### **FEC BB Evolution**

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#### **Framework**

- FEC BB will be resubmitted as draft to move forward to "Standard Track"
- Experience with it is showing some issue:
  - no good guidance on FEC ID drafts
  - probably missing pieces of general-purpose specification. E.g. the splitting of objects into payload defined in Flute.
- A primary goal is to update the FEC-BB in a backward-compatible way.
  - may have to change dependent RFC (Flute ..)
  - must keep backward compatibility "on the wire" for already defined protocols

# FEC BB Evolution -- Objectives

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### **Fixes**

- Require that a Fully-Specified Encoding ID defines
  - encoding and decoding algorithms
  - FEC Payload ID (packet format)
  - FEC OTI (fields names and description)
  - algorithm for partitioning objects into source blocks
- Add general-purpose algorithm to the FEC BB for re-use in FEC ID specs.
  - suggested algorithms for partitioning an object into multiple source blocks.
- Define the FEC OTI in a more rigorous way
  - list parameters names and clear description of each
  - foster name reuse across FEC IDs (for parameters that have the same semantic)
- Make clear that an FEC payload may contain multiple FEC symbols
  - provide guideline on how to use the FEC Payload ID to identify all the encoding symbols in the payload

# FEC BB Evolution -- Objectives

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### Fixes (Cont.)

- Provide guidelines on how to write FEC IDs
  - list required specification and uniform formatting / style
  - require separation of FEC ID specification (one per RFC or one per section)
- Clarify the semantic of under-specified FEC IDs
  - FEC Instance ID is not the next level in the hierarchy but a (Encoding ID, Instance ID) defines the actual scheme
  - Clarify the requirement for re-use of the FEC Payload ID format
  - Workout the requirements for OTI reuse and possible per-instance ID customization

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#### **Enhancements**

- Allow for systematic codes to define two different FEC Payload ID within the same FEC Encoding ID (one for original source symbols and one for the repair symbols)
  - It is the responsibility of the upper layer protocol to distinguish source from repair packets.
- Add specification to LCT on how to achieve the above (reserved header bits)
  - ALC, FLUTE .. will inherit this automatically
- Revise the FEC Encoding ID range to allow more than 256 IDs

## FEC BB Evolution - Objectives

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### Streaming Enhancements

- Explicitly allow the use of certain FEC Encoding IDs for streaming / dual use (e.g. for integration with RTP)
- Workout a strategy for defining "Streaming Profiles" for FEC Encoding IDs.