

# Similar problems

***ALTO BOF - IETF 72***

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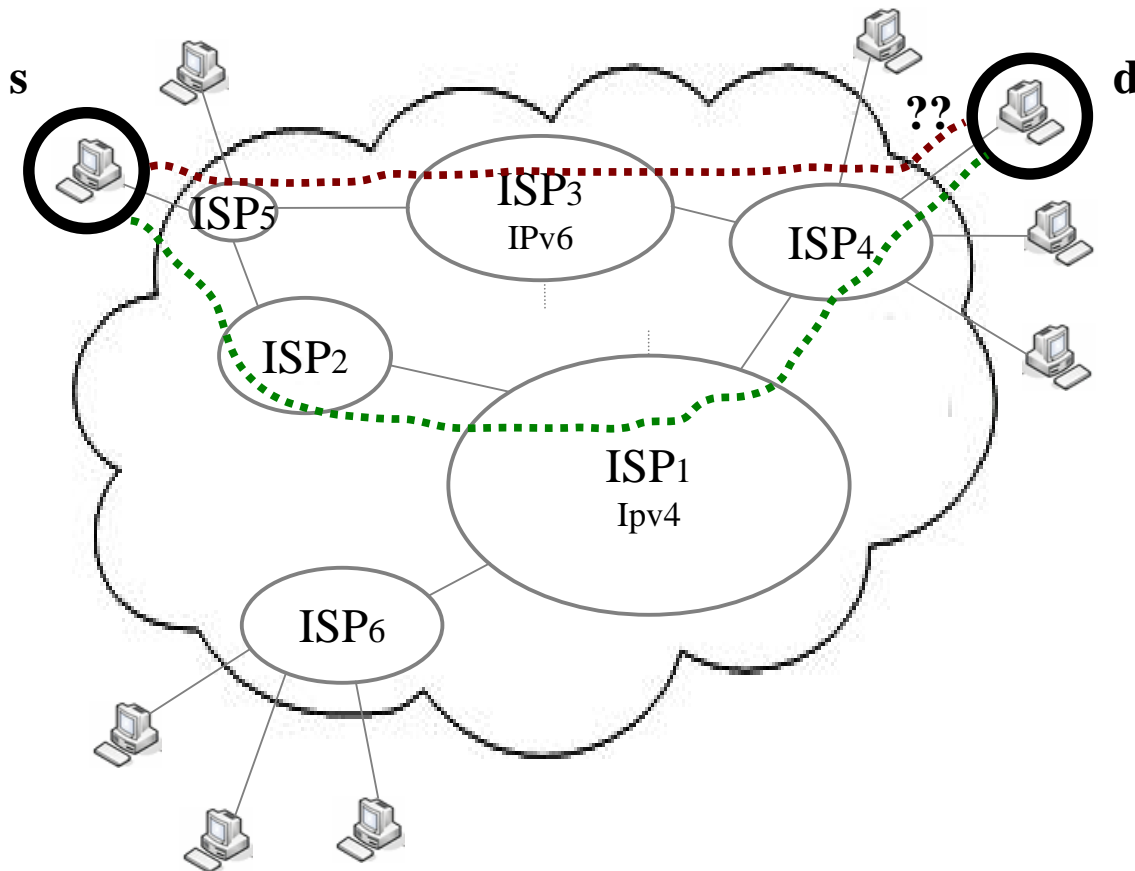
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***<sup>3</sup> Cisco Systems***

