

Global Cost Mapping for AS-Level Application-Layer Traffic Optimization <draft-asai-cross-domain-overlay-02>

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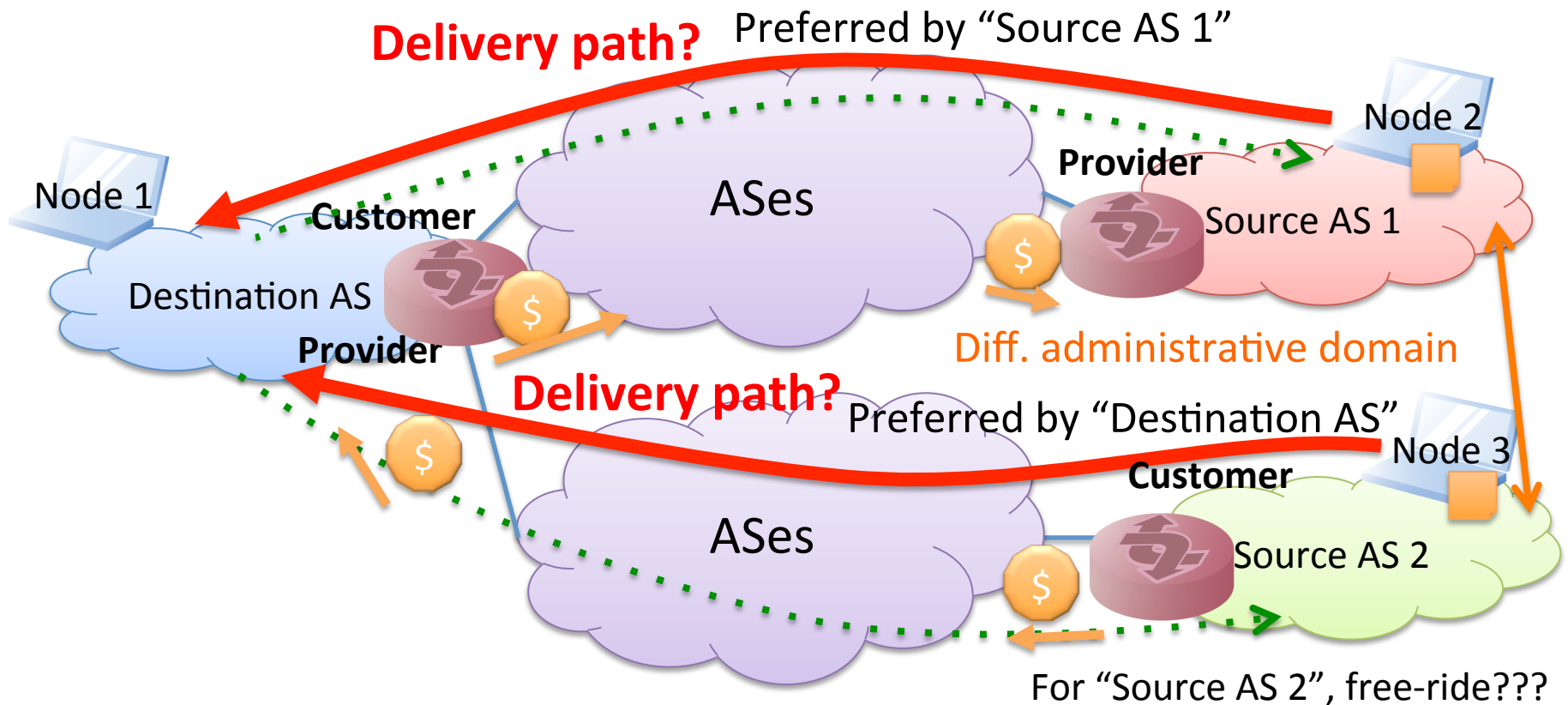
July 26th, 2011, P2P RG, IETF 81 @ Quebec

