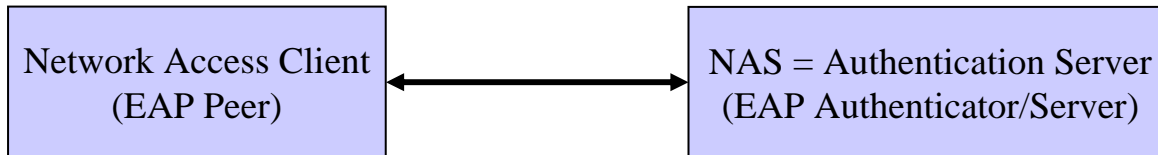


Problem Statement and Requirements on  
3-Party Key Distribution Protocol for  
Handover Keying  
(draft-ohba-hokey-3party-keydist-01.txt)

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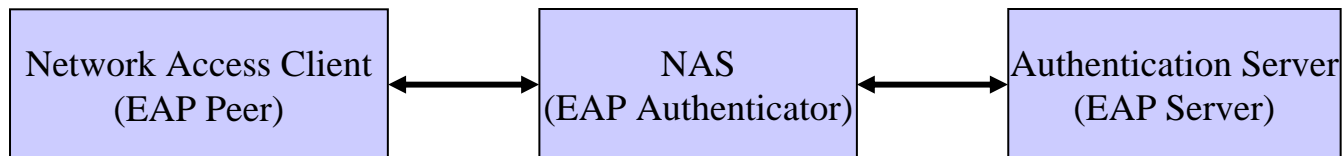
# Two-Party Authentication Model

- Network access authentication and authorization services have been based on two-party trust model
  - Credentials are maintained by the authentication server
  - Initially, NAS was taking the role of authentication server, so it was really a two-party model



# 3-Party Key Distribution Problem

- Eventually auth/authz services were then extended to be more scalable
  - This created functional separation between EAP authenticator and server
- In many cases, an SA between peer and authenticator needs to be dynamically established
- A session key needs to be transferred from EAP server to authenticator
- This key distribution created a “**Channel Binding**” (aka **lying NAS**) problem
- Lack of Channel Binding can result in the session key to be bound to wrong context:
  - The authenticator advertises a forged identity to one of the peer and server
  - The authenticator advertises the same forged identities to the peer and server



# 3-Party Key Distribution Problem (cont'd)

- There are several Channel Binding mechanisms
- However, correct operation of this binding has depended on deployment AAA protocols
  - The identities of AAA protocol endpoints need to be same as or associated with the identities visible to the 3 parties
  - Mis-deployment of AAA protocol can break security properties
- What is needed: **3-party key distribution protocol** whose security properties do not solely depend on a particular deployment of AAA protocol

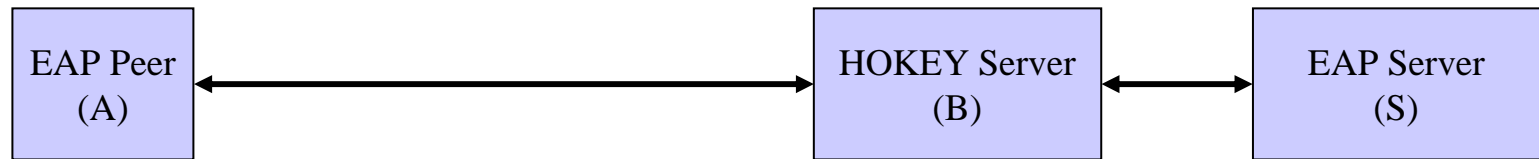
# Requirements

1. **Confidentiality** -- disclosure of the keying material to passive and active attackers of the key distribution protocol **MUST NOT** be possible.
2. **Integrity protection** -- it **MUST** be possible to detect tampering of a network access credential.
3. **Validation of credential source** -- the recipient of a network access credential **MUST** be able to prove who it came from and for what context the credential was delivered.
4. **Validation of authorization** -- the scope (intended users) of the network access credential **MUST** be distributed as part of the credential and **MUST** be protected to the same degree as the credential itself. The context (life time, labels, intended usage, etc) of the network access credentials **MUST** be distributed as part of the credentials and **MUST** be protected to the same degree.
5. **Resilience** -- It **MUST NOT** be possible for an active attacker to consent of the client.