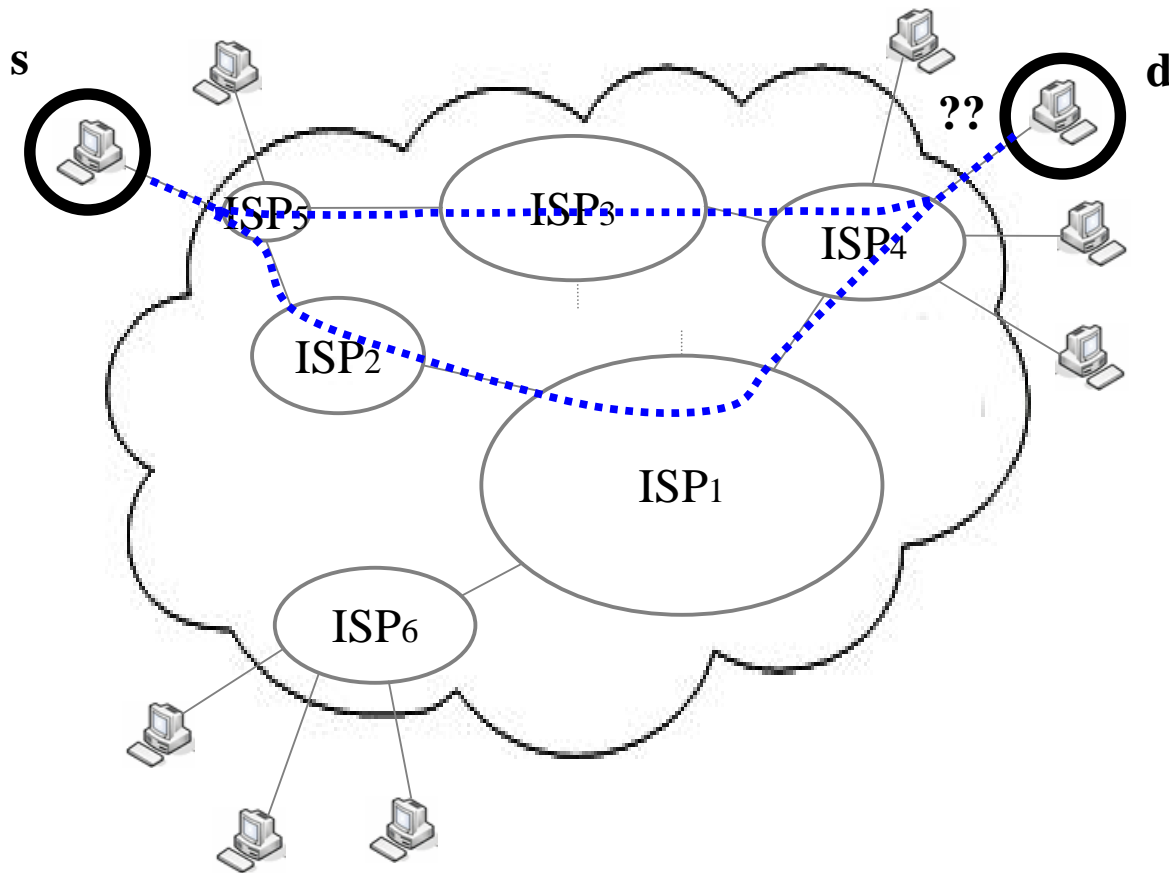
# IPv4 vs IPv6 Dual Stack (DS)

- Dual stack hosts/routers will exist for many years
    - IPv4 and IPv6 performance (e.g., reliability) are not always equivalent [1]
  - How to select the best stack ?
    - Example: always prefer IPv6 (like Windows Vista)? RFC 3484 static selection ?
- => determine the best path among several:  $\{ \langle s_{IPv4}, d_{IPv4} \rangle, \langle s_{IPv6}, d_{IPv6} \rangle \}$



# Multi-Homing (MH)

- Multi-homing implies choice among multiple feasible paths with much varying properties [2]
    - AS-based MH: how to select the best path (ISP-based objectives)
    - Host-based MH: how to select the best path (customer-based objectives)
- => determine the best path among several:  $\{ \langle s_1, d_1 \rangle, \dots, \langle s_1, d_n \rangle, \langle s_2, d_1 \rangle, \dots, \langle s_m, d_n \rangle \}$



