Post IPv4 "completion"

Making IPv6 deployable incrementally by making it backward compatible with IPv4.

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The Internet must support continued, un-interrupted growth regardless of IPv4 address availability

• DISCLAIMER:

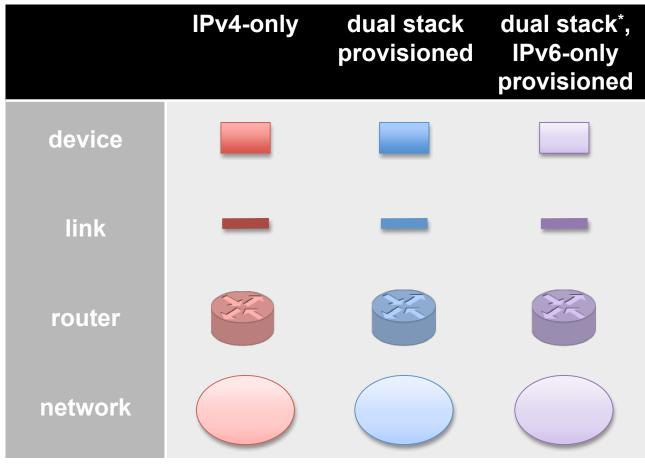
Comcast has not made any decisions to deploy any of the following technologies.

Post IPv4 completion

- IPv4 resources alone will not provide a viable supply to the industry for the long term.
- The "Internet" edges will still be mostly IPv4:
 - Many hosts in the home (Win 9.x, XP,...) are IPv4only.
 - They will not function in an IPv6 only environment.
 - Few of those hosts will upgrade to Windows Vista.
 - Content servers (web, Mail,...) hosted on the Internet by many different parties will take time to upgrade to

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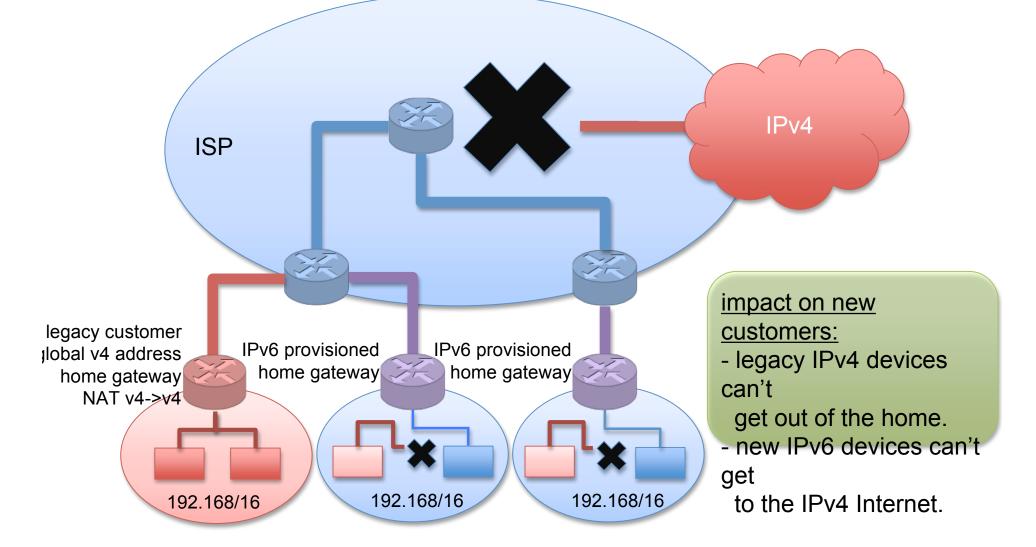
Provisioning color code



* devices with pure IPv6-only code are out of scope

After IPv4 IANA completion, there will not be enough IPv4 addresses to sustain this Plan zero: dual-stack model. IPv6 IPv4 **ISP** legacy customer IPv4&IPv6 IPv4&IPv6 Jobal v4 address home gateway home gateway home gateway Today such deployments NAT v4->v4 do not see much IPv6 traffic, mainly because there is little content 192.168/16 192.168/16 192.168/16 reachable with IPv6.