Update from IETF 80

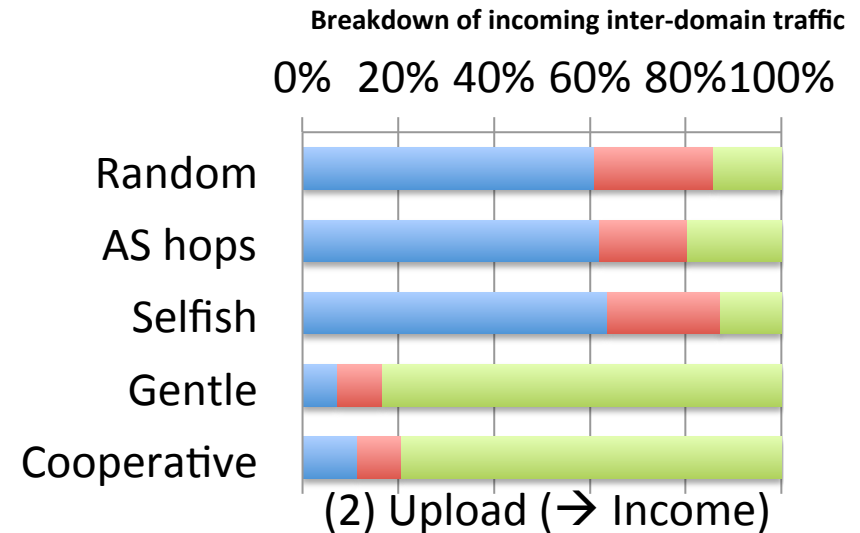
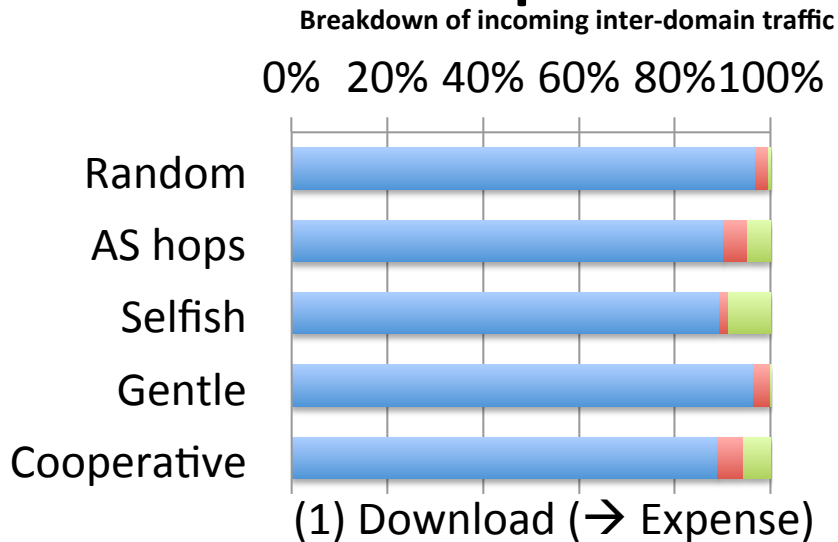
- Quick review of -01
 - Point out economic problems with policy conflicts between distinct ISPs
 - Multi-domain application-layer routing
 - Provider vs. Customer (on transit links)
- Main update
 - Propose the hierarchical ALTO extension
 - Global cost map
 - To regulate policy conflicts between distinct ISPs

Brief problem statement: Policy conflicts between ISPs

Application-layer routing (e.g., peer selection in P2P-CDN)