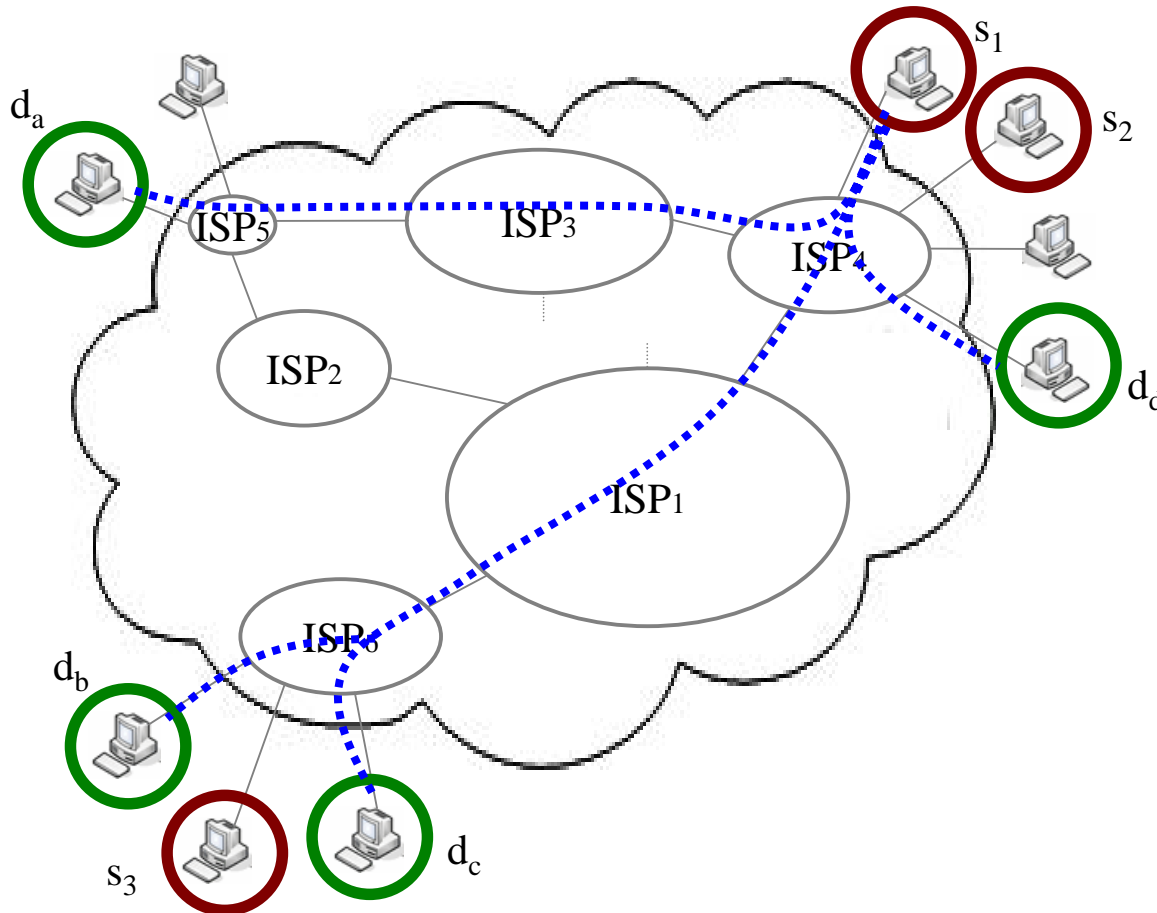
# Server replicas

- How to select the best replicas

- within set  $\{d_a, d_b, d_c, d_d\}$

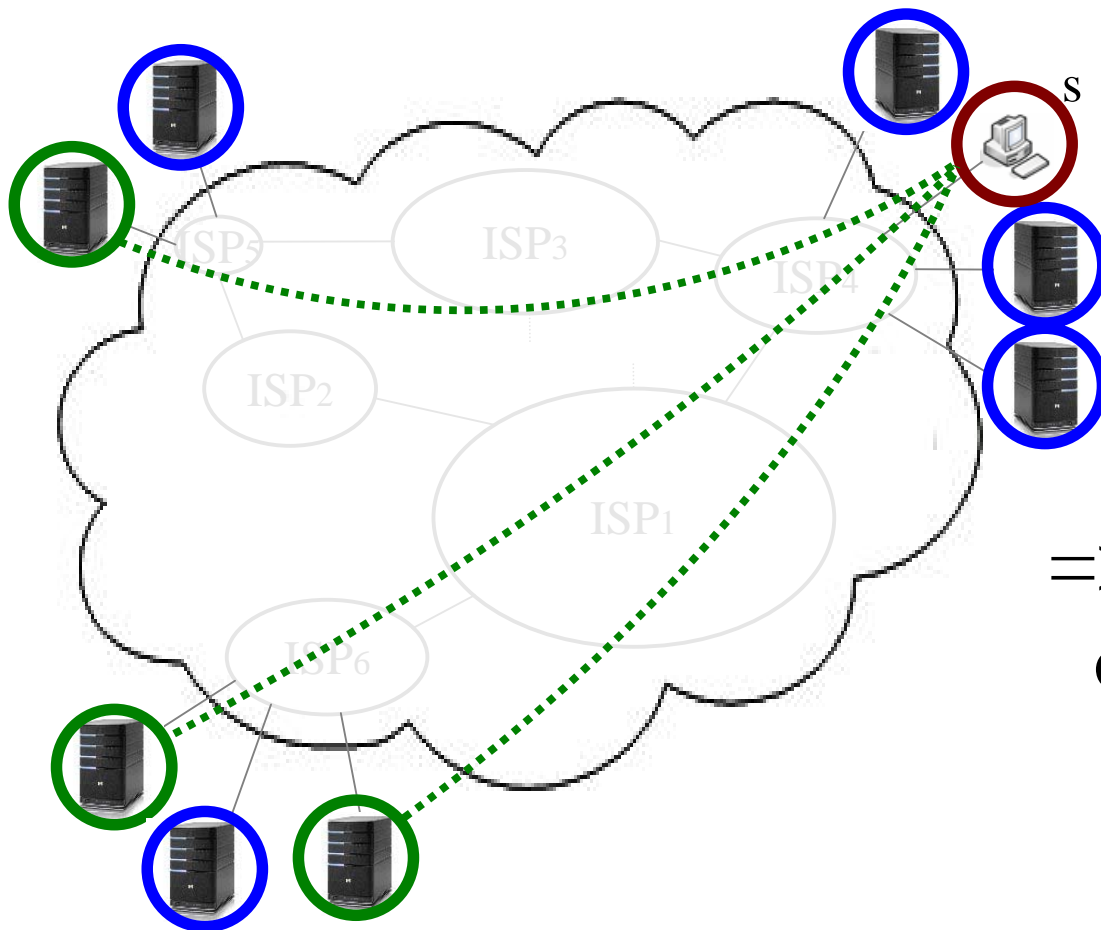
- per source:  $s_1, s_2, s_3$

$\Rightarrow$  determine the best replica **S** among several:  $\{\langle s_i, d_a \rangle, \langle s_i, d_b \rangle, \langle s_i, d_c \rangle, \langle s_i, d_d \rangle\} \forall i$

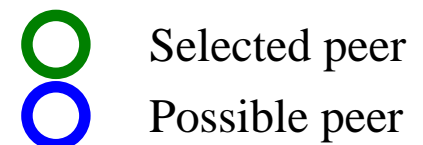


