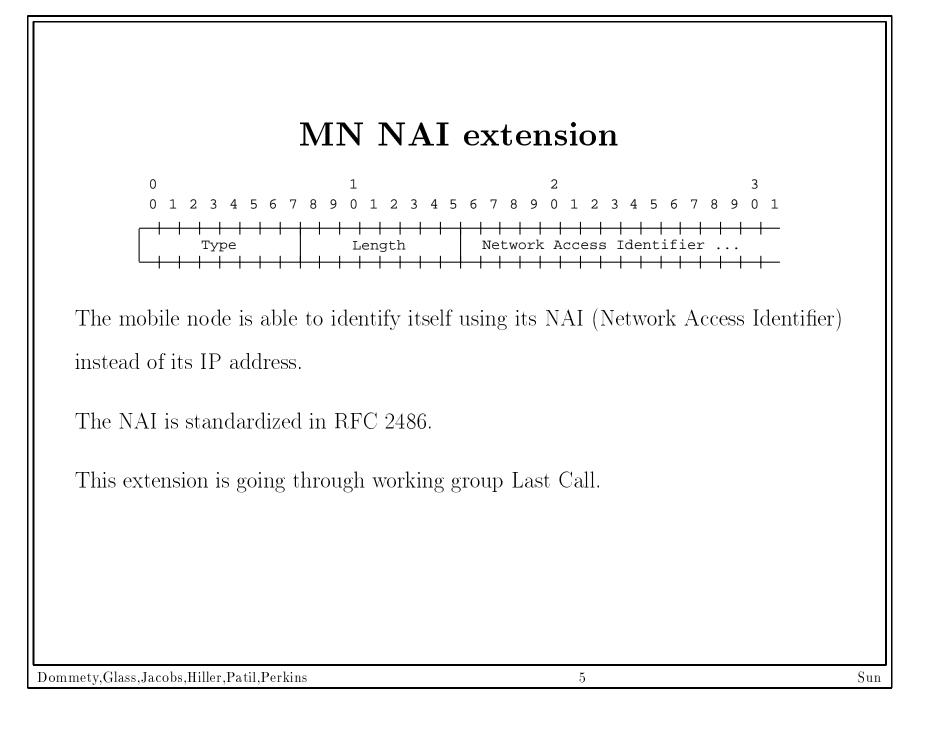
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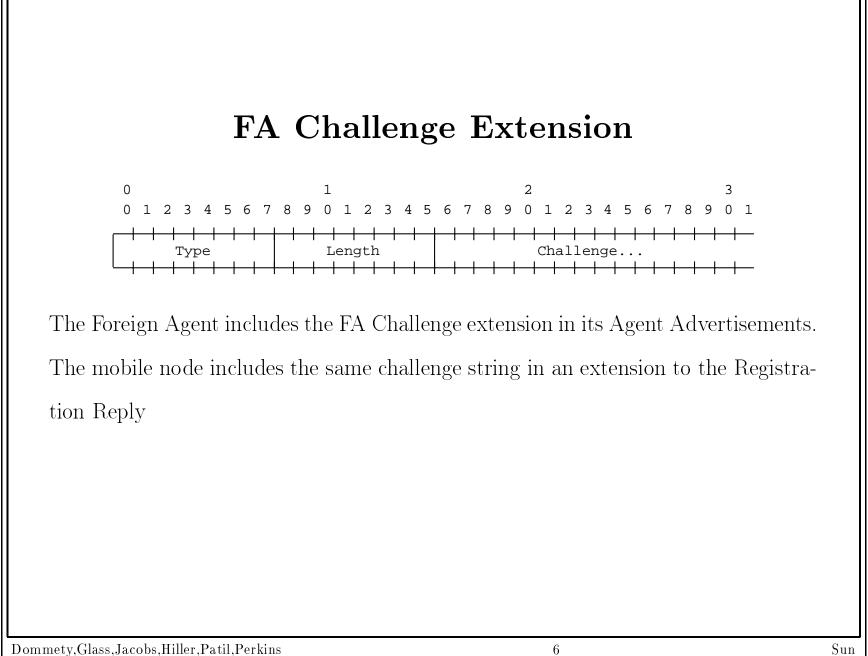
Trust Relationships