Plan A: dual-stack core new customers are provisioned with IPv6-only but no IPv4 support

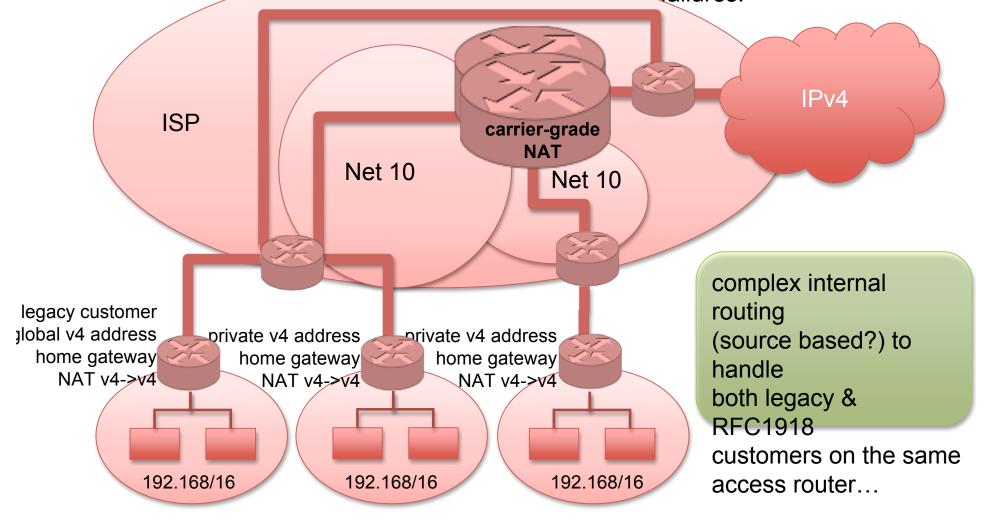


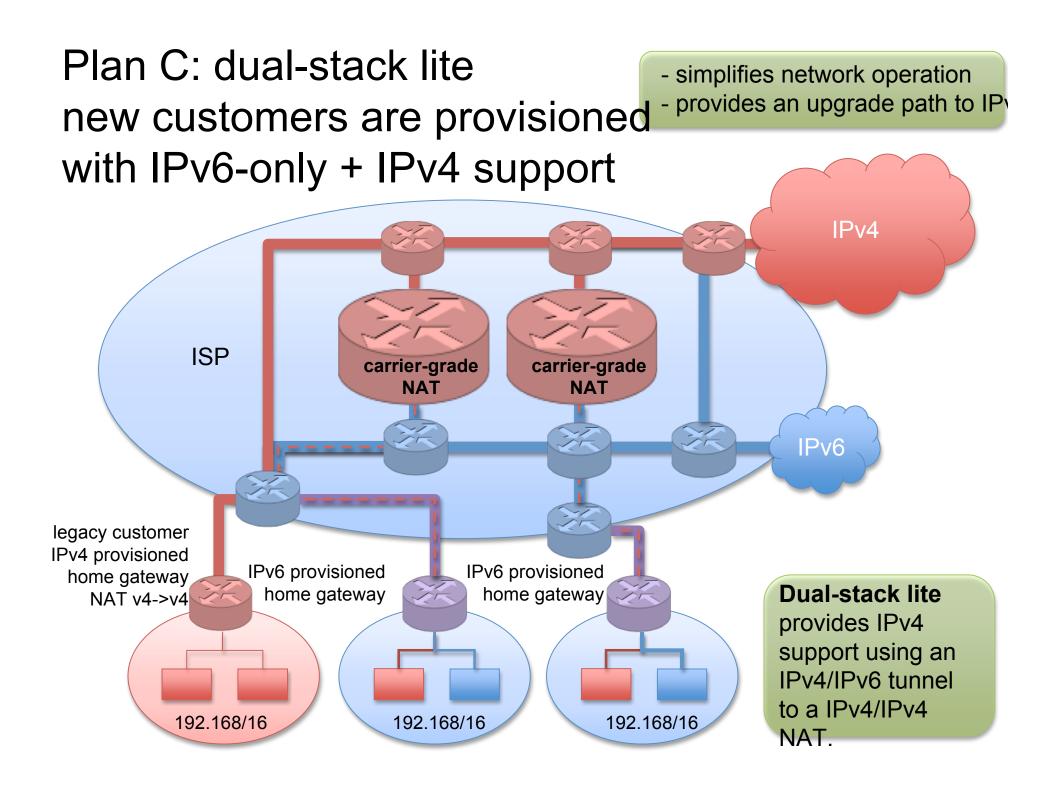
lots of broken paths...