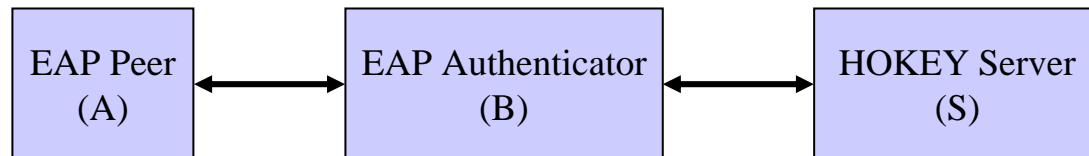
# Requirements (cont'd)

6. **Peer consent** -- Either the credential **MUST NOT** be distributed without the consent of the client or it **MUST** be unusable without the consent of the client.
7. **Verification of identity** -- Identities of the three parties involved **MUST** be confirmed by all three parties.
8. **Agreement by all parties** -- If the protocol successfully completes all three parties **MUST** agree on the keying material disclosed and the identity of the entity to whom the keying material was disclosed.
9. **Replay protection** -- replay attacks **MUST NOT** effect the key distribution protocol.

# Use Cases



Use Case 1



Use Case 2

- A(Alice), B(Bob), S(Server): Key distribution principals
- In both Use Cases, there is a pre-established SA between B and S

# Notation

- $\{X\}_K$ : authenticated encryption of  $X$  with key  $K$
- $\langle X \rangle_K$ : encryption of  $X$  with  $K$
- $[X]_K$ : Message Authentication Code of  $X$  with key  $K$ .
- $H(x)$ : Digest produced from a one-way hash function given  $x$  as input
- $x|y$ : Concatenation of  $x$  and  $y$
  
- $K_{as}$ : A symmetric key shared between  $A$  and  $S$
- $K_{bs}$ : A symmetric key shared between  $B$  and  $S$
- $K_{ab}$ : A symmetric key to be shared between  $A$  and  $B$
- $L$  : Key lifetime for  $K_{ab}$
  
- $T_x$  : Timestamp generated by the party  $X$
- $N_x$  : Nonce provided by the party  $X$



# Candidate 3-Party Key Distribution Protocols

1. Kerberos
  2. ISO/IEC 11770-2 mechanism 10
  3. Improved 3PKD
  4. Modified Otway-Rees
- Other protocols may be possible
  - Validation against the requirements is needed

# Call Flow of Candidate Solutions

## Kerberos

$A \rightarrow S: A, B$   
 $S \rightarrow A: \{Ts, L, Kab, B, \{Ts, L, Kab, A\}Kbs\}Kas$   
 $A \rightarrow B: \{Ts, L, Kab, A\}Kbs, \{A, Ta\}Kab$   
 $B \rightarrow A: \{Ta+1\}Kab$

## ISO/IEC 11770-2 mechanism 10

$A \rightarrow S: \{Ta, B\}Kas$   
 $S \rightarrow A: \{Ts, Kab, B\}Kas$   
 $S \rightarrow B: \{Ts', Kab, A\}Kbs$

## Improved 3PKD

$A \rightarrow S: Na$   
 $B \rightarrow S: Na, Nb$   
 $S \rightarrow A: \langle Kab \rangle Kas, [A, B, Na, Nb, Ns, \langle Kab \rangle Kas] Kas, Nb, Ns$   
 $S \rightarrow B: \langle Kab \rangle Kbs, [A, B, Na, Nb, Ns, \langle Kab \rangle Kbs] Kbs$

## Modified Otway-Rees

$A \rightarrow B: A, \{A, B, Na\}Kas$   
 $B \rightarrow S: A, B, \{Nb\}Kbs, \{A, B, Na\}Kas$   
 $S \rightarrow B: \{Na, Nt, B\}Kas, \{A, Na, Nb, Nt, Kab\}Kbs$   
 $B \rightarrow A: \{Na, Nt, B\}Kas, H(Na|Nt)$

# Comparison of the Candidate Protocols

- Some protocols allows A to directly retrieve key from S
  - Kerberos, ISO/IEC 11770-2 mechanism 10
  - This may be a good for proactive operation because A does not need to talk to B until it hands over to B
- Some protocol makes use of key hierarchy (hence no key distribution to A)
  - Modified Otway-Rees
  - This may be a good fit for HOKEY purpose
- Some protocol provides key confirmation betw. A and B
  - Kerberos
  - Key confirmation between A and B is also provided by lower layer
- Some protocols use timestamp (Kerberos, ISO) while others nonces
- Some protocol supports cross-realm operation (Kerberos)

# Key Distribution Protocol Transport

- Defining a new EAP Code or Type
  - EAP does not really fit 3-party model because EAP is designed to be Mode Independent
- Lower-layer specific transport is most plausible approach
  - Encapsulating 3-party key distribution protocol in link-layer frames and AAA attributes
  - Lower-layer may be IP in some cases
    - Between A and B in Use Case 1 or in proactive Use Case 2

# Summary

- HOKEY WG should work on a 3-party key distribution protocol
- It is recommend to do more investigation