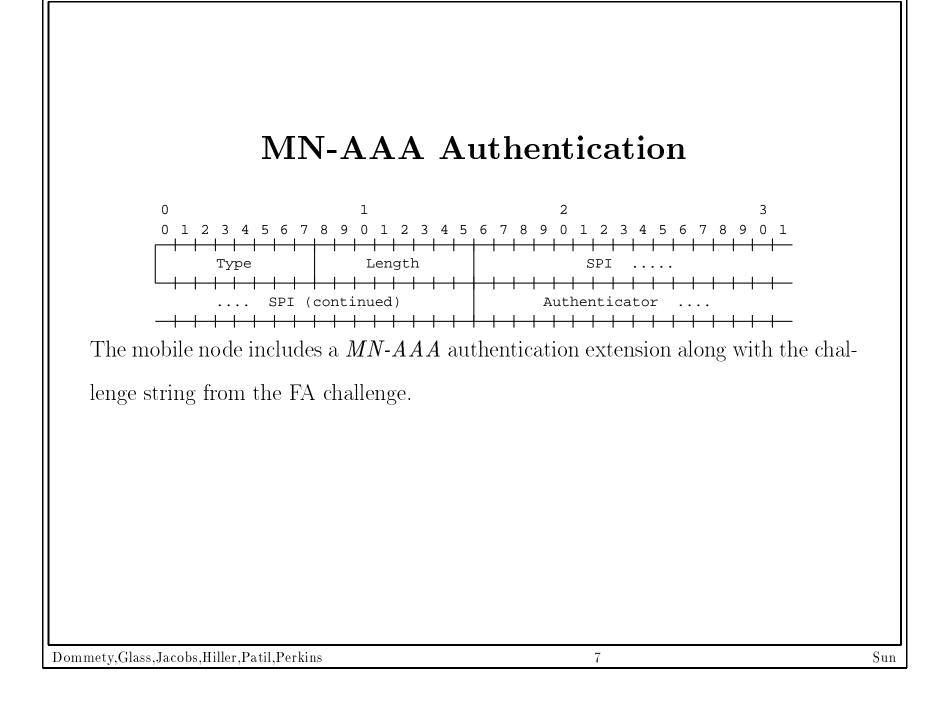
- Home AAA trusts Mobile Node
- Visited AAA trusts Home AAA
- Visited Foreign Agent trusts Visited AAA
- Home Agent trusts Home AAA

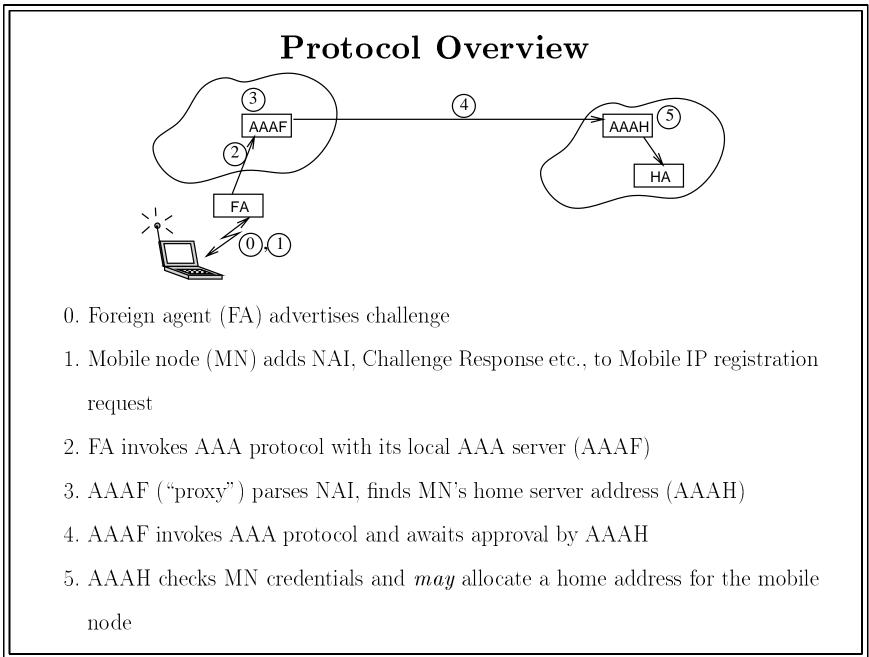
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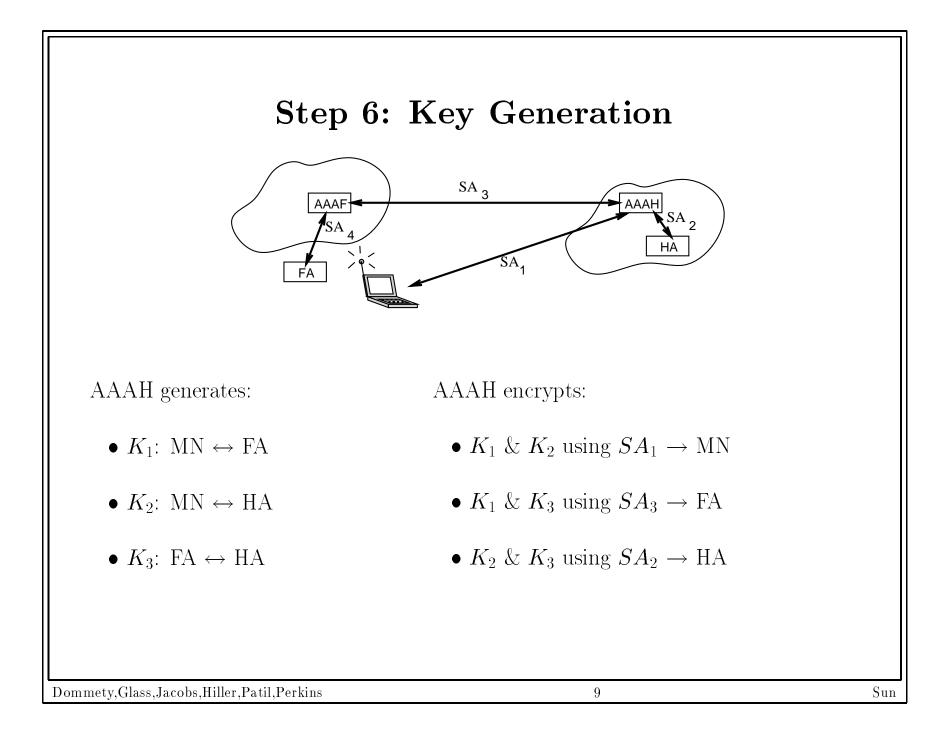