# ALTO Best Peer Selection

- How to select the best peers set from the swarm
    - Example: selected peer set  $\{p_a, p_c, p_g\}$  extracted from possible set  $\{p_a, p_b, p_c, p_d, p_e, p_f, p_g, p_h\}$
    - per source:  $s_1$
- => determine the best peer $S$  among several:  $\{<s, p_a>, \dots, <s, p_g>\}$



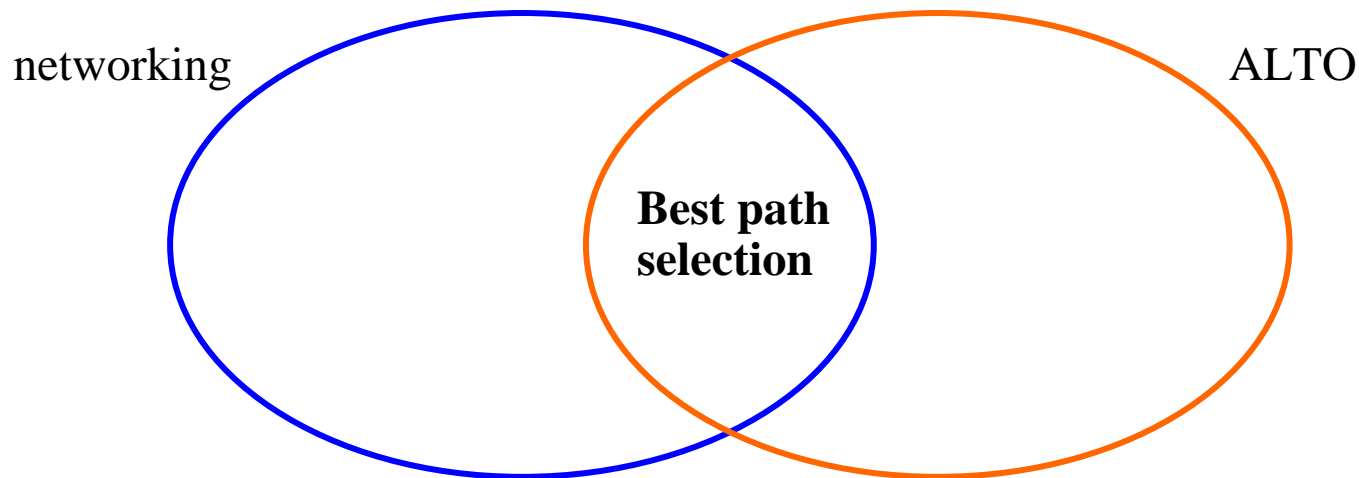
=> a similar problem, but  
on a P2P infrastructure



