

FEC Payload Format

Jonathan Rosenberg Henning Schulzrinne

Bell Labs/Columbia

41st IETF

FEC 1 4/3/98



Changes

- FEC packets a separate "stream"
 - Definition of stream can vary
 - Different port, multicast group, or redundant codec
- Advantages
 - Can only get FEC packets
 when needed

- Media stream completely unchanged - mixed FEC/non-FEC receivers
- SN and TS space in media behaves nicely; FEC SN is nice but TS can be strange
- Makes it clear which packets are FEC, and which are media - problem in old draft



FEC Format

length recovery E PT recovery TS recovery +-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-		+ - + - + - + - + - + - + - + - + -			4 _ 4 _ 4 _ 4 _ 4 _ 4 _ 6			
SN Base mask +=+=+=+=+=+=+=+=+=+=+=+=+=+=+=+=+=+=+=	i	length recovery	E	PT	recovery	TS	recovery	j
	İ	SN Base	İ	n	nask			ĺ
Additional Offset Mask	İ	Additional	Offs	et	Mask			-=+ +

- Len Recovery: xor of lengths of associated packets
- E: presence of offset mask
- TS: xor of LSB's of TS of associated packets
 - remaining 24 bits via interpolation
 - 8 bits enough?
- SN Base: min SN of media packets associated with FEC
- Mask: Offsets from SN base

FEC 3 4/3/98



Other Changes

- Extension, CSRC List protection
 - Just treat these as part of the payload, and apply
 FEC across them
- Concatenation
 - All the fields which are to be protected by FEC are concatenated together before the f() operator is applied
 - Useful for RS codes?



Recovery Algorithm

- Detailed recovery procedure specified
- Problem:
 - How to know when to try and apply FEC recovery to get packet N?
 - How to then recover packet N?

Solution

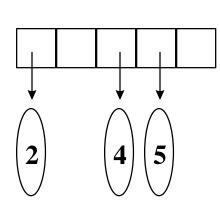
- Keep an array of packets received
- Array may actually be a ring buffer
- When FEC packet arrives, check if all but 1 of associated packets is present
- If so, recover
- If not, store FEC packet
- When a new packet arrives, check if we can now use FEC packets stored to recover

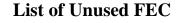


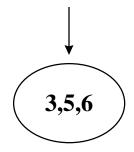
Recovery Algorithm

- Other algorithms are possible
- Tradeoff between complexity and ability to recover a packet if theoretically possible given what's been received
- Simple proposed algorithm works pretty well

FEC 6 4/3/98









- 1. use new FEC to recover 3
- 2. Check list of unused FEC
- 3. We can now recover 6
- 4. Recover 6



Issues to address

- Is 8 bits of TS recovery enough?
 - Full 32 bits is nice, but means a minimum 3 word header
- TS for FEC packets
 - Min of TS of media packetsjitter computes screwed up
 - RTP timestamp when FEC packet is *sent*

- Can we support RS codes?
 - How to transmit n,k,l,position?
 - Do any coefficients need to be sent?
- Proposal
 - n,l implict from PT field
 - k, location from mask