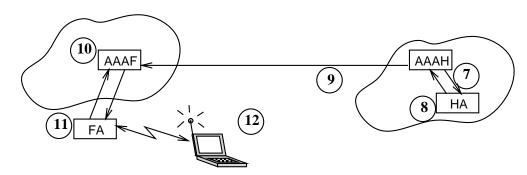
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Protocol Overview, continued



7. AAAH relays Mobile IP information to HA with K_2, K_3

8. HA creates registration reply using K_2 , and K_3 for FA.

9. HA sends results to AAAH, which proxies request to AAAF

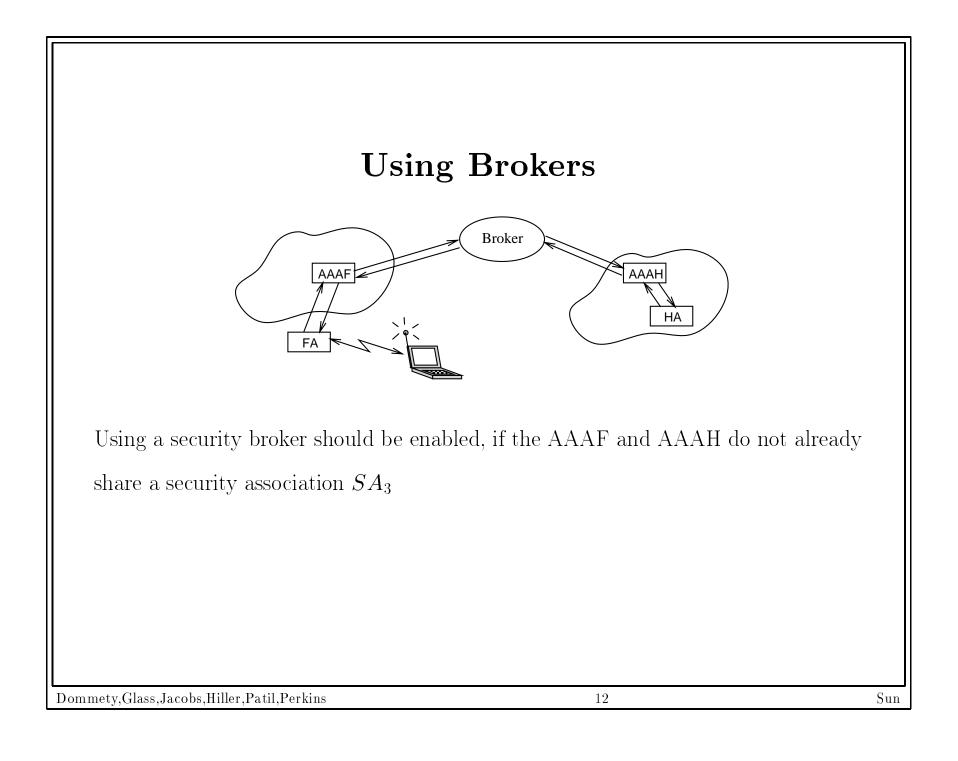
10. AAAF decrypts $K_1 \& K_3$ using SA_3 , re-encrypts using SA_4

- 11. FA decrypts $K_1 \& K_3$ using SA_4 , checks registration reply and FA \leftrightarrow HA authentication, adds MN \leftrightarrow FA using K_1
- 12. MN decrypts $K_1 \& K_2$ using SA_1 , checks registration reply, and MN \leftrightarrow FA authentication

