DCCP Spec as of Last Call



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Overview

- Removed mobility and multihoming
- Extended sequence numbers
- Feature negotiation
- Other changes

Mobility and multihoming

Extended sequence numbers

Problem 1: Blind attacks

Sequence number security main defense against blind attacks

Corresponds to recently publicized "tcpsecure" issues

Our charter disallows cryptographic mechanisms

High success probability of blind reset attacks with 24-bit seqnos

Problem 2: Sequence number transition

Was overly complex

Solution: Make them required

- The single canonical form for sequence numbers is 48 bits long Removes sequence number transition issues
- DCCP-{Request, Response, CloseReq, Close, Reset, Sync, SyncAck} packets MUST contain 48-bit sequence numbers

Blind attacks instantly much harder

"For N = 10,000, W = 2000, and L = 48, a DCCP-Sync attack will succeed with probability $7*10^{-8}$. Attacks involving DCCP-CloseReq, DCCP-Close, and DCCP-Reset packets are more difficult still, since 48-bit Sequence and Acknowledgement Numbers must both be guessed."

- DCCP-{Data, DataAck, Ack} packets MAY use short sequence numbers
 - Unless Allow Short Seqnos feature is false

Extending a 24-bit sequo to 48 bits

Feature negotiation

Update reordering protection

Endpoints can change preference lists in the middle of a negotiation

A new UNSTABLE state guarantees agreement anyway

Expect this to be simpler to implement

Note: Document currently contradicts itself, my apologies; see mailing list

Remove empty Change options

Was used to verify the current value of a feature

Interfered with negotiation & reordering protection

Other changes (1)

Rearrange header

- The Ack# on a DCCP-Sync does not indicate acknowledgement Since the DCCP-Sync might have been sent in response to a sequence-invalid packet
- Describe DCCP-Reset codes in more detail
- Options on DCCP-Reset packets are processed
 May lead to resetting a Reset

Other changes (2)

- Add Minimum Checksum Coverage feature

 Check whether your poor is willing to accept packets with
 - Check whether your peer is willing to accept packets with reduced Checksum Coverage
- Added section on Congestion State and Reset Congestion State option
 - If the path changed, send Reset Congestion State and slow start Suggested by mobility issues
 Worth keeping?
- CCID-specific feature and option processing defined, simplified
- Describe Ack Ratio in more detail
 Allow ack piggybacking, rate-pacing, delayed acks, etc.
- Update boilerplate, writing improvements