MOONSHOT: IMPLEMENTING KITTEN TECHNOLOGIES SAM HARTMAN

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BACKGROUND

- Moonshot is a community project to produce a production-quality federated authentication solution
- → Drives work in ABFAB, Kitten and EMU; implements results
- → First project meeting held: September 2010 in Copenhagen

Implemented So Far

- → Naming Extensions
- → GS2 to GSS-API bridge
- → SASL channel binding
- → A new GSS-API mechanism

TESTING WITH IAKERB

In order to test the GS2 SASL implementation two mechanisms were desired. The Moonshot mechanism and IAkerb were used.

Part I What Works

IMPLEMENTATION EXPERIENCE

SASL FRAMEWORKS

- → Client applications accessing Moonshot and IAkerb via GS2 bridge with no application knowledge of new mechanisms
- ➔ Preliminary channel binding support within framework and mechanisms
- → Application needs to understand naming for authorization

NAMING EXTENSIONS

- Naming extensions expose attributes from multiple sources (AAA and SAML)
- \rightarrow Local attributes as discussed in IETF 78
- → Spec work still required

LOOKING FORWARD

DESIRE FOR INTEROP TESTING

- → Multiple GS2 implementations
- → Channel binding support in Applications
- → Multiple implementations of GSS-EAP
- → Target: Second quarter 2010

LEARNING FROM IAKERB

- \rightarrow GS2 restricts mechanism behavior
- → The first token's OID MUST correspond to what GS2 expects
- Optimizing IAkerb down to Kerberos or similar cannot work in this model
- \rightarrow Needs documentation

RFC 4121 RE-USE MADE EASY

- → Several new mechanisms are re-using RFC 4121
- \rightarrow Desire to conserve RFC 4121 implementations within a system
- → Context option or mechanism glue support for RFC 4121 context?

MECHANISM DESIGN CONSIDERATIONS

- \rightarrow Name forms used by actual applications
- → Kerberos-style optional channel bindings
- \rightarrow DCE style and other extensions
- → Defining GS2 name
- ➔ Microsoft NegoEx