draft-frost-pwe3-timing-pw-reqs-00

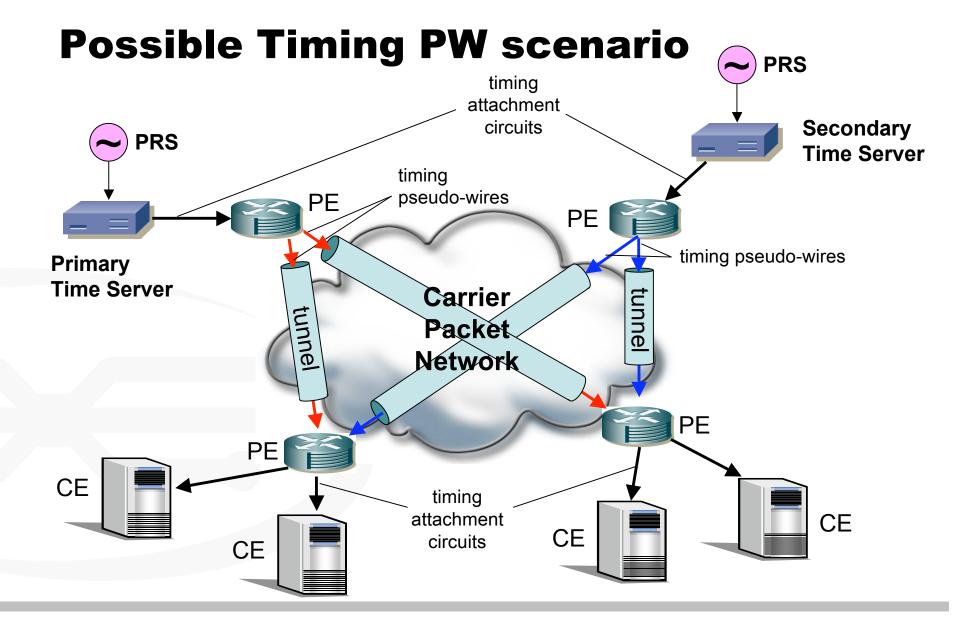
IETF 63
NTP Working Group
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Rationale for the draft

- Purpose: To define the requirements of a protocol suitable for conveying Timing and Synchronization over Pseudo-Wires
- What is the relationship to the NTP Requirements draft?
 - Both outline requirements of mechanisms for the transport of timing and synchronization over a packet network
 - NTP is targeted at a LAN or internet environment
 - draft-frost is targeted at a more restricted pseudo-wire environment
 - Functions are similar, but not identical
 - NTP is concerned with "wallclock" or absolute time
 - draft-frost is concerned with frequency/phase as well as absolute time
 - Performance aspirations may differ







Potential Applications

- There are many applications that require distribution of accurate synchronization and timing:
 - Industrial applications
 - Real-time services
 - Packet voice and video
 - Telecom applications
 - Synchronization of IP PBXs or Voice Gateways
 - Synchronization of cellular base-stations
 - TDM emulation
 - Improvement in timing quality over what can be achieved with existing TDM PWs



Comparison of draft-ietf-ntp-reqs-00 and draft-frost-timing-pw-reqs-00

| | NTPv4 Requirements | Timing PW Reqs. |
|-----------------------------|---------------------------------|---------------------------------------|
| Function | "Wallclock" time | Phase/frequency and Wallclock |
| Performance | Yes, TBD, (ms range) | By reference to ext. stds. (μs range) |
| Configuration & setup | Yes | By reference to PWE3 architecture |
| Security and Authentication | Yes, defined mechanism | Yes, method not defined |
| Robustness | Yes, covers bad implementations | Yes, covers PSN errors |
| Redundancy | Yes | Yes |
| Operational requirements | Yes, reference to NTP hierarchy | Yes, sync. quality messages |



Questions to resolve

- Can we re-use the NTP to convey phase/frequency information as well as wallclock time?
 - only requires unidirectional transfer from server to client
- Can we use the NTP protocol without using the NTP algorithms at the clients?
 - true for SNTP clients
- Do we need a separate protocol for Timing Pseudo-Wires?
 - Could we re-use NTPv4, and send over this over conventional packet pseudo-wires?
 - Could we re-use NTPv4 as a pseudo-wire protocol?



Which working group?

- Is there enough interest to pursue this work within the IETF?
- Where should the work be done?
 - PWE3 working group?
 - NTP working group?
 - Combination of both?
 - e. g. develop NTPv4 in NTP, and the adaptation to pseudo-wires in PWE3



Next steps

- Collect more information about all the potential applications to feed into the requirements
- Decide whether we can adapt NTP or need to design a separate protocol for timing PWs
 - this decision may influence whether draft-frost has a life of its own, or should be merged with the NTP requirements draft
- Decide which working group should carry out this work



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