

# Datagram Transport Layer Security Heartbeat Extension

draft-seggelmann-tls-dtls-heartbeat-02.txt

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# Motivation

- DTLS should be able to perform path MTU discovery without dropping user messages or relying on ICMP.
- For some applications it is important to discover that the peer is not reachable anymore.

# Heartbeat Protocol

- A node can send a HeartbeatRequest.
- The receiver of a HeartbeatRequest sends back a HeartbeatResponse. The payload is just copied, whereas the padding is discarded.
- HeartbeatRequest are retransmitted like flights of the Handshake Protocol.

# Message Format

```
enum {  
    heartbeat_request(1),  
    heartbeat_response(2),  
    (255)  
} HeartbeatMessageType;
```

```
struct {  
    HeartbeatMessageType type;  
    opaque payload<0..214-5>;  
    opaque padding<0..214-5>;  
} HeartbeatMessage;
```

# Hello Extension

- Negotiate the support of the extension.
- A node can allow the peer to send HeartbeatRequests or not.
- This allows node to go into suspend mode.

# Message Format

```
enum {  
    peer_allowed_to_send(1),  
    peer_not_allowed_to_send(2),  
    (255)  
} HeartbeatMode;
```

```
struct {  
    HeartbeatMode mode;  
} HeartbeatExtension;
```

# Summary

- The Heartbeat Protocol is a simple mechanism usable for path MTU discovery and to test reachability of the peer.
- A prototype implementation is available at <http://sctp.fh-muenster.de/dtls-patches.html>
- Any interest in the WG on this?