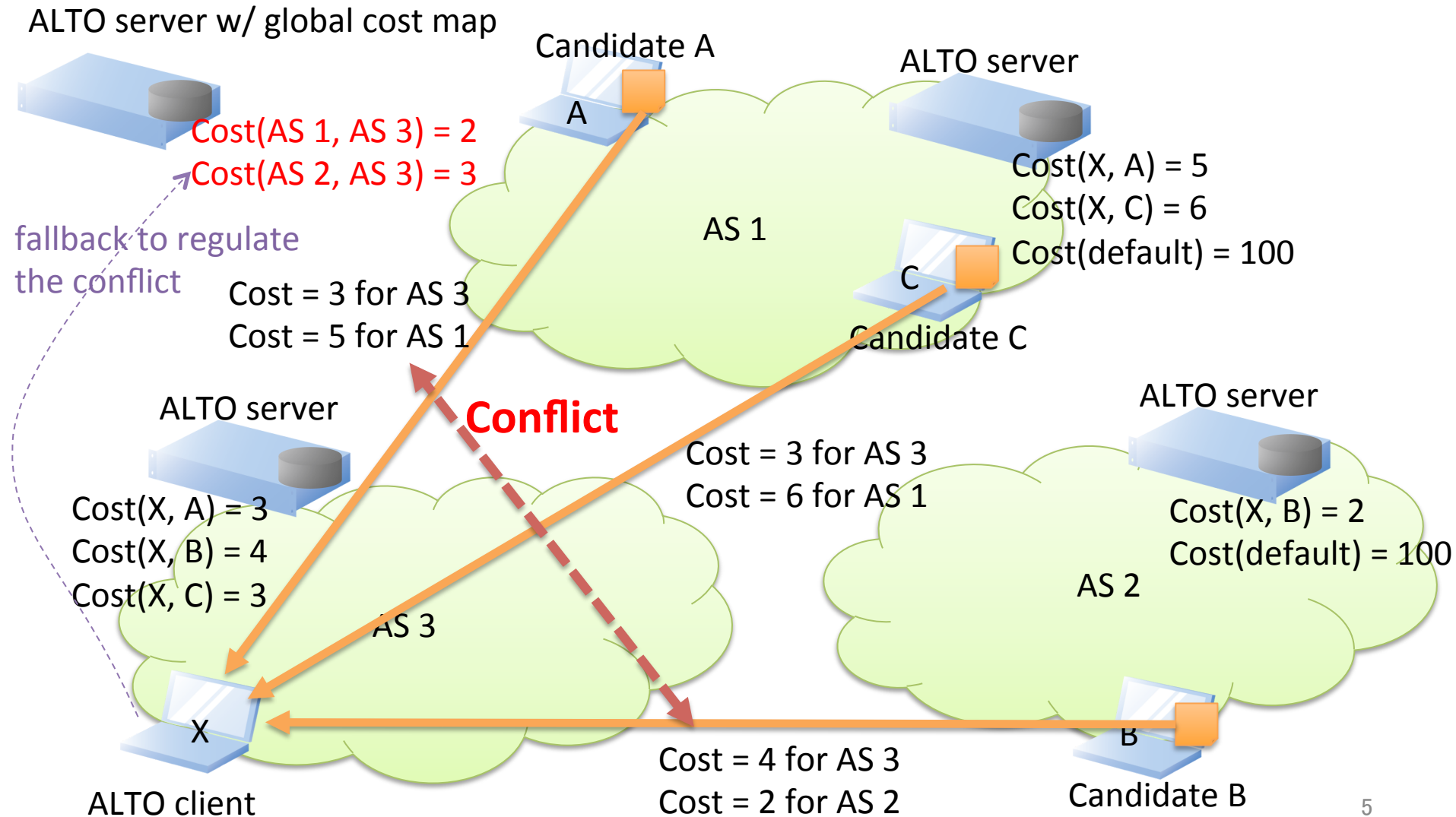


Cross-domain cooperation is needed as presented in IETF 80



- Selfish: Selection through download-side preference
 - **Bad** for upload-side (i.e., free-ride)
- Gentle: Selection through upload-side preference
 - **Very good** for upload-side, but **not so good** for download-side
- Cooperative: Selection through cooperative preference
 - **Very good** for upload-side, and **not bad** for download-side too

