



TCP Automatic IW

draft-touch-tcpm-automatic-iw-01
IETF 82

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Overview

- TCP IW constant requires per-decade updates
 - Originally defined as 1 MSS [Ja88]
 - Originally implemented as 2 MSS
 - Redefined as $\min(3 \text{ MSS}, 4\text{KB})$ [RFC2414, 1998]
 - Proposed as 10 MSS [draft-ietf-tcpm-initcwnd]
- TCP IW can auto-adjust like TCP
 - AIMD
 - Over long timescales
 - React to loss during IW (as best possible) only
 - Goal - *experimental*

Proposed algorithm

- At first boot:
 - $IW = \text{maxIW}$
- Increment loss counter when:
 - SYN-ACK includes ECN
 - Retransmit is within $[ISN, ISN + IW]$
- Monthly or $\text{conn_count} > \text{max_conn}$:
 - AIMD iff $\text{loss}/\text{conn_count} > \text{loss_thresh}$

Algorithm properties

- Self-adjusting
 - No need to revisit every decade
- Conservative
 - AIMD
- TCP-friendly operation
 - Operates over very long timescales
 - Affects only IW (start, restart)
- Low-effort
 - Act only during ECN or retransmission

Proposed constants

- $AI \leq 2 \text{ MSS}$
- $MD \leq 0.5$
- $Max_conn \leq 1000$
- IW is multiple of 2 (helps compr. ACKs)
- $Loss_thresh \geq 95\%$
- AI limited to 2 MSS/year (??)

Issues

- Algorithm design
 - Basic function
 - Triggers (SYN-ACK ECN, retransmission)
 - MSS vs. byte
 - Seqno wrap
- Constants
 - (change based on discussion)
- False positives
 - Due to reordering
- Granularity
 - Per machine, interface, subnet
- Additional state
 - Per-conn – ISN, seqno wrap
 - Across reboots (what if not available?)