# An Approach to Multicast Routing in AHNs

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## Background

#### **Project Goals:**

- 1. Multicast in Ad Hoc Networks
- 2. Integrated multicast
- 3. Host migration and multicast adaptation

Multicast in Ad Hoc Networks <u>Main Goal</u>: new multicast protocols *specifically* for AHNs.

\* Support very high mobility

 \* no pre-set speed limit
 \* no direction constraints
 \* frequent outages

 \* Balance robustness and efficiency.

## Observations

- \* Adapting *fixed* multicast not a good idea.
  \* state in routers
  - \* frequent neighbor announcements
- \* Flooding variations show some promise in very mobile nets.

# Anticipated solution: no single solution

- \* Adaptive flooding in small, very dynamic AHNs.
- \* State-based in more static AHNs.
- \* Link-state based (a la BBN's MMWS) among clusters.

# Adaptive Flooding

#### \* Emphasis on:

\* Reliable delivery.

\* Minimal state retention.

\* Features:

- \* Packets assigned unique ID (src, grp, time, sequence #).
- \* Hosts keep (valid) received packets.
- \* (Valid) packets can be re-forwarded if host acquires at least one new neighbor.
- \* Packets with expired TTL are discarded.

Ongoing simulations: how good is flooding?

- \* Evaluate the effect of mobility on pure flooding.
- \* Higher mobility => higher packet loss?

### Simulation Environment

- \* UCLA's GloMoSim
- \* Simulation parameters (some of many):
  - \* mobility patterns,
  - \* network size,
  - \* group size, spread, dynamics.

## Simulation environment (cont'd)

- \* Number of nodes:50
- \* Field size: 1000x1000
- \* Power range: 225m
- \* Number packets xmitted by each node: 25
- \* Propagation function: free space
- \* Radio type: no capture effect
- \* MAC protocol: CSMA

# Mobility model

- \* GloMoSim model:
  - \* Mobility probability (set to 1)
  - \* Mobility interval
  - \* Mobility unit
  - \* Pattern: "random walk"
- \* Modified model:
  - \* Node picks random direction and follows it,
  - \* Until it reaches wall,
  - \* Then picks random direction again.

#### Present and (near) future

- \* Reproduce results with ns-2+(CMU mobility support).
- \* Implement adaptive flooding in GloMoSim (new version?) and ns2+.
- \* Comparison with other proposed multicast routing protocols, eg, UCLA's ODMRP.