

Requirements for ECRTTP over MPLS

(draft-ash-ecrtp-over-mpls-reqs-01.txt)

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Outline

(draft-ash-ecrtp-over-mpls-reqs--01.txt)

AVT WG charter extension

changes from previous version

motivation & problem statement

goals & requirements

issues (to be addressed in solutions drafts)

- protocol extensions for ECRTP & RSVP-TE

- scalability

 - LDP application as the underlying LSP signaling mechanism

next steps

AVT WG Charter Extension

these milestones have been added to the AVT charter

Nov 2003 Initial draft requirements for ECRTP over MPLS;
discuss with MPLS WG

Mar 2004 Finish requirements for ECRTP over MPLS; re-
charter for subsequent work

Major Changes from Previous Version

focus on requirements for ECRTP over MPLS

- defer other requirements until later

eliminate MPLS jargon such as CE, PE, etc.

- just talk about routers R1, R2, etc.

eliminate absolute performance objectives

- state requirement to 'minimize delta degradation'

eliminate absolute scalability requirements

- state goal to improve scalability of the number of compressed flows that can be handled

discussion of ECRTP & ROHC

ECRTP should be used

- more tolerant of packet loss
- guard against frequent resynchronizations
- minimize need for error recovery

ROHC can also be considered

- ROHC does not accommodate packet reordering to protect against out-of-sequence packets (can occur on MPLS LSPs)

Motivation & Problem Statement

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motivation

- carriers evolving to converged MPLS/IP backbone with VoIP services
 - enterprise VPN services with VoIP
 - legacy voice migration to VoIP

problem statement

VoIP typically uses voice/RTP/UDP/IP/ encapsulation

- voice/RTP/UDP/IP/MPLS with MPLS labels added

VoIP typically uses voice compression (e.g., G.729) to conserve bandwidth

- compressed voice payload typically no more than 30 bytes
- packet header at least 48 bytes (60% overhead)

cRTP not highly scalable

Goals & Requirements

(draft-ash-ecrtp-over-mpls-reqs-01.txt)

goals

provide more efficient voice transport over MPLS networks

increase scalability of VoIP header compression to a large number of flows

not significantly increase packet delay, delay variation, or loss probability

requirements

use existing protocols (e.g., ECRTP, ROHC) to compress RTP/UDP/IP headers

- provide efficient voice transport, tolerance to packet loss, & resistance to loss of session context

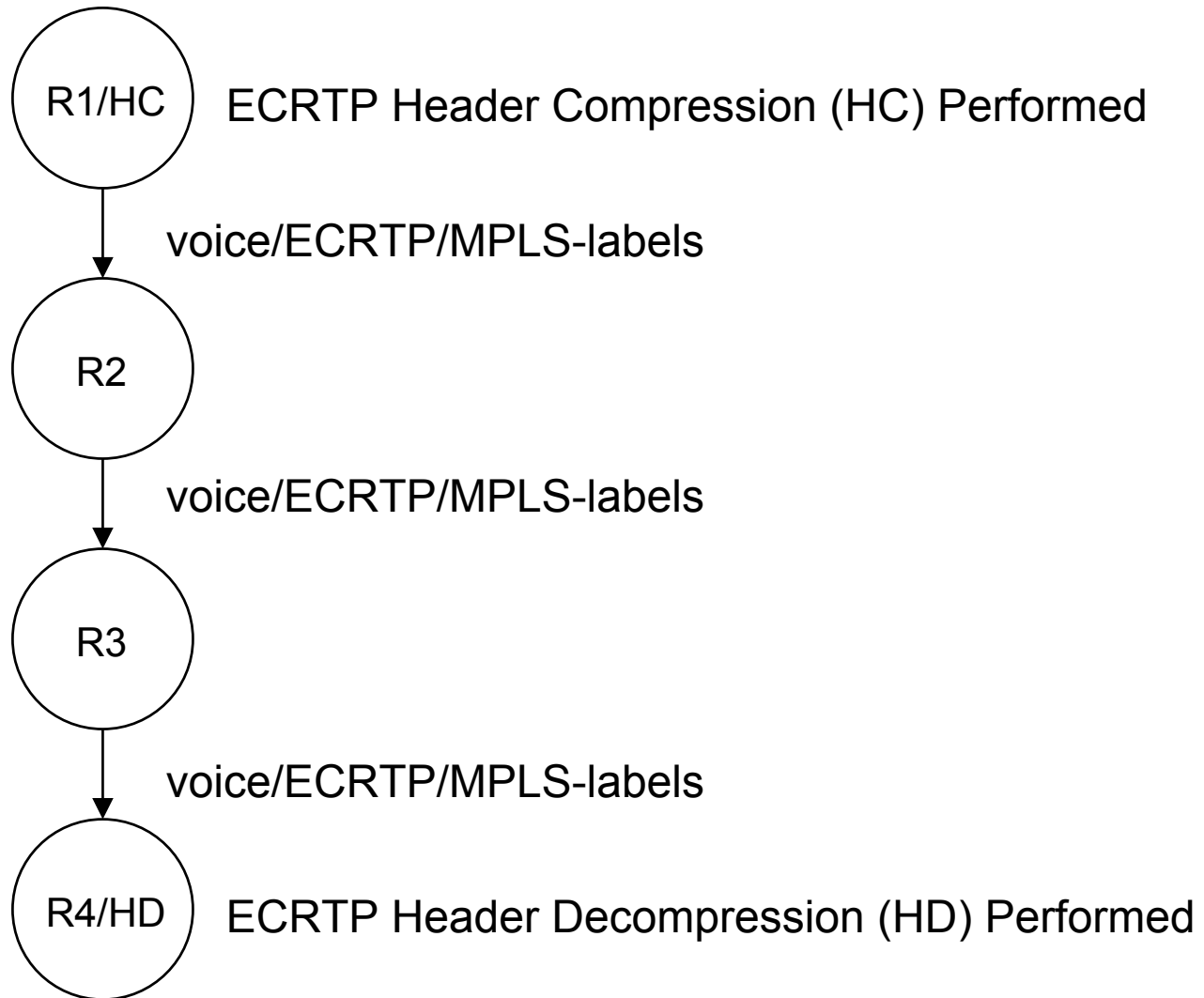
allow ECRTP over an MPLS LSP

- avoid hop-by-hop compression/decompression cycles

minimize incremental performance degradation due to increased delay, packet loss, & jitter

use standard protocols to signal context identification & control information (e.g., [RSVP], [RSVP-TE], [LDP])

ECRTP over MPLS Concept



Issue 1 - Protocol Extensions for ECRTP & RSVP-TE

extensions to ECRTP

- new packet type field to identify FULL_HEADER, CONTEXT_STATE, etc. packets

extensions to RSVP-TE

- new objects to signal session context IDs (SCIDs)

- extensions need coordination with MPLS WG

Issue 2 - Scalability

RSVP-TE advantages

- allows VoIP bandwidth assignment on LSPs

- QoS mechanisms

- may require a large number of LSPs to be created

 - scalability concern

desirable to signal MPLS tunnels with LDP

- many RFC2547 VPN implementations use LDP as underlying LSP signaling mechanism

- scalable

- requires extensions to LDP

- LDP issues

 - no bandwidth associated with LSPs

 - QoS mechanisms limited

Next Steps

propose <draft-ash-ecrtp-over-mpls-reqs-00.txt> to become AVT WG draft

begin to progress solution I-D's within AVT

with review by other WGs (e.g., MPLS WG)