# Conclusion

- IPv4 - IPv6 DS  $\in \{ \langle s_{\text{IPv4}}, d_{\text{IPv4}} \rangle, \langle s_{\text{IPv6}}, d_{\text{IPv6}} \rangle \}$
- MH  $\in \{ \langle s_1, d_1 \rangle, \dots, \langle s_1, d_n \rangle, \langle s_2, d_1 \rangle, \dots, \langle s_m, d_n \rangle \}$
- Server replication  $\subseteq \{ \langle s, d_a \rangle, \langle s, d_b \rangle, \langle s, d_c \rangle, \langle s, d_d \rangle \}$
- P2P Apps  $\subseteq \{ \langle s, p_a \rangle, \dots, \langle s, p_g \rangle \}$

$\Rightarrow$  General problem  $\subseteq \{ \langle s_1, d_1 \rangle, \dots, \langle s_1, d_n \rangle, \langle s_2, d_1 \rangle, \dots, \langle s_m, d_n \rangle \}$  for any  $s, d$  representation



**ALL share a common problem: how to efficiently make best path selection ?**

# Next Steps

ALTO approach can be used for this common problem

IF

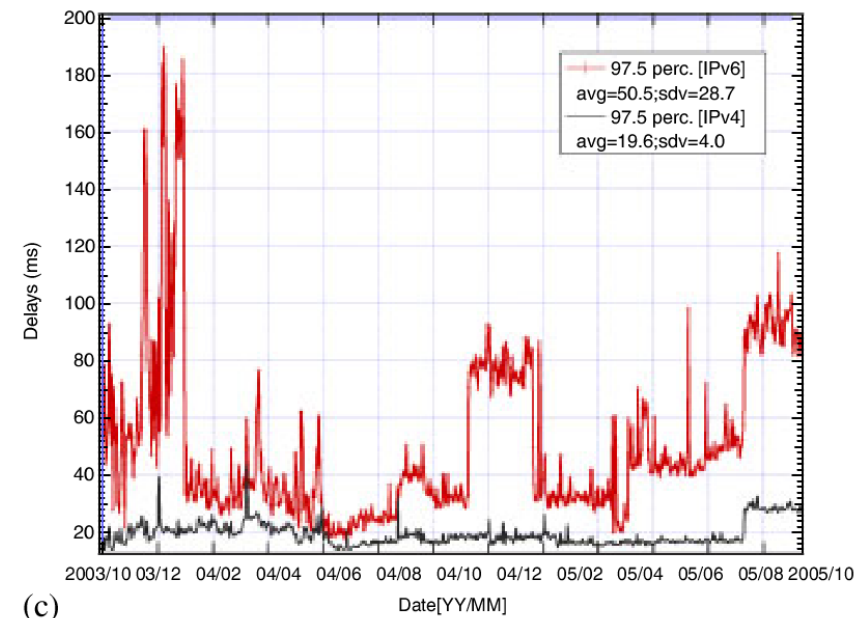
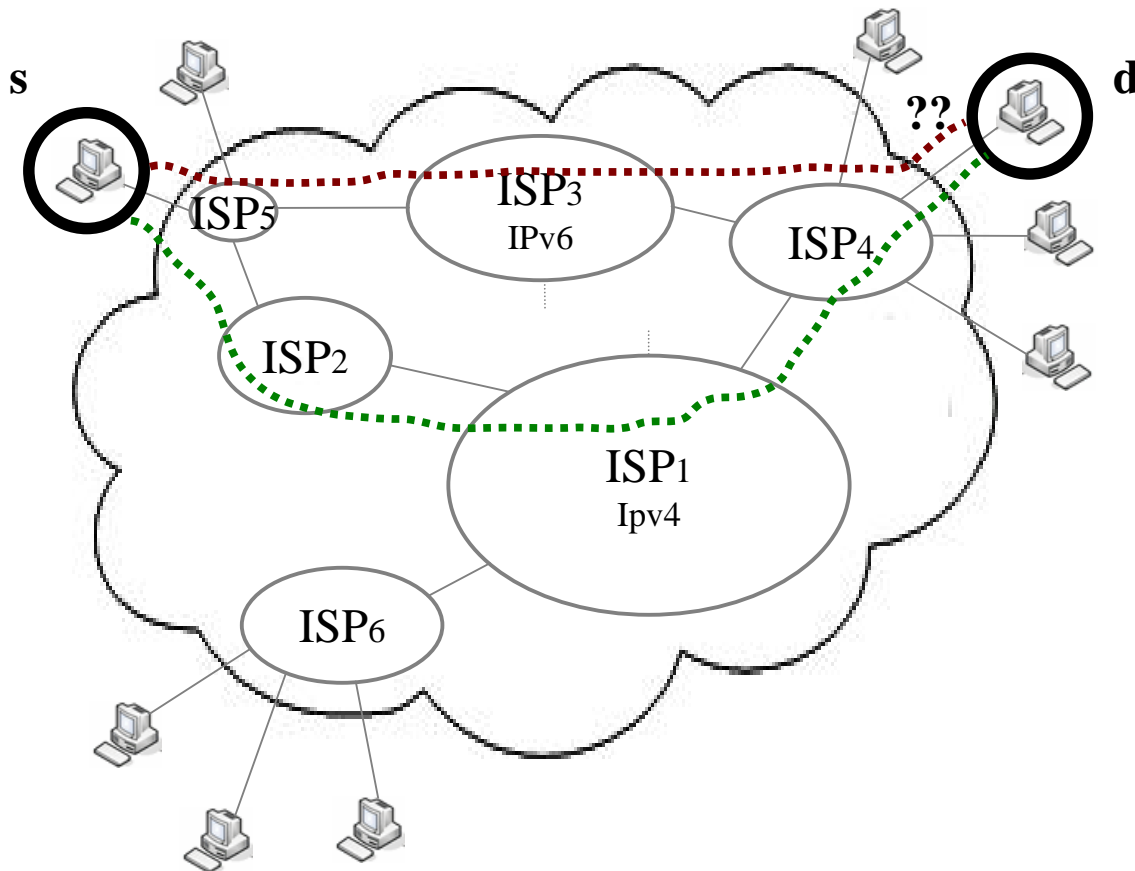
- i) ALTO protocol format/syntax does not restrict ALTO protocol usability and extensibility
- ii) ALTO protocol supports different types of “transport addresses” including at least IPv4 and IPv6 addresses