Plan B: double NAT new customers are provisioned with overlays of RFC1918

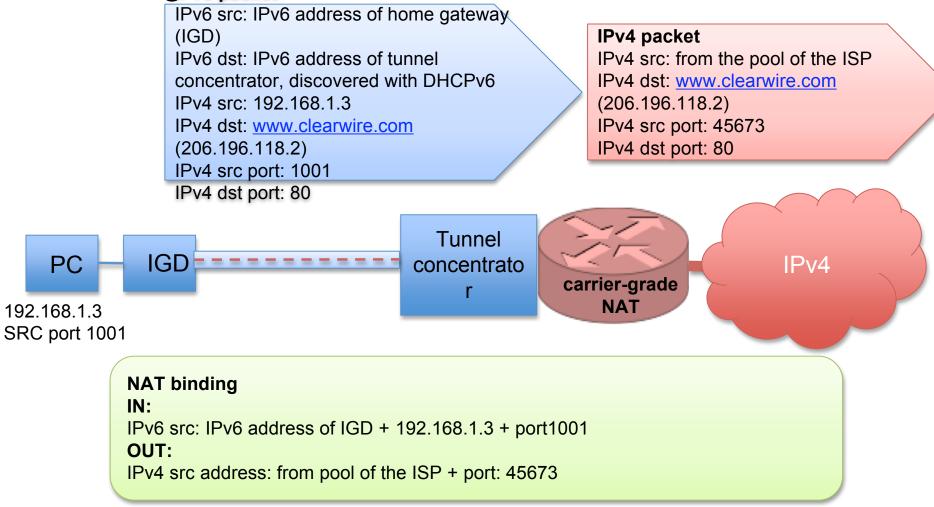
- two layers of NAT

- no evolution to IPv6
- network gets increasingly complex to operate.
- Intersections of Net 10 overlays are prone to failures.