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AAA Requirements – Pre-existing Contracts

- Trust relationship between foreign agent and foreign AAA
- Trust relationship between home agent and home AAA
- Foreign agent has to be able to keep state for pending registration/credentialschecking
- AAA must not restrict the scalability of Mobile IP registrations at any particular foreign agents.
- Confirmation when service begins
- Support for prepaid network cards and cyber cafes
- Either *bill-before-service* or *service-before-bill*



${\bf AAA \ Requirements}-{\bf Broker \ Model}$

- Negotiating service by a trusted third party
- Negotiating service parameters
- Secret information must not be divulged to any third parties
- Verification of message integrity is required for messages handled by third parties.

AAA Reqs – Mobile IP Authentication

- Arbitrate trust between the home agent and the mobile node
- Arbitrate trust between the home agent and the foreign agent
- Mobile node has to be able to verify the credentials of the foreign domain
- Foreign agent has to be able to verify mobile node credentials without requiring mobile node to first contact home domain
- Authentication information SHOULD be available from AAA agents in 1 second or less.
- Challenge authentications *may* be less time-critial
- Foreign and Home AAA servers must simultaneously handle huge numbers of Mobile IP registrations (from different FAs).
- AAA must maintain the mobile node's ability to register with multiple home agents.

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AAA Requirements – Mobile IP Authorization

- Authorization for link access
- No constraint on Mobile IP protocol regarding resource categorization
- Authorization for default router service
- Authorization for various tunnel protocols (Minimal, GRE)
- Authorization for reverse tunneling/home agent decapsulation
- Authorization for clock synchronization
- Authorization for smooth handoff
- Authorization for firewall traversal

AAA Reqs – Mobile IP vs. Accounting

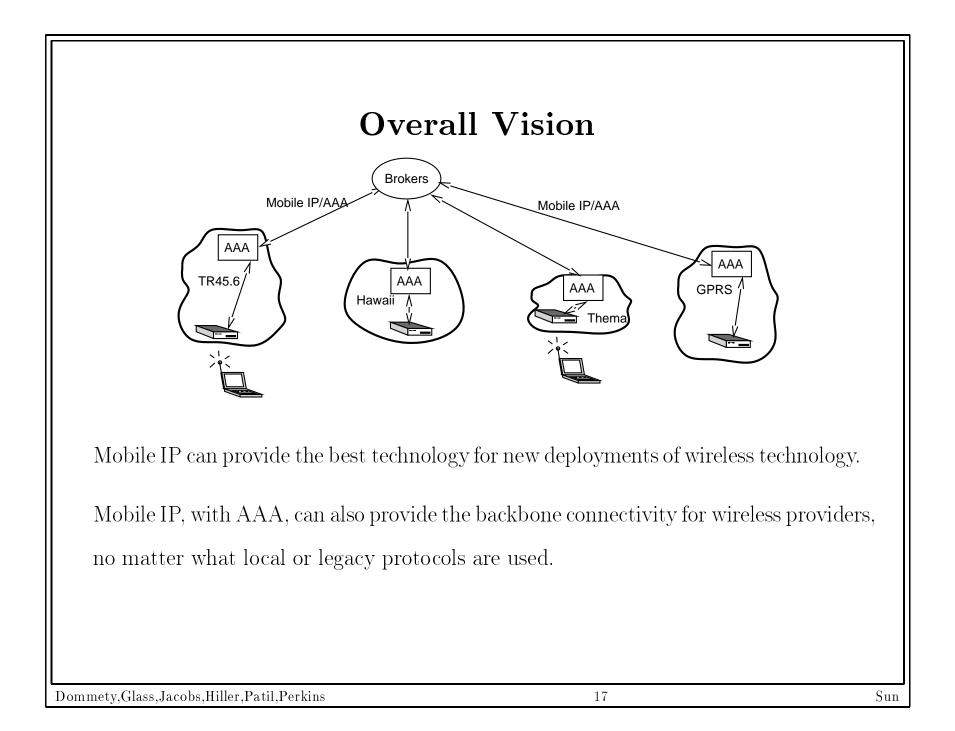
Mobile IP doesn't have anything to say about accounting.

However, accounting requirements within the scope of AAA include information to enable charging for the following resources and services:

- Connection time to some degree of accuracy (per minute, per second)
- Address allocation, distinguishable by routability
- Location-sensitive home agent allocation
- Registration processing requirements
- Number of packets
- Key generation
- Bandwidth requirement

Accounting modes could be either *incremental* or *running totals*.

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TBD

IPv6?

Smooth handoff problems

Tunneling requirements (esp. for private addresses)

Encryption services requested at Mobile IP registration time

QoS requirements specified at Mobile IP registration time