Policy conflicts and regulation



Hierarchical ALTO architecture

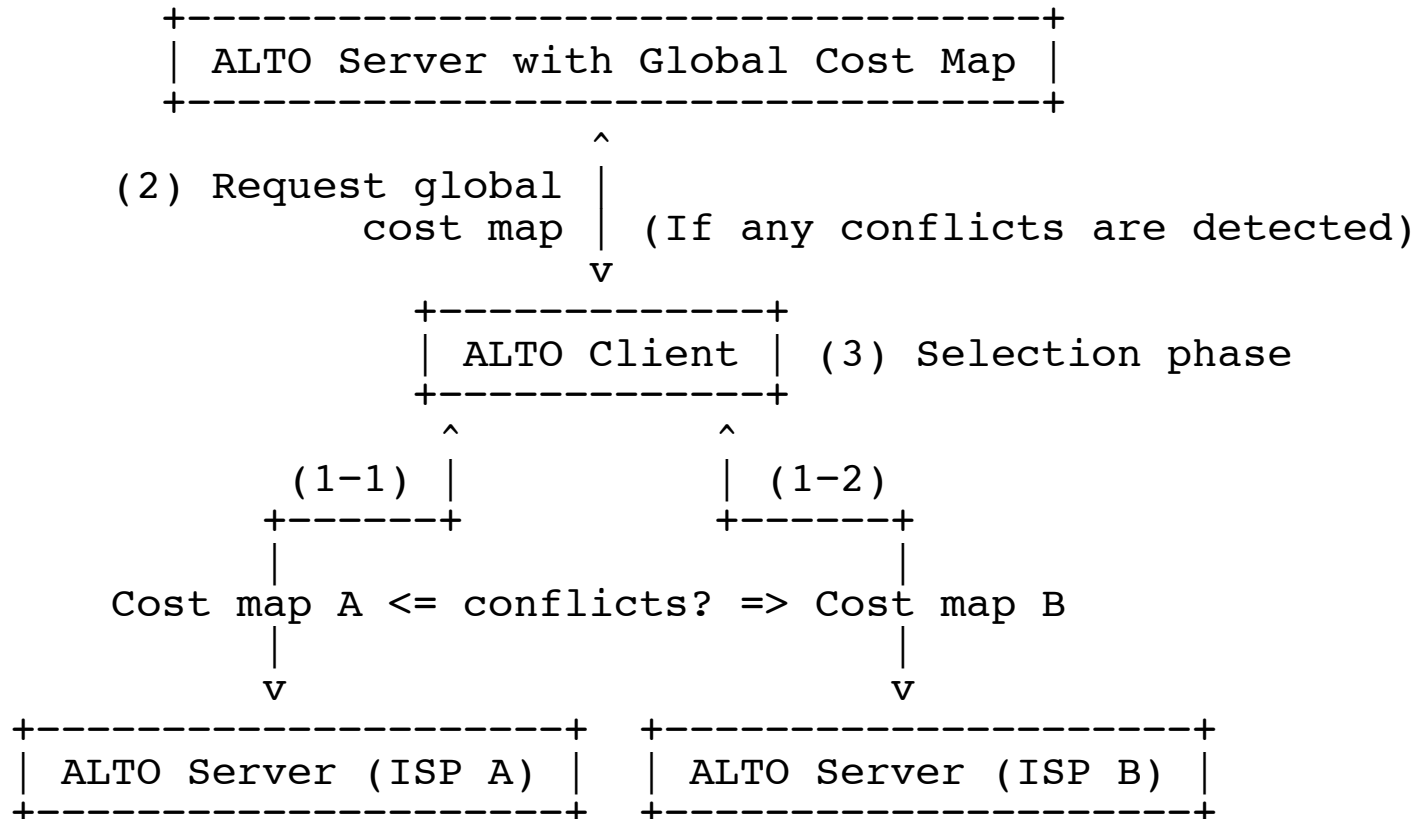


Figure 7: Hierarchical ALTO Architecture

Conflicts? Need discussion

ALTO server w/ global cost map

$Cost(AS\ 1, AS\ 3) = 2$

$Cost(AS\ 2, AS\ 3) = 3$

Candidate A

A

ALTO server

$Cost(X, A) = 5$

$Cost(X, C) = 6$

$Cost(\text{default}) = 100$

AS 1

Candidate C

Cost = 3 for AS 3

Cost = 5 for AS 1

Conflict

Cost = 3 for AS 3

Cost = 6 for AS 1

ALTO server

$Cost(X, B) = 2$

$Cost(\text{default}) = 100$

AS 2

Candidate B

Cost = 4 for AS 3

Cost = 2 for AS 2

ALTO server

$Cost(X, A) = 3$

$Cost(X, B) = 4$

$Cost(X, C) = 3$

AS 3

ALTO client

X

B

Conflicts? Need discussion

ALTO server w/ global cost map

$\text{Cost}(\text{AS 1}, \text{AS 3}) = 2$
 $\text{Cost}(\text{AS 2}, \text{AS 3}) = 3$

Cost = 3 for AS 3
Cost = 5 for AS 1
Cost = 100 for AS 2

Candidate A

A

ALTO server

$\text{Cost}(X, A) = 5$
 $\text{Cost}(X, C) = 6$
Cost(default) = 100

AS 1

Candidate C

ALTO server

$\text{Cost}(X, A) = 3$
 $\text{Cost}(X, B) = 4$
 $\text{Cost}(X, C) = 3$

No conflict?

Cost = 3 for AS 3
Cost = 6 for AS 1

ALTO server

$\text{Cost}(X, B) = 7$
Cost(default) = 100

AS 2

Candidate B

Cost = 4 for AS 3
Cost = 7 for AS 2
Cost = 100 for AS 1

ALTO client

Next step

- Summarize “**problem statement**”, i.e., policy conflicts, with traffic optimization in multi-domain overlay systems
 - We want to work with volunteers of P2P RG folks.
 - Explicit definition of “policy conflicts”
 - RG item for an informational RFC (intended)
- Validate and evaluate the proposed “hierarchical ALTO architecture”
 - Applicable model?
 - Architecture (extendability etc)
 - Policy conflict regulation method
 - Performance in traffic optimization?
 - Partly evaluated in <draft-kamei-p2p-experiments-japan-05>?
- Define specific “schemes” and “protocols”
 - Thinking that these should be brought to ALTO WG