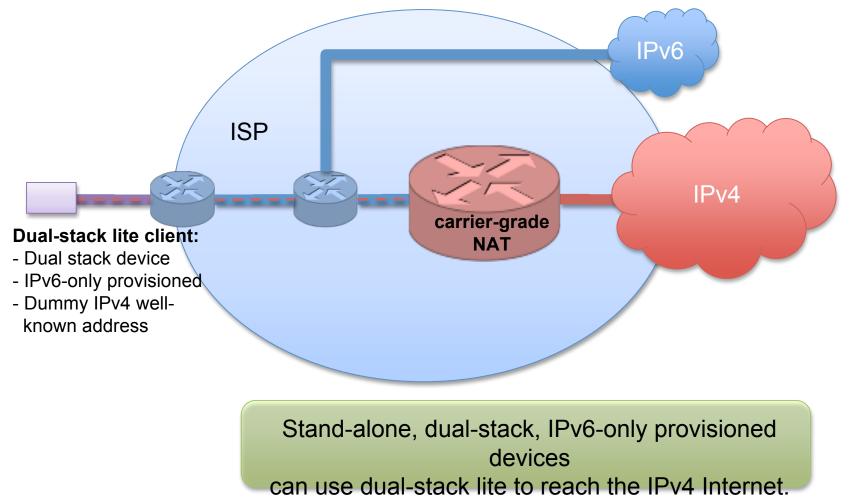




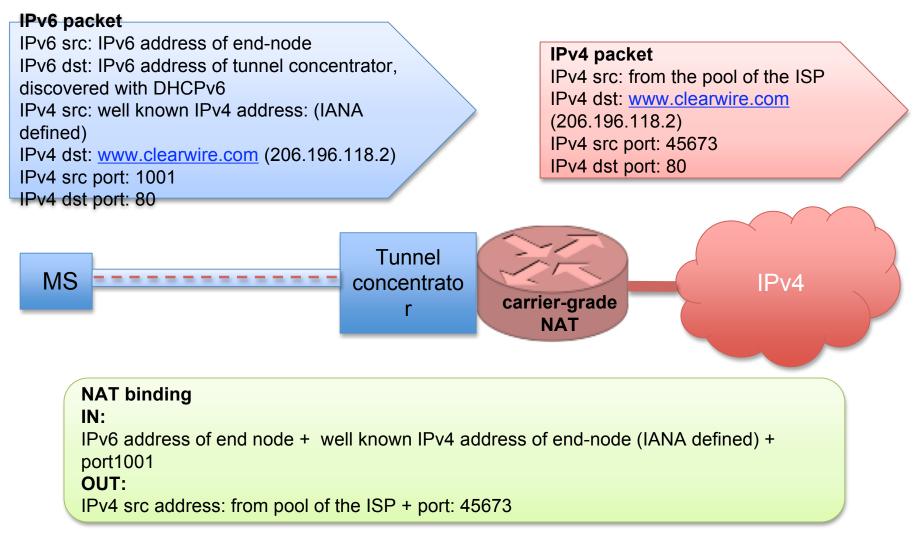
DS lite: Dual-stack capable IGD are provisioned with IPv6only + IPv4 support for the homer PC from a carrier-grade NAT



provisioned with IPv6-only + IPv4 support with dual-stack lite



DS lite: Dual-stack capable end-nodes are provisioned with IPv6-only + IPv4 support from a carrier-grade NAT



Tunnel-based solution

- Running a tunnel between the end-node or the IGD and the CGN open the door to several new things, simply by pointing the tunnel to the right place:
 - Distribution & horizontal scaling of CGN
 - Use of 3rd party CGN (virtual ISP)

— . . .

Open issue 1: ALGs

- CGN may or may not be the best place to implement ALGs
 - Bring some ideas from A+P
 - Enable the end-node or the IGD to perform the ALG function, by running a port mapping protocol with the CGN, eg NAT-PMP
- Things to avoid
 - Redefining & re-implementing DHCPv4
 - An inefficient port allocation scheme
 - Cookie-cutter approaches are less efficient than need-based allocations

Open Issue 2: Servers

 Apps that require running on a well-known port number

– E.g. mail server at home

- May be dealt with using non-technical solutions
 - Maybe offering different tiers of services

Open Issue 3: UPnP

- Apps that insist on running on a wellknown port number (or port range) using UPnP to signal the home gateway
 - Outbound: could be fixed by running a port translator on the IGD
 - Inbound: ???

Open Issue 3: Multicast

- Should we do anything about IPv4 multicast?
- If yes, what?

Is IP protocol translation needed in scenario 2.3 for IPv6 only network?

- Observations:
 - Except sensors, all IPv6 implementations today appear to be dual-stack <u>capable</u>, IPv4 & IPv6
 - The issue about dual-stack is not so much memory space in devices but the availability of the IPv4 addresses plus the cost of running a parallel IPv4 address space with separate routing & ACLs
 - DS-lite remove all those costs plus allows to run classic IPv4 apps on dual-stack nodes that are not provisioned with an IPv4 address