# Backup Slides



# IPv4 vs IPv6 Dual Stack (DS)

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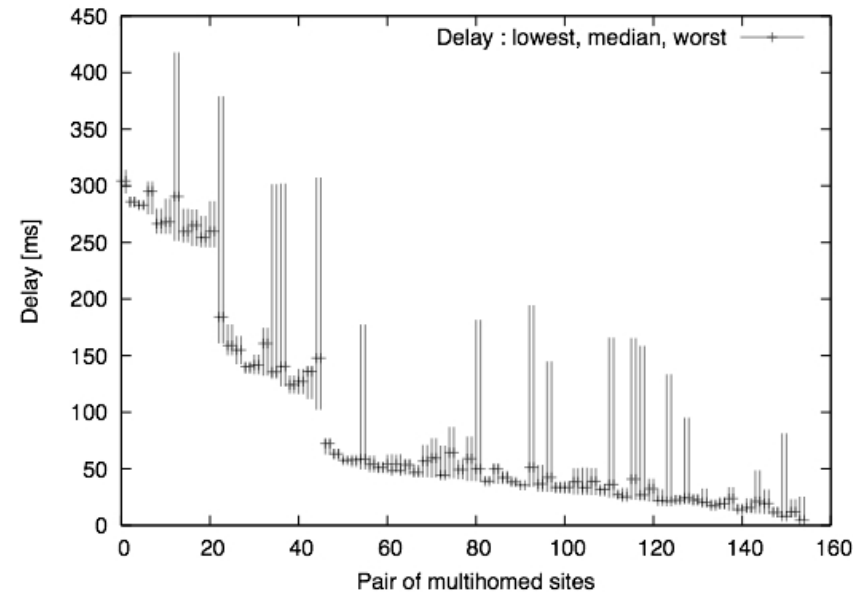
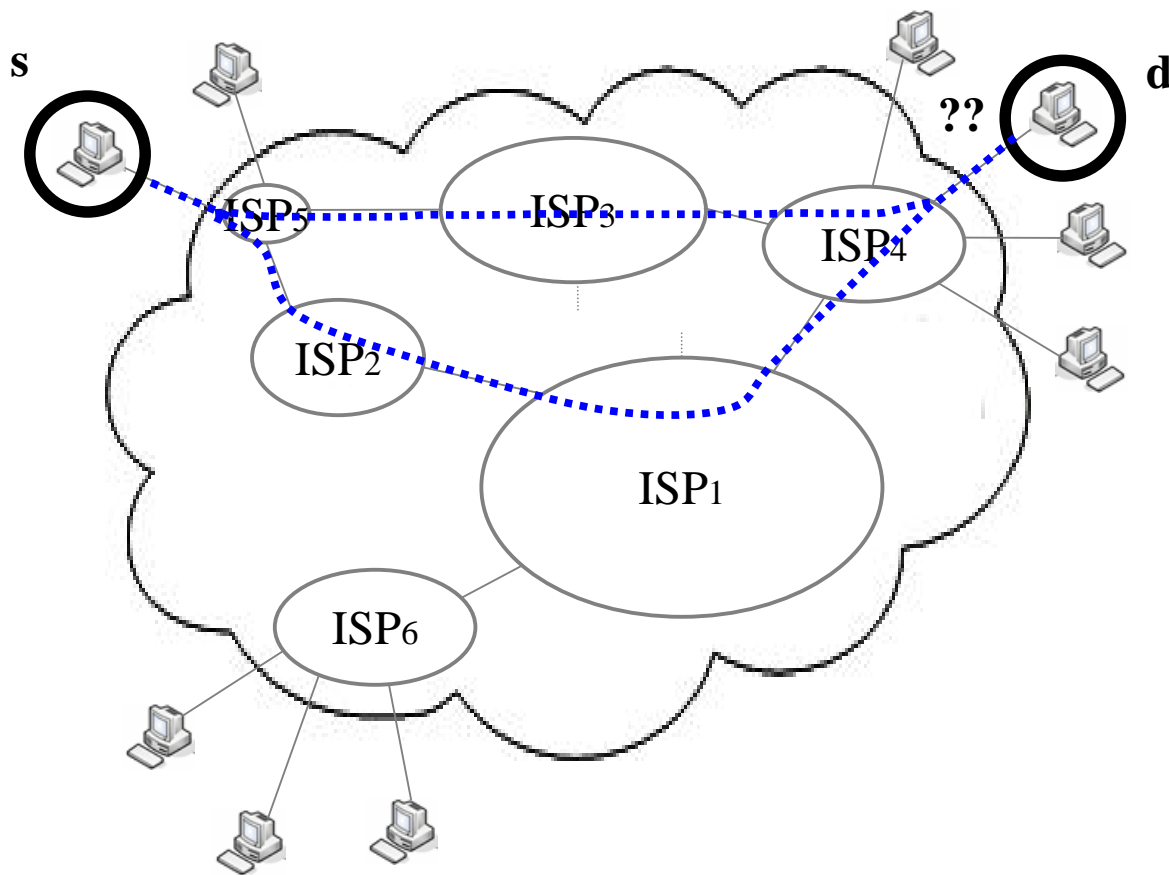


(c)

[1] X. Zhou et al., *Ipv6 delay and loss performance evolution*, IJCS 2008

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[2] B. Quoitin et al., *Evaluating the Benefits of the Locator/Identifier Separation*, *MobiArch 2007*