SCTP and NAT

draft-stewart-behave-sctpnat-04.txt

Randall Stewart (rrs@lakerest.net)

Michael Tüxen (tuexen@fh-muenster.de)

Irene Rüngeler (<u>i.ruengeler@fh-muenster.de</u>)

A Misperception

- Doing NAT for SCTP is hard, because ...
- ... is wrong!
- Doing NAT for SCTP appropriately is simple.
- SCTP is actually NAT-friendly because it has something like a connection identifier.

"Classical" NAPT and SCTP

- One can use the same concept for SCTP as for TCP and UDP.
- In contrast to UDP or TCP one has to recompute the checksum over the whole packet.
- Works pretty well in the singlehomed case.
- Does not extend to the multihomed case.
 - Dealing IP-addresses in the IP payload.
 - Port number synchronization.
- So do NOT use this!

Message Format

Common Header

First Chunk

Second Chunk

Third Chunk

Last Chunk

Common Header Format

Source Port Destination Port

Verification Tag

Checksum

The role of the verification tag

- It is a 32-bit random number.
- It is chosen by each end-point.
- The protection against blind attackers is based on the verification tag.
- It stays the same during the lifetime of an association.
- Some implementations use it for looking up the association.
- If a packet is received with a wrong verification tag it is silently discarded.

A NAT with NAPT capabilities for SCTP

- Does not use the port numbers to identify the SCTP association, but the verification tag.
- The IP address is modified based on the port numbers and the verification tag.
- No recalculation of the checksum is necessary.
- No change of the port number is required.
- If an ephemeral port number is used one has a 32+14 = 46 bit random number for identifying the association.
- Every packet contains only one verification tag (except for the INIT-ACK).

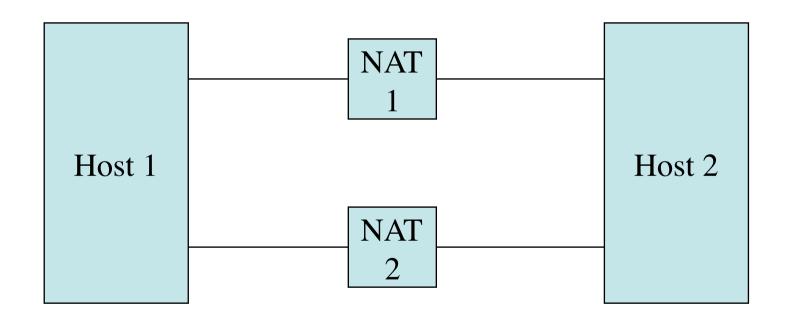
Peer to Peer

Host 1 NAT 1 Host 2

SCTP aware NAT in case of Peer to Peer communication

- Uses simulations association setup, INIT-collision procedures.
- The outgoing INITs punch a hole.
- There are special rules for letting INITs from outside in.
- This is standard SCTP behavior.

Multihoming



SCTP aware NAT in the multihoming case

- Port number synchronizing is no problem.
- Embedded IP-addresses are a problem.
- The principle:
 - Setup the association as a single homed one.
 - Add the other addresses with ADD-IP.
 - Use special addresses (0.0.0.0, for example) inside the ASCONF chunks to refer to the source address.
 - Use the verification tag to find the association.
 - Put the other verification tag in the ASCONF.

NAT without states

- A NAT box can request the state in case of
 - It lost its state
 - It is new in the path due to routing changes
- The endpoint will provide the necessary information.
- This procedure is using ADD-IP.